DbVisualizer 4.3

Users Guide
June 2005



Table of Contents

Getting Started and General Overview	7
Introduction	7
Installing	7
Installation structure	7
Java Properties	7
How to install license for DbVisualizer Personal	8
Resources	9
Starting DbVisualizer	
Command line arguments	
Application overview	
Worth knowing about the GUI	
Grid, Graph and Chart	
Context sensitive controls	
Tool tips	
Grids	
Problem resolution.	
How to satisfy the DbVisualizer support team	_
Load JDBC Driver and Get Connected	
Introduction	
What is a JDBC Driver?	
Get the JDBC driver file(s)	
Connection Wizard	
Driver Manager	
Setup a JDBC driver	
·	
JDBC drivers that requires several JAR or ZIP files The JDBC-ODBC bridge	
Loading JNDI Initial Contexts	
Errors (why are some paths red?)	
Several versions of the same driver	
Setup a database connection	
Setup using JDBC driver	
Setup using JNDI lookup	
Connection Properties	
Database Profile	
Driver Properties	
Always ask for userid and/or password	
Using variables in the Connection details	
Connect to the Database	
Connections Overview	
Database Objects Explorer	
Introduction	
Database Profiles	
Objects tree for Oracle, DB2, SQL Server, Informix, Sybase ASE, Postg	
MySQL	
Database Objects Tree	
Tab tool bar operations	
Right click menu operations	
Filtering	44
Show Table Row Count	
Standard Tree Objects	45

Connections object	
Database Connection object	
Connection Alias	
Default databases and schemas	
Remove and copy database connection objects	
Database Connection details tabs	48
Search	48
Folder object	49
Object View Types	50
Grid	50
Form	51
Source	52
Table Row Count	53
Table Data	54
Right click menu	55
Where Filter	
Quick Filter	
Monitor row count	
Editing	59
References	
Generic Database Profile	
Catalog (aka Database) object	
Schema object	
Table type object	
Table object	
Data tab	
References tab	
Procedure object	
Specialized Database Profiles	
Executing SQL statements in the SQL Commander	
Introduction	
Editor	
Database Connection, Catalog and Schema	
Fonts	
Editor shortcuts	
Load from and save to file	
Comments in the SQL	
Multiple editors	
· ·	
Tabs style	
Windows style	
Auto Completion	
History	
SQL Bookmarks	
Execution	
Execution control	
Execute statement at cursor position	
Selection executes	
Commit and Rollback	
SQL Scripts	
Anonymous SQL blocks	
Stored Procedures	
Client Side Commands	78

@run - running SQL scripts from file	
@cd <directory> - change directory</directory>	
@ <file> - run SQL script from file</file>	
@export - export result sets to file	79
@set serveroutput - enabling Oracle DBMS_OUTPUT	
Variables	82
Variable Syntax	83
Output View	83
Output View menu	
Result set grids	
Editing	
Multiple result sets produced by a single SQL statement	
Text	
Chart	
Log	
Log controls	
Auto clear log	
Monitor and Charts	_
Introduction	
Monitor an SQL statement	
Monitor table row count	
Monitor table row count difference	
Monitor window	
Charts	
Chart Controls	
Data	
Layout	
Chart View	
Zooming	
Rotating	
Export	
Edit Table Data	
Introduction	
Features that support editing	
Edits might be denied	
Commit	
Error Log	
Binary data/BLOB and CLOB	
Inline Editor	
Insert a new row	
Update an existing row	
Delete a row	
Cell pop up menu	
Form Editor	
Form editor controls	
Row Values	
Insert a row (undate, delete or insert copy)	
Edit a row (update, delete or insert copy)	
Update the row	
Insert a copy of a row	
Import from File	

Export from File	
Editing Binary data/BLOB and CLOB	112
CLOB	
Binary data/BLOB	113
Create Table and Index Assistants	
Introduction	
Create Table	
Columns	
SQL Preview	
Execute	
Create Index	_
SQL Bookmarks	
Introduction	
What's a bookmark in DbVisualizer?	
The Bookmarks Main Menu	
Bookmark Editor	
Bookmark list	
New and History root folders	
SQL Editor	
Monitor information	
The Note field	
Executing an SQL bookmark or folder of SQL bookmarks	
Tool Properties	
Customizing DbVisualizer	
The user preferences (XML) file	129
Categories	129
Appearance	129
Database Connection	131
Data Formats	131
Date, Time and Timestamp formats	132
Table Data	132
Data Editors	133
SQL	
SQL Statements	
Statement Delimiters	
Pre-processing	
Transaction	
Copy	
Bookmarks	
Monitor	
Grid	
Colors	
Binary/BLOB and CLOB Data	
Editor	
Key Bindings	
Auto Completion	
Fonts	
Debug	
Export, Import and Print	
Introduction	
Export Grid data	
Settings page	140

Output Format	
Encoding	142
Data Format	
Quote Text Data	
Options	
Settings	
Data page	
Generate Test Data	
Preview	
Output Destination	
Export Text data	
Export Graph data	
Export Chart data	
Import Table Data	
Source File	
Settings	
Data Formats	
Import Destination	
Import process	
Print	
Grid	
Graph	
Print Preview	
Plug-in Framework	
Introduction	
What features in DbVisualizer are affected by a database profile?	
How does DbVisualizer pick the correct database profile?	
XML structure	
XML skeleton	
XML Elements	_
<databaseprofile></databaseprofile>	
<commands></commands>	
<command/>	
<objectstreedef> - Definition of the Database Objects Tree</objectstreedef>	
<groupnode></groupnode>	
<datanode></datanode>	
<objectsviewdef> - Definition of the Object View</objectsviewdef>	
<objectview></objectview>	
<dataview></dataview>	
Mapping a database connection with a specific database profile	
Current restrictions	
Complete XML example	177

Getting Started and General Overview

Introduction

This document is worth reading for all new users as it explains the installation process, resources and briefly how the application is organized.

Note: All documents in the Users Guide are primarly focusing on the DbVisualizer Personal edition.

The screen shots throughout the users guide are using the Alloy look and feel.

Installing

Installing DbVisualizer is a straight forward task. The installation procedure is performed using a graphical application and it is just a matter of answering the questions that are displayed. Follow the <u>instructions</u> at the DbVisualizer web site how to start the installation specifically for your platform.

Installation structure

The installer and launcher for DbVisualizer is based on the "install4j" product (http://www.install4j.com). The structure of the installation directory contains the following. (The content may differ slightly between platforms):

```
.install4j/
doc/
lib/
resources/
wrapper/
dbvis.exe
README.txt
uninstall.exe
```

There is basically nothing in this directory that is of general interest except the dbvis.exe file which is used to start DbVisualizer. For information how to increase the memory for the Java process that runs DbVisualizer and also how to modify the Java version being used please read the on-line <u>FAQ</u> for latest information.

Java Properties

DbVisualizer relies on few Java properties that can be used to modify some characteristics of the application. These DbVisualizer specific properties are available in the **resources/dbvis-custom.prefs** file.

Note: There's normally no reason to alter these properties as their default values are sufficent for most use.

Properties are expressed as:

The following are the properties that are specific for DbVisualizer:

Property	Description
dbvis.driver.ignore.dir=lib:resourc es:.install4j	Specify directories from DBVIS-HOME that should not be listed in the Driver Manager "System Classpath" list. Directories are separated with ":" Accepted values: one or several directory names starting from DBVIS-HOME.
dbvis.grid.encode=false	Specifies if encoding of data in result set grids will be performed or not. If set to true then make sure the dbvis.grid.fromEncode and/or dbvis.grid.toEncode is set too.
dbvis.grid.fromEncode=ISO8859_1	Encoding used when translating text data that is fetched from the database
dbvis.grid.toEncode=GBK	Encoding used when translating data that will appear in the result set grid
dbvis.formeditor.unlimitedfields=fa lse	Specify whether the Form Editorn should ignore the max column length and allow any number of characters to be entered
dbvis.usegetobject=false	Specifies if the generic ResultSet.getObject () method in JDBC will be used in favor of the data type specific get methods or not. Default is false.
dbvis.savedatacolumns=false	Column layout changes such as reordering and/or visibility is saved for all grids in the Objects Views *except* for the "Data" grid. This property can be used to also include the layout in the "Data" grid. Note: This will result in DbVis saving the layout for each table that is displayed in the Data grid = huge XML file
dbvis.disabledataedit=false	Specifies if Data editing should be completely disabled. Note: This have only effect when used with a licensed edition.

(DBVIS-HOME is the installation directory for DbVisualizer).

Note: All dbvis. properties may change in future versions of DbVisualizer. Some are also experimental and may be removed or instead introduced in the DbVisualizer GUI.

How to install license for DbVisualizer Personal

If you have a license key file for DbVisualizer Personal then start DbVisualizer and open

the **Help->License** window. Enter the name of the license file in the **License Key File** field or launch the file chooser by pressing the "..." button to the right of the license file field. Once the file is loaded press

Resources

Resources related to DbVisualizer that are good to know:

Resources

The online home of **DbVisualizer**

The <u>FAQ</u> which is regularly updated with frequently asked questions and known problems

The User Guide

The <u>Databases and JDBC Drivers</u> online page. This page gives latest information about databases and JDBC drivers

The Minq forums.

The on line <u>problem report</u> form. This is the recommended channel for product support.

Support by <u>email</u>. Questions, problems, comments or any feedback related directly to the DbVisualizer product. Please use the support form web page in preference to sending emails to this email address directly.

Starting DbVisualizer

The way to start DbVisualizer depends on what platform you are using.

Windows

Locate the DbVisualizer sub menu in the **Start** menu. Select the **DbVisualizer** entry in that menu

• Linux/Unix

Open a shell and and change directory to the DbVisualizer installation directory. Execute the dbvis program

Mac OS X

Double click on DbVisualizer application icon.

Command line arguments

DbVisualizer supports a range of command line arguments. These are listed in the **Help->Usage Information** menu choice in DbVisualizer.

```
Usage: dbvis [-help] [-up <path>] [-sqlfile <path>]
[-windowtitle <title>]
[connect options] [remote options]

General Options:
-help Display this help
-up <path> Use an alternate user preferences file
-sqlfile <path> Load file into the SQL Commander editor
-windowtitle <title> Additional window title
-execute Will execute SQL file automatically
-invisible No windows will be displayed
Driver Connect Options:
```

```
-driver Setup and connect using Driver:
 -alias <name> Database alias
 -drivername <name> Driver name
 -path <path> Path to driver class
 -class <class> JDBC Driver class
 -url <url> Connection URL
 -userid <user> Userid to connect as
-password <pw> Connect password
JNDI Connect Options:
 -jndi Setup and connect using JNDI:
 -alias <name> Database alias
 -drivername <name> Driver name
 -path <path> Path to initial context class
 -class <class> Initial context class
 -url <url> Provider URL
-lookup <name> Lookup name
 -userid <user> Userid to connect as
-password <pw> Connect password
Remote Options:
 -attachremote Attach to remote DbVisualizer instance
 -enableremote Enable remote attachment
 -host <host> Remote host name (default: localhost)
 -port <port> Remote port (default: 8787)
```

Application overview

The main window for DbVisualizer as it looks at startup. The interface is organized around the database objects tree to the left and two main tabs at the right:

Database Objects Tree

This tree contains at the top level Database Connection objects (or folder objects with their purpose to group Database Connections). Use this tree to navigate a database. Clicking on an object will change the view in the Object View tab to show details about the selected object.

Object View

This tab shows details about the selected object in the tree. Every object have their own representation in the object view tab.

SQL Commander

Execute arbitrary SQL statements and scripts of statements.

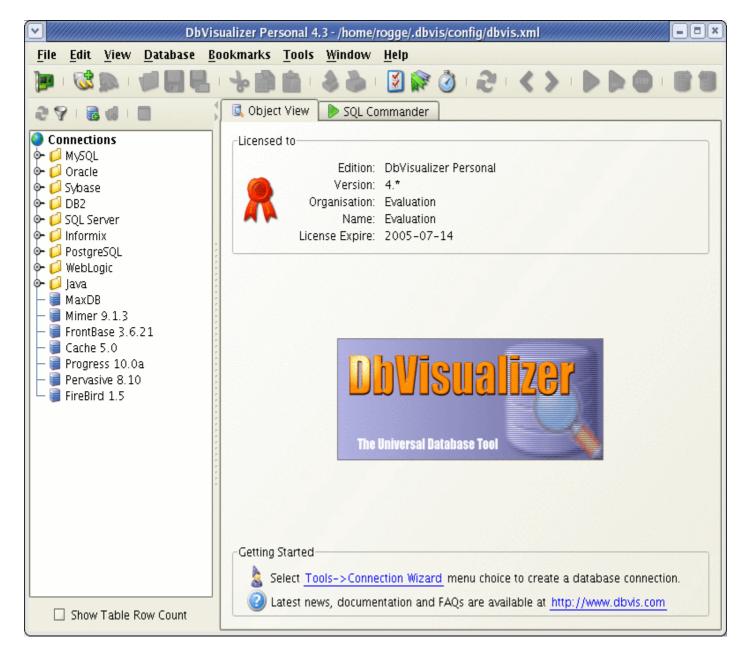


Figure: The DbVisualizer main window

The main window is organized around a standard tool layout based on a **menu** and **tool bar** at the top.

(Visit the master <u>documentation index</u> for detailed information about each of the features).

Worth knowing about the GUI

The following section presents some generic topics that are worth knowing about when you using DbVisualizer.

Grid, Graph and Chart

Grid, graph and chart are three terms that are often used in the application and in the documentation. The following explains what they represent.

Example

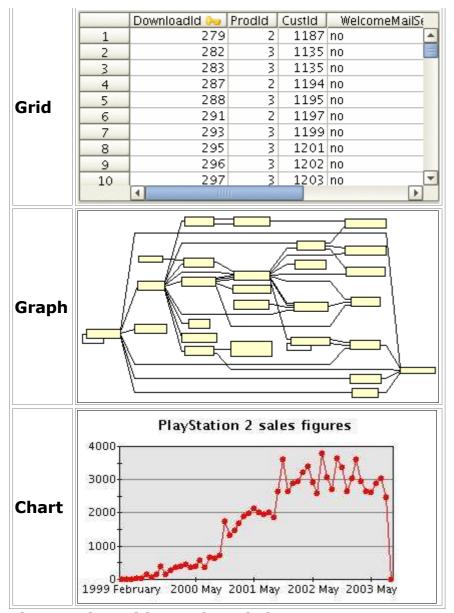


Figure: The grid, graph and chart terms

Note: The reason the documentation refer to "grid" rather then "table" is because otherwise it would in many situations be confused with a database table.

Context sensitive controls

All controls in DbVisualizer are context sensitive. This simply means that a control is enabled only if it can be used.

Tool tips

Tooltips are used to explain a graphical control. They are also used to express status information about a control. An example is the grid column header tooltip which lists type data for the column:

Column Name: Id
Display Size: 11
Database Column Type: LONG
JDBC Column Type: INTEGER (code: 4)
Java Data Type: class java.lang.integer

Figure: Tooltip example

Grids

Grids are used heavily in DbVisualizer and probably needs a brief introduction.

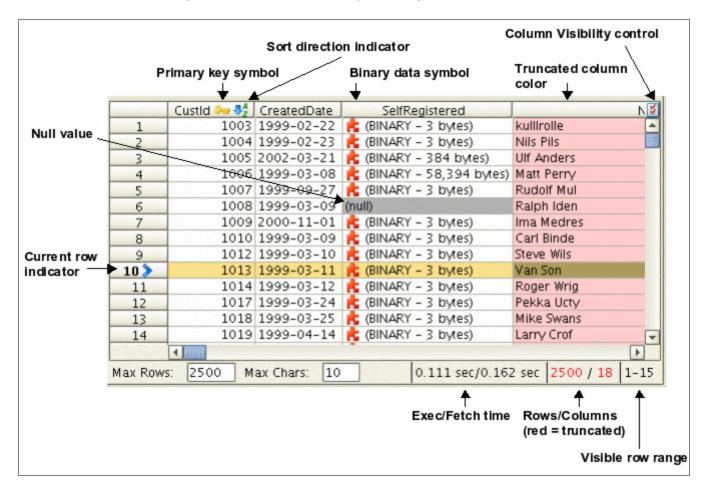


Figure: Grid overview

The screen shot shows the grid and controls that are available in the **Database Objects->Data tab** but the differences are minor compared to the standard grid.

Right click menu

The generic right click menu contains the following operations:

Select All
■ Select Row
Copy Selection
🗐 Copy Selection (With Column Header)
Export
Export Selection
Fit Column Widths
Default Column Widths
ॐ Find
Rrowse Row in Form
💢 Describe Data
Calculate Selection
□ 冢 Show/Hide Quick Filter
😽 Set Quick Filter for Selection
🔣 Column Visibility

Figure: Grid right click menu

Menu Choice	Description
Select All	Selects all cells (aka rows and columns) in the grid
Select Row	Selects all cells in the row
Copy Selection	Copy all selected cells onto the system clipboard
Copy Selection (With Column Header)	Copy all selected cells including column header onto the system clipboard
Export	Launch the export dialog
Export Selection	Export the selection using the standard export feature
Fit Column Widths	Automatically fit all column widths according to the widest cell value
Default Column Widths	Set the column width equally for all columns
Find	Launch the find dialog
Browse Row in Form	Displays all data for the selected row in a form. Note: this is just a read only form as editing is not allowed.
Describe Data	Show detailed information about the columns in the grid
Calculate Selection	Displays some metrics about the current selection. This is especially useful for numeric fields. Read more in <u>Calculate Selection</u> below.
Show/Hide Quick Filter	Displays or hides the quick filter pane. Read more about Quick Filters in the <u>SQL Commander</u> document.
Set Quick Filter for Selection	Sets the selected value as the current quick filter
Column Visibility	Displays the column visibility menu. Use this to control what columns should be displayed in the grid. Read more in Column Visibility below.

(The menu in the Data tab adds a few more operations that are used to generate SQL statements based on the current selection).

Calculate Selection

The **Calculate Selection** feature is a utility that does various calculation on the current selection. It is primarily useful when the selection keeps numbers. The following is an example of what it shows.

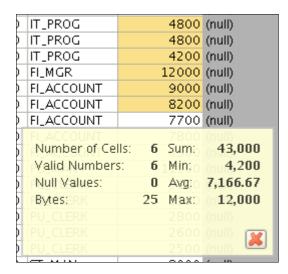


Figure: The calculate selection popup

Property	Description
Number of Cells	shows the number of cells in the selection.
Valid Numbers	lists the number of valid numbers in the selection.
Null Values	shows the number of null values in the selection.
Bytes	shows the total number of bytes in the selection after that the data has been translated to text
Sum	shows the the total summary of the selection
Min	shows the minimum number in the selection
Avg	shows the average value of the selection by doing sum / number of valid numbers
Max	shows the maximum number in the selection

Either click the red cross icon or anywhere in the popup to close it.

Column Visibility

The Column Visibility feature is used to control what columns that should appear in a grid. The column visibility dialog is displayed either by choosing the **Column Visibility** right menu choice in the grid or by clicking the button above the vertical scrollbar in the grid.

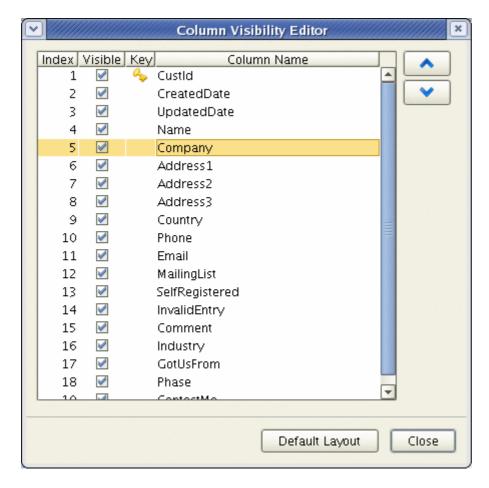


Figure: The column visibility dialog

The column visibility dialog shows all columns that are available in the grid. The check mark in front of a column name indicates that the column is visible in the grid while an unchecked box indicates that it is invisible. Columns can be made invisible either by selecting a checked column name in this list or by using the **Remove Column** menu choice in the grid column header menu. The order of the columns can also be adjusted in this dialog. Just select a row and then move it up (left in grid) or down (right in grid).

The **Default Layout** will reset the grid by making all column visible and put them in their default locations.

Note 1: Modifying column visibility in conjunction with column resizing and column ordering is saved between invocations of DbVisualizer for all grids in the various **Object Views except** the Data tab.

Note 2: If modifying column visibility in the **Data** tab then these changes will persist throughout the session i.e if you for example remove the column **NAME** in the Data tab for the table **EMPLOYEE** then will **NAME** not appear if doing a reload or subsequent shows of the Data tab for that table. You must manually make it visible again or simply select **Default Layout** to bring it back. Another solution is simply to restart the application.

Problem resolution

There are situations when problems, errors or even bugs appear even though DbVisualizer is extensively tested before every new version. The runtime environment for DbVisualizer is rather complicated when it comes to tracking the source of a potential problem since it's not only DbVisualizer that may cause the problem but also

the actual JDBC driver(s).

There are a few things that you can do before reporting problems based on at what stage the problem occurs:

- 1. Make sure you are using the latest version of <u>Java 1.4</u>
- 2. Make sure you are using at least the <u>version</u> of the JDBC driver that we've tested DbVisualizer with
- 3. Read the DbVisualizer FAQ.
- 4. Check the on-line Forums.
- 5. Read the DbVisualizer Users Guide.

If you cannot find a solution to resolve the problem then please do the following and email us the debug output:

- Problem during installation or when starting DbVisualizer
 <u>Debugging the installer</u>
- Error or problem while using DbVisualizer
 Debugging DbVisualizer

Use the DbVisualizer <u>problem report form</u> or email <u>support@dbvis.com</u>. We appreciate detailed reports as well as screen shots when appropriate.

How to satisfy the DbVisualizer support team

Quite often we get incomplete problem reports and need to follow-up for additional information. If an error or problem happen then you can do the following to let DbVisualizer create system details that you can paste into a support email or in the problem report form:

- 1. Select the **Connection** tab
- 2. In the **Connection Message** area select the right click menu
- 3. In the menu select **Copy**
- 4. This will copy system details to the clipboard. Then paste the details into an email or in the problem report form mentioned above.
- 5. A bonus is if you provide screen shots! An image says more then ... you know.

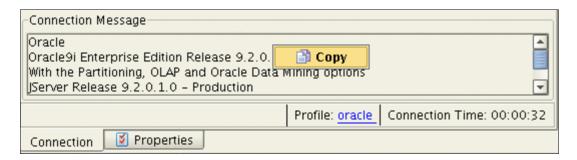


Figure: The connection message right click menu

Load JDBC Driver and Get Connected

Introduction

This document describes the way JDBC drivers are managed in DbVisualizer and all aspects about getting connected with your database(s).

Fast track: If you are impatient then please go ahead and read the <u>Connection Wizard</u> section. It is the recommended feature in DbVisualizer to create database connections.

What is a JDBC Driver?

DbVisualizer is as you know a generic tool to administrate and explore databases. DbVisualizer is in fact quite simple since it do not deal with how to communicate with each database. The hard job is done by the JDBC driver which is a set of Java classes that are either organized in a directory structure or collected into a JAR or ZIP file. The magic of these JDBC drivers is that they all match the JDBC specification and the standardized Java interfaces. This is what DbVisualizer relies on. A JDBC driver is a database and database version specific implementation and there are a range of drivers from the database vendors themselves and 3:rd party authors. In order to establish a connection with a database using DbVisualizer it needs to load the driver and then get connected to the database through the driver.

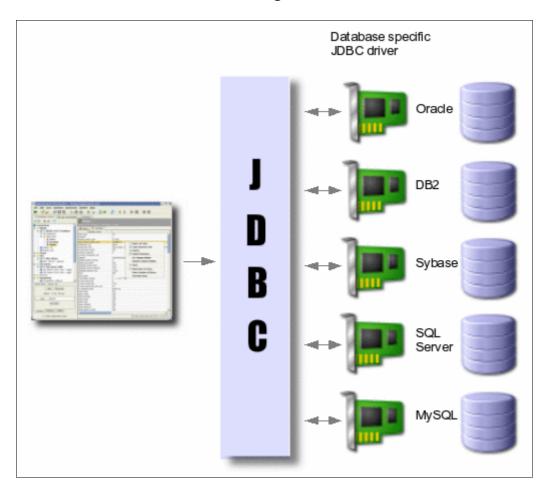


Figure: The runtime environment with the JDBC interface, JDBC driver and sample databases

It is also possible to obtain a database connection using the Java Naming and Directory Interface (JNDI). This technique is widely used in enterprise infrastructures such as application server systems. It does not replace JDBC drivers but rather adds an alternative way to get a handle to an already established database connection. To enable database "lookup's" using JNDI an Initial Context implementation must be loaded into the Driver Manager. These are then used in the connection properties in order to lookup a database connection. The following information explains the steps of how to get connected using a JDBC Driver and also how to use JNDI to obtain a database connection.

A JAR, ZIP or directory that is loaded into the driver manager consists of a number of Java classes that forms the complete implementation of the JDBC driver. DbVisualizer automatically recognize the classes that are used to initiate the connection with the database and presents them in the **Driver Class** list. You must select the correct class in this list to make sure DbVisualizer successfully can initiate the connection. Consult the driver documentation for information of which class to select or if the number of found classes are low, figure out by trying each of them.

Get the JDBC driver file(s)

DbVisualizer do not include any JDBC driver so first you must grab a JDBC driver file(s) that works with the actual database and the version of it. The following online web page lists an up to date listing of the tested combinations:

Databases and JDBC Drivers

Information about almost all drivers that are available is maintained by Sun Microsystems in this page:

JDBC Data Access API - Drivers

Download the driver to an appropriate directory. Make sure to read the installation instructions provided with the driver. Some drivers are delivered in ZIP or JAR format but need to be unpacked in order to make the driver files visible to the Driver Manager. The <u>Databases and JDBC Drivers</u> web page lists from where to download each driver and also what steps is needed to eventually unpack, install and load the driver in DbVisualizer.

(Drivers are categorized into 4 types. We're not going to explain the differences here but just give a hint that the "type 4" aka "thin" drivers are easiest to maintain since they are pure Java drivers and do not depend on any external DLL's or dynamic libraries i.e try to get a type 4 driver even though DbVisualizer works with any type of driver).

Connection Wizard

The Connection Wizard greatly simplifies the steps needed to load the JDBC driver and create a new database connection. It is based on a few wizard pages in which information about the driver file(s) and connection data should provided. Once the new database connection has been created it will appear in the database objects tree.

Note: The wizard cannot be used to define database connections via JNDI data sources.

The first wizard screen look like this.



Figure: Connection Wizard - Page 1

In the **connection alias** field enter the name of the new database connection. This is the name that will be used in DbVisualizer.

Press **Next** to connect to the next page.

In this page select the driver from the list that you are going to use. The red icon indicates that the driver is not ready yet while a green icon indicates that it has been properly configured (simply press Next to continue). If the driver you select is not yet configured the following will be displayed. Press the **Load Driver File(s)** button to open a file chooser in which you should select the JAR or ZIP file(s) that contain the driver implementation. (Press Ctrl button in the file chooser to select several files).



Figure: Connection Wizard - Page 2

Once the driver has been properly a green icon will appear in front of the driver name. Press **Next** to continue to the last page.



Figure: Connection Wizard - Page 3

This page lists the data that should be entered for the selected driver. Supply the information and press **Test Connection** to check if the connection can be established.

Press **Finish** to create the new database connection and connect it.

It is recommended that you skip reading the rest of this document if you not:

- want to learn how the driver manager in DbVisualizer works
- need to have several versions of the same JDBC driver loaded simultaneously
- need to establish a connection via the JNDI interfaces (Java Naming and Directory Interface)
- need to add a Driver that do not exist in the wizard list of drivers

Driver Manager

The **Driver Manager** in DbVisualizer is used to define the drivers that will be used to communicate with the actual databases. Start the driver manager dialog using the **Tools->Driver Manager** menu choice.

The left part of the driver manager dialog lists a collection of driver names and a symbol indicating whether the driver has been configured or not. The right part displays the definition of the selected driver in terms of the following:

Name

A **driver name** in the scope of DbVisualizer is a logical name for either a JDBC driver or an Initial Context in JNDI. This name is later listed in the **Connection** tab setup when selecting what driver to use for a **database connection**

URL Format

The URL format specifies the pattern for the JDBC URL or a JNDI Lookup name. The purpose is to assist the user in the connection tab while entering the URL or lookup name

• Default Class

Defines the default class to use when connecting

Web Site

Link to the DbVisualizer web site containing up to date information how to download the driver.

• Driver File Paths

Defines all paths to search for JDBC drivers or Initial Contexts during connect with the database. The Driver File Paths is composed of two tabs, the **User Specified** tab is used to locate and identify dynamically loaded JDBC drivers or Initial Context classes. The **System Classpath** tab lists all paths that are part of the Java system classpath.

Note: Do not bother about the System Classpath tab unless you are using the <u>JDBC-ODBC</u> driver.

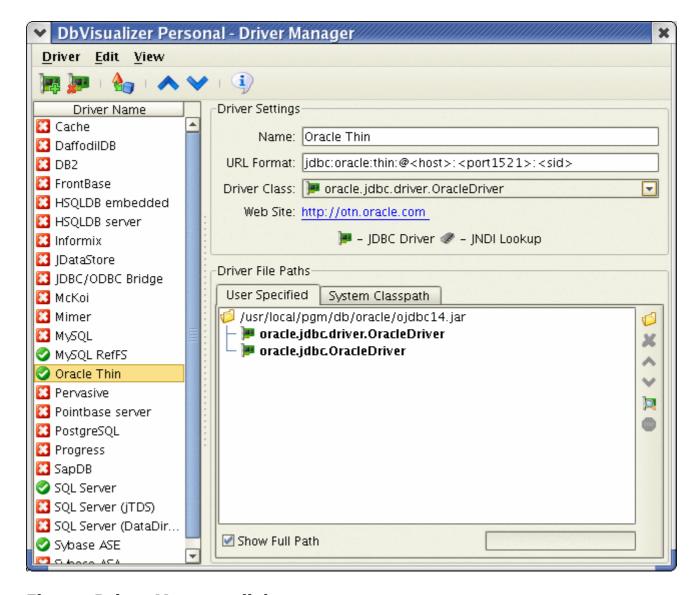


Figure: Driver Manager dialog

The driver list contains initially a collection of default drivers. These are not fully configured as the actual paths used to search for the classes need to be identified. The list can be edited as drivers can be created, copied, removed and renamed. A driver is ready once a default class has been identified and this state is indicated with a green check icon in the list. Not ready drivers are indicated with a red cross icon.

Note: Only ready (configured) drivers will appear in the Connection tab driver list.

The figure shows four drivers that are ready, **MySQL RefFS, Oracle Thin, SQL Server** and **Sybase ASE**.

Setup a JDBC driver

The recommended way to setup a driver is to pick a matching driver name from the list and then simply load the JAR, ZIP or directory that keeps the actual driver class(es) i.e if you are going to load the JDBC driver for **Oracle** then select the Oracle driver in the list. You can also create a new driver or copy an existing one.

Note: Check the following online web page with the most current information about the tested databases and drivers.

- It lists what databases and drivers that has been tested
- Download links to JDBC drivers
- Information of what files to load in the driver manager for each JDBC driver
- Information of what **Driver Class** that should be chosen

Databases and JDBC Drivers

To load jar file(s) then press the **Load** button to the right of the **User Specified** paths tree to show the file chooser and load the driver jar(s).

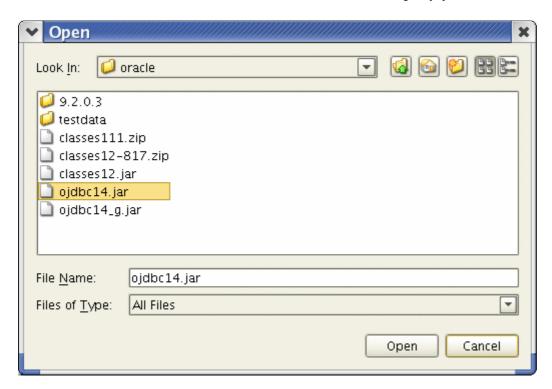


Figure: File Chooser dialog

It is important to load the root of the JDBC Driver i.e a JDBC Driver implementation consists in most cases of several Java classes. These are also in most cases organized using the package mechanism in Java. Example:

```
oracle.jdbc.driver.OracleDriver
```

Each package part in the name above (separated by ".") will be represented by a directory in the file system. These directories are either explicitly visible in the file system or implicitly if the driver is packaged in a ZIP or JAR file. The root of the driver is in this case where the **oracle** directory is located. In the Oracle example this is the **ojdbc14.jar** JAR file so the driver manager must load this path in order to find the driver class. If the driver is packaged in a ZIP file or a directory then point the driver manager to that path in order for the driver manager to locate the driver class.

Once a connection is established in the Connection tab will DbVisualizer search the selected drivers path tree's in the following order:

- 1. User Specified
- 2. System Classpath

These are searched from the top of the tree i.e if there are several identical classes in

for example the dynamic tree then the topmost class will be used. Loading several paths with different versions of the same driver in one driver definition is not recommended even though it works (if you do this then you must move the driver you are going to use to the top of the tree). The preferred solution to handle multiple versions of a driver is to create several driver definitions.

Once one or several classes has been identified and listed in the **Driver Class** list then make sure you select the correct **Driver Class** from the list. See the table earlier for assistance.

JDBC drivers that requires several JAR or ZIP files

Some drivers depend on several ZIP, JAR files or directories. An example is the JDBC driver for **Microsoft SQL Server** that requires three different JAR files to be loaded. In this case simply load all JAR files even though the driver manager will only report the driver class (com.microsoft.jdbc.sqlserver.SQLServerDriver) in one of them.

Simply select all JARs at once and press **Open** in the file chooser dialog. The Driver Manager will then automatically analyze each of the loaded files and present any JDBC driver classes or JNDI initial context classes in the tree.

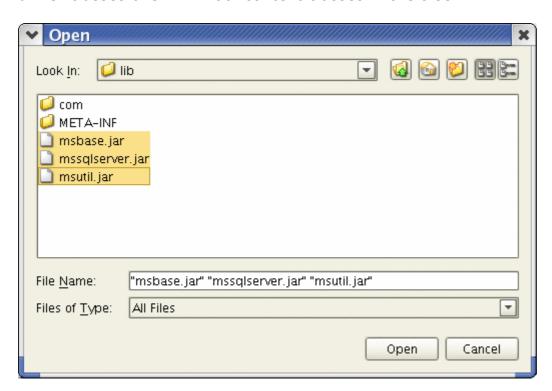


Figure: File Chooser dialog

The JDBC-ODBC bridge

The JDBC-ODBC driver is by default part of most Java installations. The **JdbcOdbcDriver** class is included in a JAR file that is commonly named **rt.jar** and is stored somewhere in the Java directory structure. DbVisualizer automatically identifies this JAR file in the System Classpath tree. To locate the JdbcOdbcDriver simply press the **Find Drivers** button to the right of the System Classpath tree. Once found then make sure the **sun.jdbc.odbc.JdbcOdbcDriver** is selected as the **Default Class**.

Loading JNDI Initial Contexts

Initial Context classes are needed in order to get a handle to a database connection that is registered in a JNDI lookup service. These classes are similar to JDBC driver classes since an Initial Context implementation is required.

Note: Remember that the appropriate JDBC driver classes must be loaded into the Driver Manager even if the database connection is obtained using JNDI.

To load Initial Context classes into the Driver Manager simply follow the steps outlined for loading JDBC drivers. The difference is that you will instead load locations that contain Initial Context classes instead of JDBC drivers. Once Initial Context classes have been found the following will appear in the Driver Manager list.

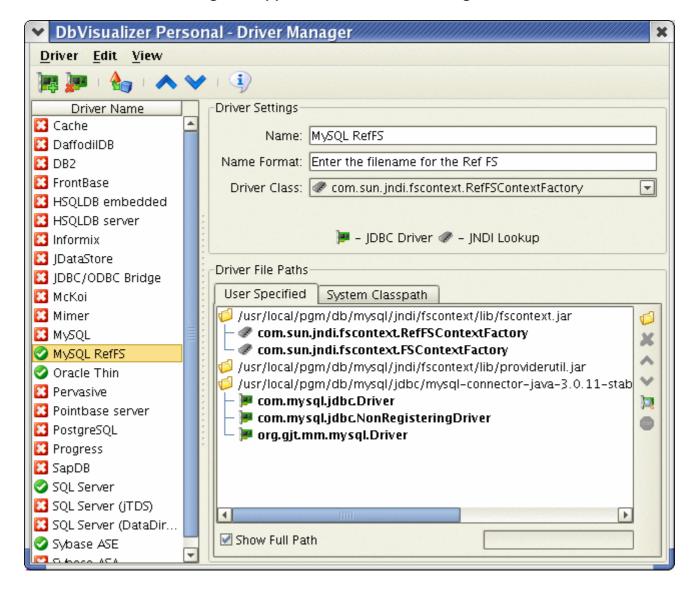


Figure: Driver Manager List with Initial Context classes

The visual difference between the identified JDBC drivers and Initial Context classes is the icon in the tree.

The figure shows the required JAR files in order to first obtain the JNDI handle and then also the actual JDBC driver that is needed to interface the database. Check with the application server vendor or similar for more information of what files that need to be loaded to get connected via JNDI.

Errors (why are some paths red?)

A path in red color indicates that the path is invalid. This may happen if the path has been removed or moved after it was loaded into the driver manager. Simply remove the erroneous path and locate the correct one.

Several versions of the same driver

The Driver Manager supports loading and then using several versions of the same driver concurrently. The recommendation is to create a unique driver definition per version of the driver and then name the drivers properly. Ex. **Oracle 9.2.0.1**, **Oracle 10.2.1.0.1**, etc.

Setup a database connection

This section explains how to setup a Database Connection in the Connection tab.

Setup using JDBC driver

A Database Connection in DbVisualizer is the root of all communication with a specific database. It requires at a minimum that a driver is selected and a **Database URL** is specified. A new Database Connection is created using the **Database->Add Database Connection** menu choice in the main window:

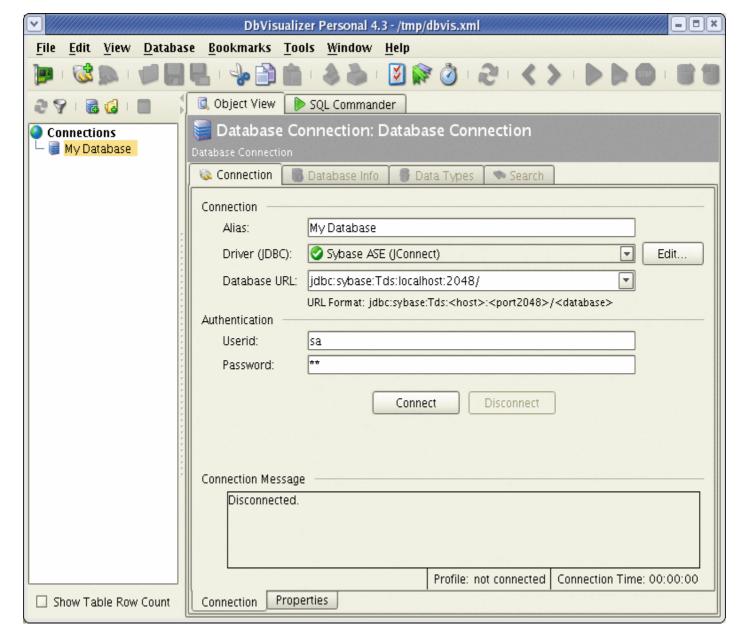


Figure: New Database Connection using JDBC driver

The **Connection** tab is the only enabled tab if you are not already connected to the database. Database connection objects appear throughout the application and are by default listed by their **URL**. A URL can be, and often is, quite complex and long. The **Database Alias** is used to optionally set a more readable name of the database connection. The **Driver** list when opened shows all defined drivers that have been defined properly in the Driver Manager. Just open the list and select the appropriate driver. The URL Format lists the format that the driver supports.

Tip: Put the mouse pointer on the URL Format and click with the mouse to copy the format template into the URL field.

The < and > characters indicates that they are the boundary for a placeholder and that they shall be replaced with appropriate values. Ex.

```
jdbc:oracle:thin:@proddb:1521:bookstore
```

jdbc:sybase:Tds:localhost:2638

jdbc:db2://localhost/crm

jdbc:microsoft:sqlserver://localhost;DatabaseName=customers

Userid and **Password** is optional but most databases require that they are specified.

Some drivers accept additional proprietary parameters described in the <u>Connection Properties</u> section.

Setup using JNDI lookup

The information needed in order to obtain a database connection using JNDI lookup is similar to getting connected using a JDBC driver.

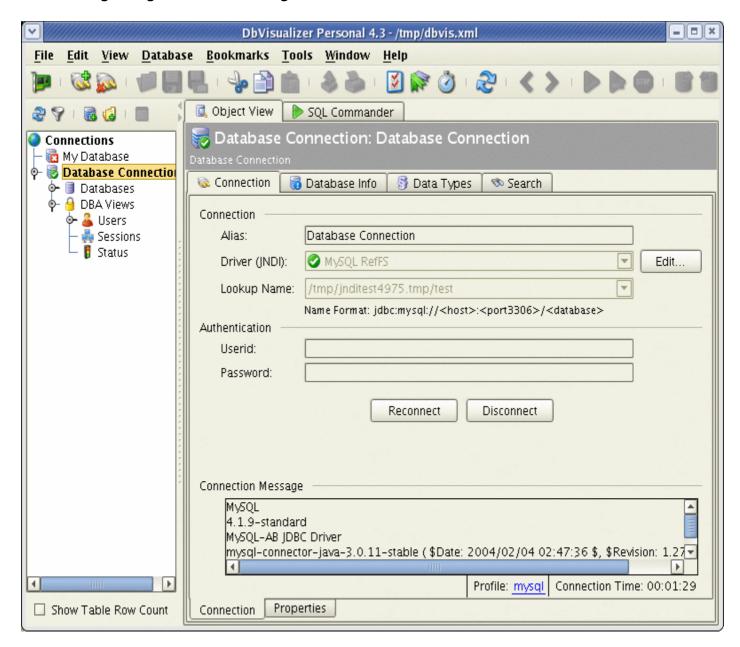


Figure: New Database Connection using JNDI lookup

The figure above shows parameters to connect with a lookup service via the MySQL RefFS driver. The **/tmp/jnditest4975.tmp/test** lookup name specifies a logical name for the database connection that will be used. This example is in its simplest form since userid and password is not specified, nor where the database connection is finally fetched from. Any errors during the process of getting a handle to the database connection will appear in the **Connection Message** area.

Connection Properties

Some of the connection properties are used to override the generic properties available in the Tool Properties window. There are two ways to change the property for a database connection:

Tool Properties

These changes will be applied to all database connections that have not overridden the actual properties in its Connection Properties.

• Connection Properties

These changes apply for the actual database connection only.

-"Okay, so there are two places to change the value of a property. Which shall I use?"

This depends on whether the change should be applied to all database connections or just a single one. If the majority of database connections should use the new value then it is recommended to set it in Tool Properties.

Any overridden properties in the Connection Properties tab are indicated with an icon in the **Properties** tab label.

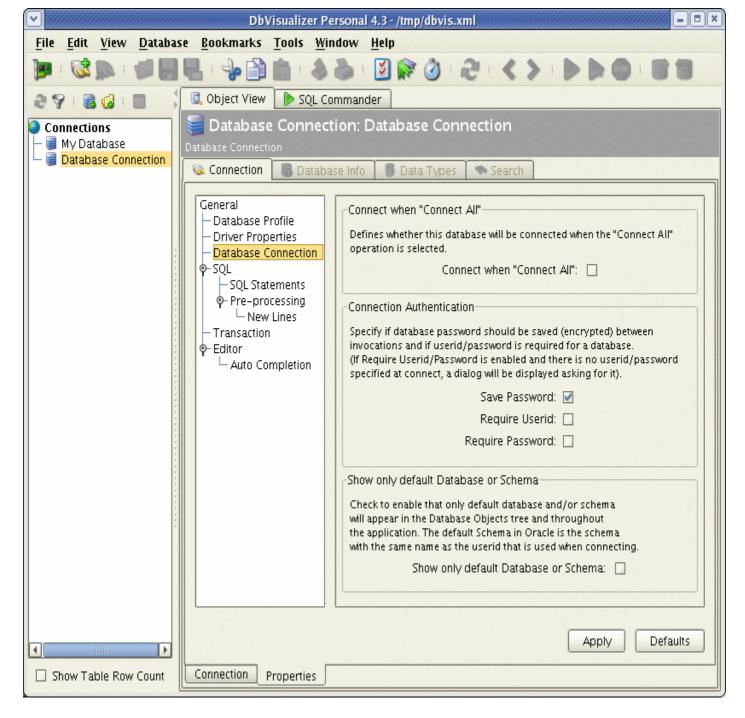


Figure: Connection Properties

The connection properties tab is organized in the same was as the tool properties window. The difference is that the list only includes the categories that are applicable for a database connection. The categories are briefly:

- Database Profile
- Driver Properties
- Database Connection
- SQL
 - SQL Statements
 - Pre-processing
 - New Lines
- Transaction
- Editor
 - Auto Completion

The **Database Profile** and **Driver Properties** categories are only available in the Connection Properties tab and not in Tool Properties. The next section explains the Database Profile and Driver Properties categories while the other categories are described in the Tool Properties document.

Database Profile

Please read in the <u>Database Objects Explorer</u> document for detailed information about database profiles.

The Database Profile category is used to select whether a profile should be automatically detected and loaded by DbVisualizer or if a specific one should be used for the database connection. The default strategy is to **Auto Detect** a database profile.

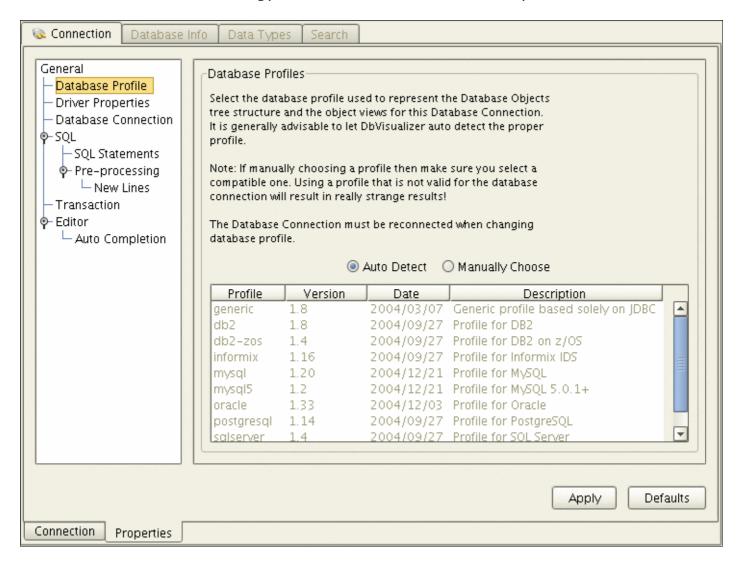


Figure: Database Profile category for a database connection

Note: The way DbVisualizer auto detects a profile is based on mappings in the **DBVIS-HOME/resources/database-mappings.xml** file.

If you manually choose a database profile then this choice will be saved between invocations of DbVisualizer.

Driver Properties

The Driver Properties category is used to fine tune a driver or Initial Context before the

database connection is established.

Driver Properties for JDBC Driver

Some JDBC drivers support driver specific properties that are not covered in the JDBC specification.

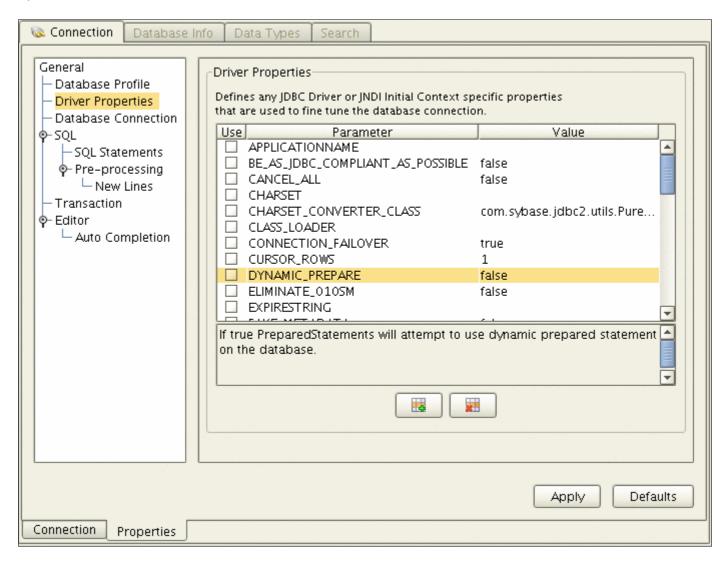


Figure: Driver Properties for JDBC Driver

The list of parameters, their default values and parameter descriptions are determined by the actual driver. Not all drivers supports additional driver properties. To change a value just modify it in the list. The first column in the list indicates whether the property has been modified or not and so whether DbVisualizer will pass that parameter and value onto the driver at connect time.

New parameters can be added using the buttons at the bottom of the dialog. Be aware that additional parameters do not necessarily mean that the driver will do anything with them.

Driver Properties for JNDI Lookup

The Driver Properties category for a JNDI Lookup connection always contain the same parameters.

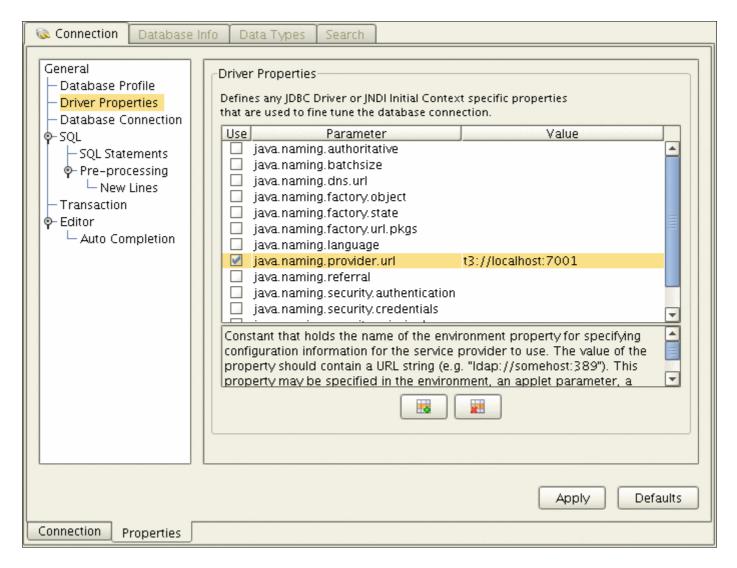


Figure: Driver Properties for JNDI lookup

The list of options for JNDI lookup is determined by the constants in the **javax.naming.Context** class. To change a value just modify the value of the parameter. The first column in the list indicates whether the property has been modified or not and so whether DbVisualizer will pass that parameter and value onto the driver at connect time. New parameters can be added using the buttons at the bottom of the dialog. Be aware that additional parameters do not necessarily mean that the InitialContext class will do anything with them.

Always ask for userid and/or password

Userid and password information is generally information that should be handled with great care. DbVisualizer saves by default both userid and password (encrypted) for each database connection. Userid is always saved while password saving can be disabled in the connection properties.

The **Require Userid** and **Require Password** connection properties can be enabled to control that DbVisualizer automatically should prompt for userid and/or password once a connection is established. Enabling either one or both of these and leaving the **Userid** and **Password** fields blank for a database connection ensures that DbVisualizer will not keep this vital information between sessions. The following figure is displayed if requiring both userid and password.



Figure: Dialog asking for Userid and Password as a result of having Require Userid and Password settings enabled

Using variables in the Connection details

Variables can be used in any of the fields in the Connection tab. This can be useful instead of having a lot of similar database connection objects. Several variables can be in a single field and default values can be set for each variable. The following figure shows an example of variables that are identified by the dollar characters, \$\$...\$\$.

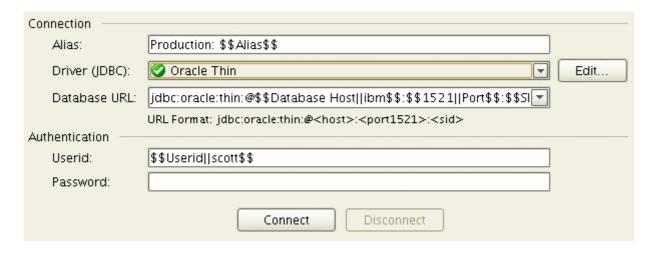


Figure: Connection tab with variables

The following variables appear in the figure:

- \$\$Alias\$\$
- \$\$Database Host||localhost\$\$
- \$\$Port||1521\$\$
- \$\$SID||ORCL\$\$
- \$\$Userid||scott\$\$

All of these variables defines a default value after the "||" delimiter except \$\$Alias\$\$ that have no default value. These default values will appear in the connect dialog once a connection is requested. The following figure shows the connect dialog based on the information above.

Note: Using variables in conjunction with the **Require Userid** and/or **Require Password** settings also works.



Figure: Connection tab with variables

Enter the appropriate information in the fields and then press the **Connect** button to establish the connection. Once connected will DbVisualizer automatically substitute the variables in the Connection tab with the values entered in the connect dialog. These will at disconnect from the database revert back to the original variable definitions.

Connection ———	
Alias:	Production: MyDB
Driver (JDBC):	⊘ Oracle Thin Edit
Database URL:	jdbc:oracle:thin:@ibm:1521:ORCL
	URL Format: jdbc:oracle:thin:@ <host>:<port1521>:<sid></sid></port1521></host>
Authentication —	
Userid:	scott
Password:	****
	Reconnect Disconnect
Connection Message	
Oracle Oracle Database 10g Enterprise Edition Release 10.1.0.2.0 - Production With the Partitioning, OLAP and Data Mining options Oracle JDBC driver 10.1.0.2.0	
	Profile: oracle Connection Time: 00:00:40

Figure: Connection tab as it look once connected using variables

Connect to the Database

Press **Connect** when all information has been specified. DbVisualizer will pass all entered information onto the selected driver and if the connection is established the following will appear.

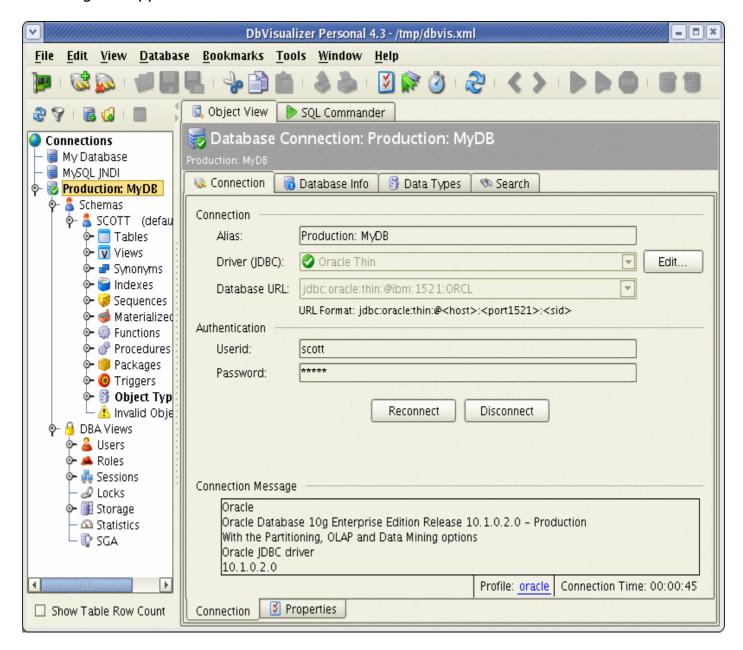


Figure: A freshly initiated database connection using JDBC driver

The **Connection Message** now lists the name and version of the database as well as the name and version of the JDBC driver. The database connection node in the tree indicates that it is connected. The connection properties cannot be edited once while a database connection is established. The **Alias** can be edited by selecting the database connection node in the tree and then clicking on the name.

The figure above also shows that the database connection node in the tree has been expanded to show its child objects.

If the connection is unsuccessful it will be indicated by an error icon in the tree. The error message as reported by the database or the driver will appear in the **Connection Message** area. Use this to track the actual problem. Since these conditions are specific

for the combination of driver and database it is generally recommended to check the driver and database documentation to find out more. Below are a few common problem situations:

Error	Explanation	
No suitable driver. There is no driver that can handle a connection for the specified URL. The most common reason is that the driver is not loaded in the Driver Manager. Also make sure the URL is correct spelled.	The JDBC support in Java determines what driver to load based on the database URL. If the URL is malformed then there might be no driver that is able to handle the database connection based on that URL. This error is produced when this situation occurs or when the driver is not loaded in the driver manager. The recommendation is to check the JDBC driver documentation for the correct syntax.	
<pre>java.sql.SQLException: Io exception: Invalid number format for port number Io exception: Invalid number format for port number</pre>	The URL templates that are available in the Database URL list contains the "<" and ">" place holders. These are there to indicate that the value between them must be replaced with an appropriate value. The "<" and ">" characters must then be removed. This example error message is produced by the Oracle driver when using the following URL: jdbc:oracle:thin:@ <qinda>:<152 1>:<fuji> Simply remove the "<" and ">"</fuji></qinda>	

Connections Overview

The Connections overview is displayed by selecting the **Connections** object in the Database Objects Tree. This overview displays all database connections in a list and is handy to get a quick overview of all connections. In addition to the URL, driver, etc there are a few symbols describing the state of each connection. Double clicking on a connection will change the display to show that specific connection.

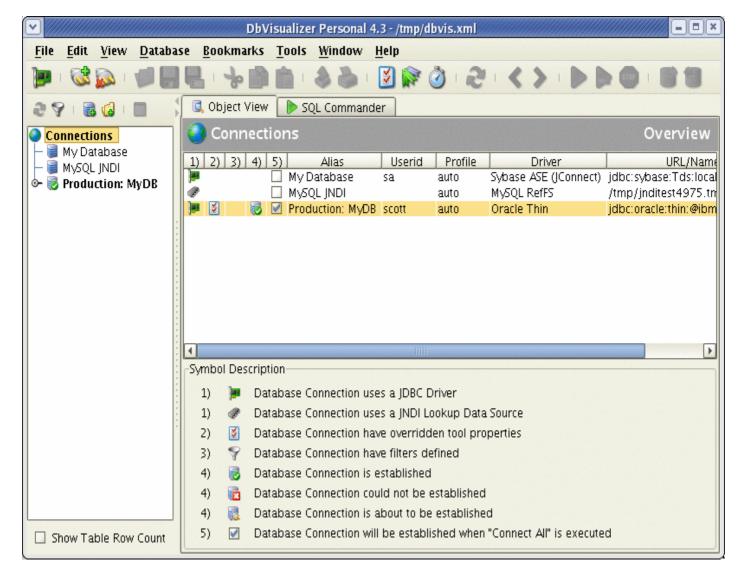


Figure: The Connections Overview

Information for each symbol is provided in the description area below the list. The fifth check symbol is the only editable symbol and is used to set the state of the **Connect when Connect All** property i.e whether the database connection should be connected when selecting the **Database->Connect All** menu choice.

Database Objects Explorer

Introduction

The **Database Objects Tree** in conjunction with the **Object View** tab is used to explore all of your databases and to show detailed information about selected objects.

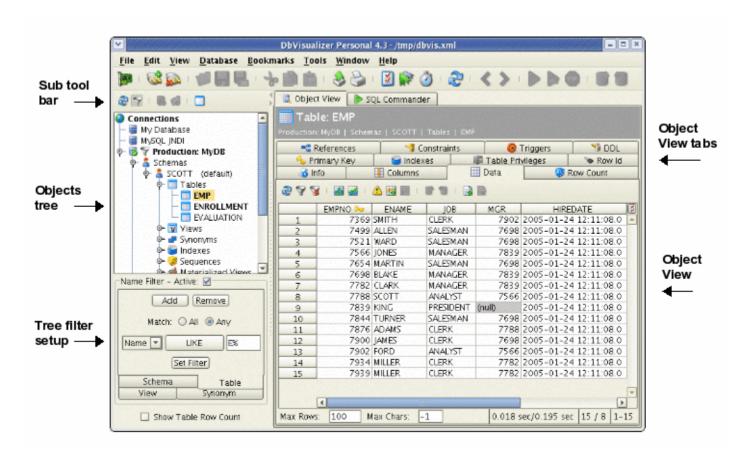


Figure: Database Objects tab

The **Database Objects Tree** to the left is the place to define new database connection objects and establish connections. Once connected click the database connection object and explore the child objects that are available. The right **Object View** area displays when selected information about the currently selected object in the tree.

The **tab tool bar** buttons are used to perform various operations on the tree and the objects in it. The **Tree Filter** settings are used to control by name what objects are displayed in the tree. It is handy in order to limit the number of objects.

All object views except the table Data editing facility are used to browse the database. This means that DbVisualizer Personal can be used to browse the source for functions, procedures, triggers, etc but it does not allow manipulation of such other then using the **SQL Commander** to perform any changes.

Tip: The Database Objects Tree is always visible to the left. If the currently selected main tab is the SQL Commander then you can double click on an object in the tree to automatically switch to the **Object View** tab.

Database Profiles

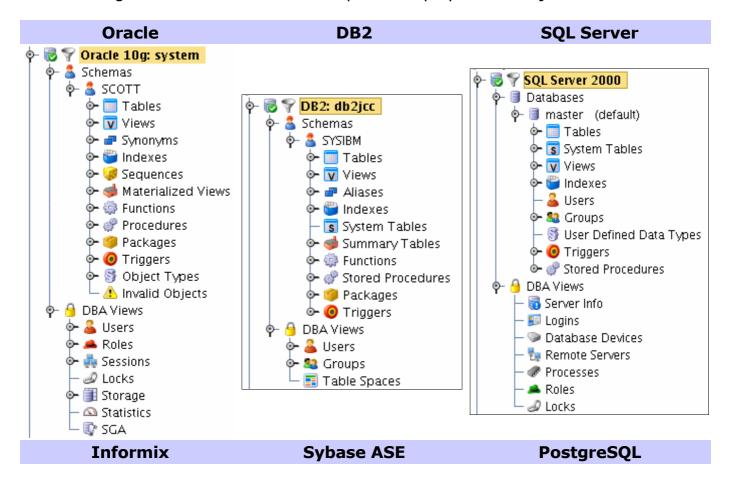
Since DbVisualizer Personal 4.1 there are a collection of new database specific objects represented both in the objects tree and in the various objects views. The definition of what is shown is defined in a **database profile** and DbVisualizer Personal currently supports specialized profiles for the following databases:

- Oracle
- DB2
- Sybase ASE
- SQL Server
- MySQL
- PostgreSQL
- Informix

The information displayed is specifically per each of these databases and the following document will cover Oracle as an example. For databases where no specialized database profile exist or when using DbVisualizer Free, a generic database profile is used. It displays basic information about catalogs (aka databases), schemas, tables and procedures.

Objects tree for Oracle, DB2, SQL Server, Informix, Sybase ASE, PostgreSQL and MySQL

The following shows what each database profile displays in the objects tree.



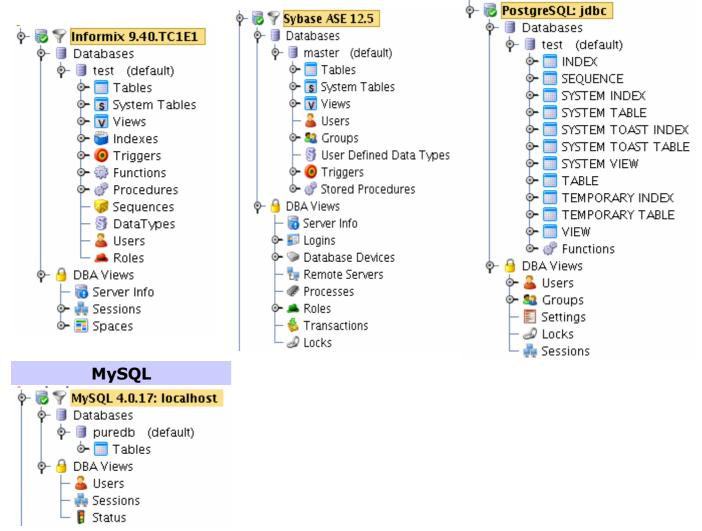


Figure: Overview of what objects each supported database profile displays

The generic database profile when used for an Oracle connection look as follows:

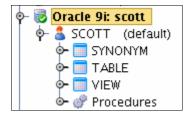


Figure: The generic database profile when applied to an Oracle database connection

The appearance of the generic database profile may include **schema** objects and/or **catalog** objects depending on whether the actual database supports these objects or not. The **Procedures** object always appear in the tree independent on whether the database connection supports procedures or not.

Note: The generic database profile is always used in DbVisualizer Free.

Read more about the generic tree objects in the <u>Generic Database Profile</u> section.

Database Objects Tree

Tab tool bar operations

The Database Objects tool bar buttons are used to do tree related operations. These are individually enabled or disabled based on what object is currently selected.



Description of the buttons from the left:

Tool bar button	Description
Reload	Reloads the currently selected object by asking the JDBC driver to fetch information for the object from the database. This is useful if new objects have been created or removed.
Toggle display of Filter setup	Is a toggle button that determines whether the Filter management pane will be displayed below the tree or not.
Create Database Connection	Adds a new Database Connection object in the tree. The location of the new object is determined based on the current selection. If no selection then the new object added to the end of the list.
Create Folder	Creates a new folder object.
Show in Window	Request to display the details view in a separate window for the selected object.

Right click menu operations

The right click menu contains the following operations:

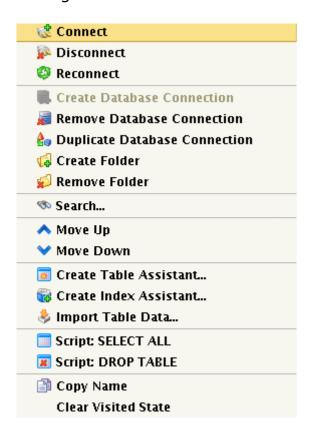


Figure: The tree right click menu

Filtering

The **Filtering** setup is located below the database objects tree. The visible state of this pane can be controlled using the filter button in the database objects tool bar. Filtering is useful to limit the number of objects that will appear in the tree.

Tree filters are managed per database connection object. What can be filtered is defined per database profile. The generic database profile supports filtering on catalog, schema and table names.

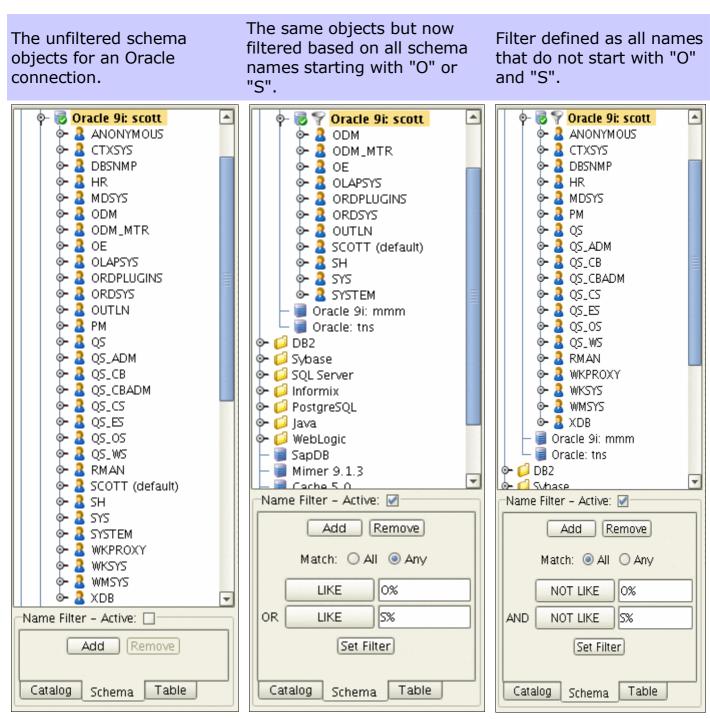


Figure: Examples of tree filter settings

An active filter for a database connection is represented by the funnel icon just before the database connection name. The active state for a filter is defined using the **Active** box in the name filter pane. A filter can only be activated if there are any filters defined.

Up to 5 filters can be defined per catalog, schema or the table objects. Removing a filter definition always removes the last definition in the list.

Tip: It is often desired to list only the default schema or catalog (database) in the database objects tree. This can be accomplished using the filtering functionality but the recommended place to do this is in the properties tab for the database connection. Please read more about the **Show only default Database or Schema** in <u>Tool Properties</u> document.

Show Table Row Count

The **Show Table Row** Count setting below the database objects tree defines whether the number of rows for table objects will be listed after the name of the table.

Note: Enabling this property results in a performance degradation.

Standard Tree Objects

There are a few objects that always appear in the tree independent of what edition of DbVisualizer and database profile that is used. The most important object is the **Database Connection**. It is used to setup and establish a database connection. The following sections explains these standard tree objects.

Connections object

The **Connections** object is the root object in the tree and acts as a holder for all database connections and folders. The purpose of this is that when selected it displays an overview of all database connections in the details view. Here you can see the basic settings and states for your database connections. Read more about it in the <u>Load JDBC</u> Driver and Get Connected document.

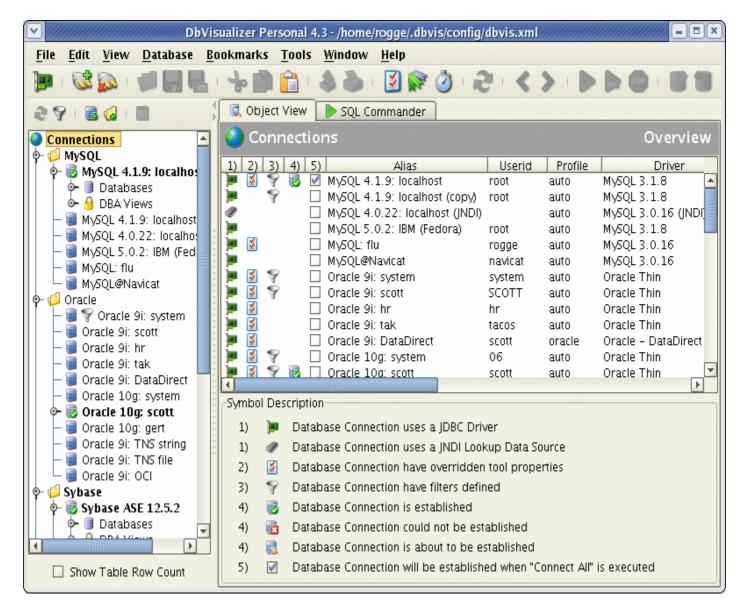


Figure: Connections object

Database Connection object

The **Database Connection** object is the root object for a connection. Before exploring or accessing a database you need to establish the connection. Create a new database connection using the **Database->Add Database Connection** main menu choice and the following appear.

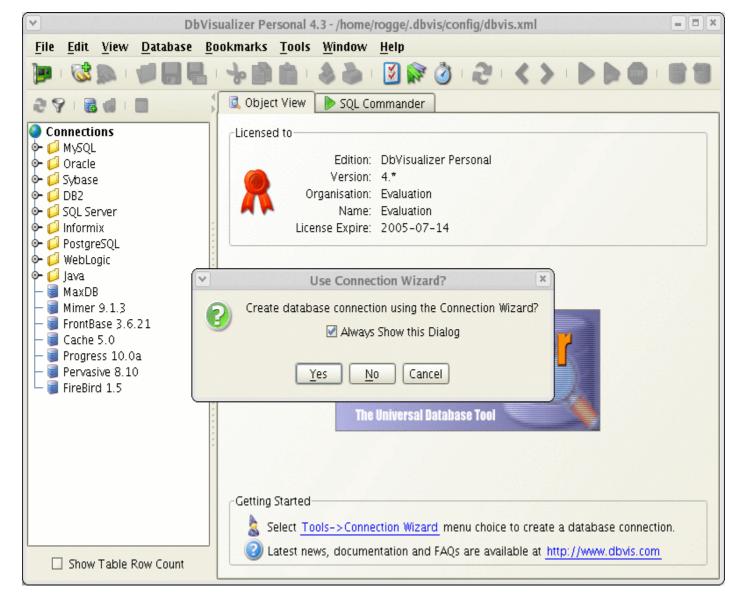


Figure: Add database connection

(Detailed information on how to establish a connection is provided in the <u>Load JDBC</u> <u>Driver and Get Connected</u> document).

Tip 1: Once a database connection has been setup properly then you just need to double click on the object to establish the connection.

Tip 2: The **Database->Connect All** main menu choice is used to connect all enabled database connections with a single click. You make a database connection "Connect All" -aware in the **Properties** for the Database Connection or in the **Connections** overview.

Connection Alias

The name of the database connection object as it appears in the tree is by default the URL of the connection. The **Connection Alias** can be used to override this name to something more descriptive and shorter. Either enter the new name in the Alias field in the Connection sub tab or click on the name in the tree and start editing the name.

Default databases and schemas

The (default) indicator in the name of a database or schema in the tree indicates that

it is the default database or schema. The default is determined by whether the database was supplied in the URL during connect. A default schema is the same as the schema in Oracle that the user logged in as.

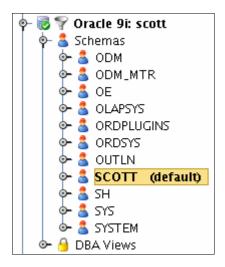


Figure: The (default) indicator for catalog (aka database) and schema objects

Tip: The Properties sub tab in the connection settings can be used to specify that only default databases or schemas will be visible in the tree.

Remove and copy database connection objects

To remove a database connection then select the **Database->Remove Database Connection** operation in the main menu. To copy a database connection select **Database->Duplicate Database Connection**.

Database Connection details tabs

The following section briefly explains the tabs in the objects view for a database connection.

Tab	Description
Connection	This tab is always enabled and is used to setup the details for a database connection. This is also the place to control the connection state.
Database Info	When connected, the database info tab shows various information supplied by the driver. Much of this info is low level even though some may be useful.
Data Types	The data types tab lists all data types supported by the database.
Search	The search tab is used to search among the objects in the tree. Search operates on the content in the tree based on if there are any filter defined or if any other setting has been set that effects the content of the tree. See next section for more information about search.

Search

The Search tab is used to search among the objects in the tree by object name. This result will depend on if there are any tree filter defined or if any other property has been

set that affects the content of the tree. The search operation is case insensitive.

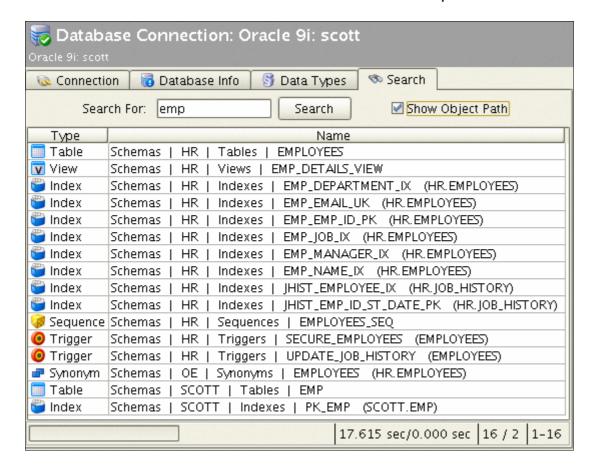


Figure: The Search tab

Search by specifying the name of the object or part of the name and press the **Search** button. The search operation can be stopped using the standard **Stop** button in the main tool bar. The **Show Object Path** check box is used to define whether the complete path for each found object should be displayed in the result or not. This path is the same as if navigating to each object manually in the objects tree.

Note: The search may take some time to perform the first time since all objects that are defined in the actual database profile are examined.

Tip: Detailed information of a specific object can be examined by double clicking on a row. This will display all information about the object in a separate window.

Folder object

The folder object is used to organize and group database connections. It allows child folder objects in an unlimited hierarchy. You can either use the **View->Move Up/Down** main menu choices to organize the folders (and database connections) in the tree, or you can also use drag and drop to move things around.

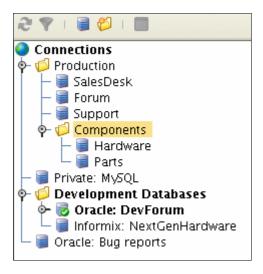


Figure: The database objects tree and the folder object type

Object View Types

The object views in the right area of the Database Objects tab shows detailed information about the selected tree object. The object view may contain several object view tabs depending on the current database profile. There are also several representations of a view to better illustrate the information. The following sections explains each of these visual presentation forms.

Grid

The grid view is the most common one as it displays the data in a standard grid style.

Users					
Oracle 9i: scott DBA Views Users					
🚨 Users					: · · ·
USERNAME	USER_ID	PASSWORD	ACC	UTATZ_TNUC	S
ANONYMOUS	36	anonymous	EXPIRE	D & LOCKED	20📤
CTXSYS	33	71E687F036AD56E	5 EXPIRE	D & LOCKED	20
DBSNMP	19	E066D214D5421C	CC OPEN		(nu
HR	46	6399F3B38EDF328	8 EXPIRE	D & LOCKED	20
MDSYS	32	72979A94BAD2AF8	30 EXPIRE	D & LOCKED	20
ODM	42	C252E8FA117AF04	9 EXPIRE	D & LOCKED	20
ODM_MTR	43	A7A32CD03D3CE8	D5 EXPIRE	D & LOCKED	20
OE	47	9C30855E7E0CB02	D EXPIRE	D & LOCKED	20
OLAPSYS	44	3FB8EF9DB538647	C EXPIRE	D & LOCKED	20
ORDPLUGINS	31	88A2B2C183431F0	0 EXPIRE	D & LOCKED	20
ORDSYS	30	7EFA02EC7EA6B86	F EXPIRE	D & LOCKED	20
OUTLN	11	4A3BA55E08595C8	31 EXPIRE	D & LOCKED	20
PM	48	72E382A52E89575	A EXPIRE	D & LOCKED	20
QS	52	8B09C6075BDF2D0	:4 EXPIRE	D & LOCKED	20
QS_ADM	51	991CDDAD5C5C32	CA EXPIRE	D & LOCKED	20
QS_CB	57	CF9CFACF5AE2496	4 EXPIRE	D & LOCKED	20
QS_CBADM	56	7C632AFB71F8D30	5 EXPIRE	D & LOCKED	20
QS_CS	58	91A00922D8C0F1	46 EXPIRE	D & LOCKED	20
QS_ES	54	E6A6FA4BB042E3C	2 EXPIRE	D & LOCKED	20
QS_OS	55	FF09F3EB14AE5C2	5 EXPIRE	D & LOCKED	20
QS_WS	53	24ACF617DD7D8F		D & LOCKED	20
RMAN	60	E7B5D92911C831	1 EXPIRE	D & LOCKED	20
SCOTT	59	F894844C34402B6	7 OPEN		(nu
SH	49	9793B3777CD3BD	1A EXPIRE	D & LOCKED	20
SX2	0	4DE42795E66117AE OPEN		(nu →	
0.036 sec/0.029 sec 31 / 12 1-26					

Figure: The Grid view

Form

The form view extends the grid view by a form below the grid. Click on a row in the grid and the information is displayed in the form.

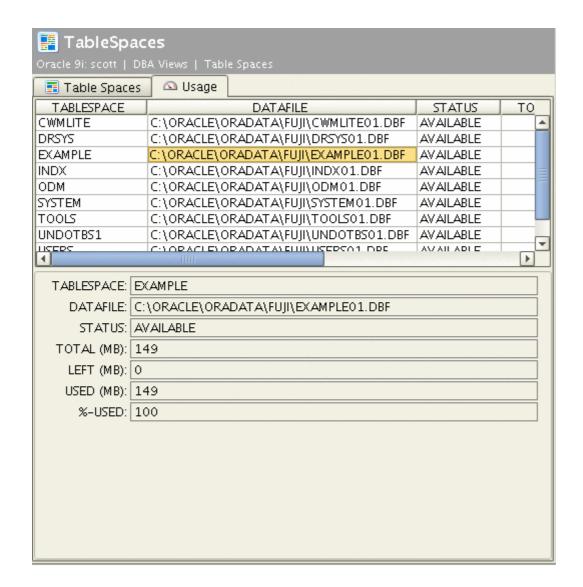


Figure: The Form view

If there is only one row in the result will no grid appear but only the form.

Source

The source view is typically used to show the source for functions, procedures, triggers, etc. It is based on a read only editor with SQL syntax coloring. The sub tool bar buttons from the left:

- Export data to file
- Wrap long lines
- Copy the data to SQL Commander

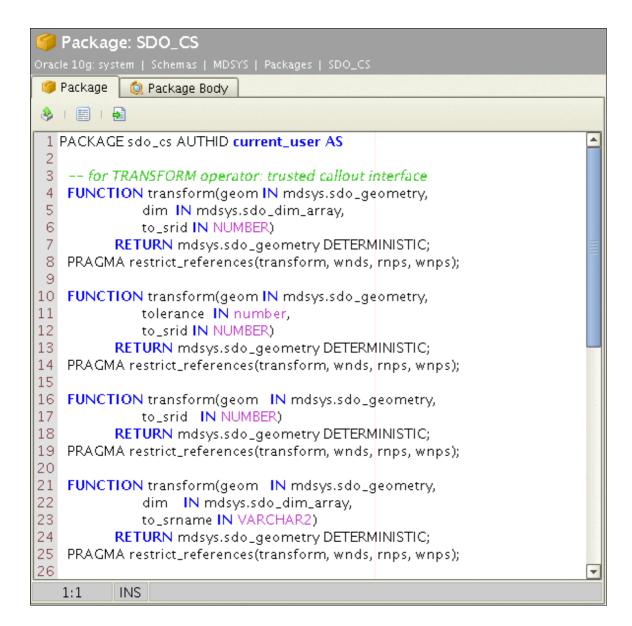


Figure: The Source view

Table Row Count

The row count view is really simple as it only shows the number of rows in the selected object.

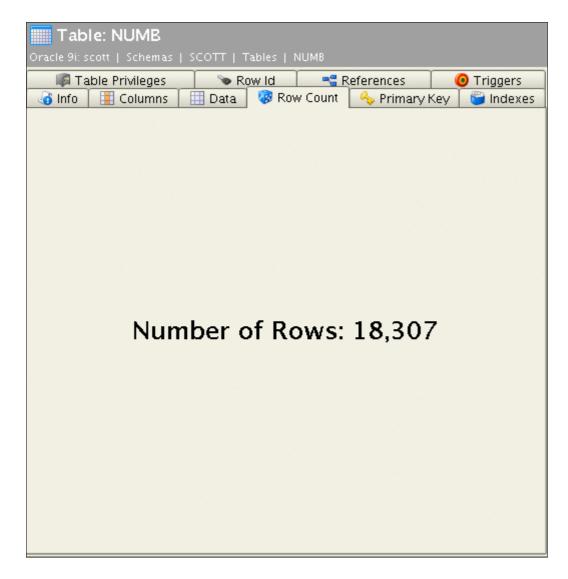


Table Data

The **Data** tab is used to browse the data in the table and to do various data related operations. This view is based on the <u>generic grid</u> but adds a few more visual components to limit the max number of rows, the width of text columns and the collection of data tab specific operations in the right click menu. In addition it is also possible to set a filter that will ensure that only the rows that match the filter will be displayed. The data tab is the place to do <u>edits</u> in DbVisualizer Personal.

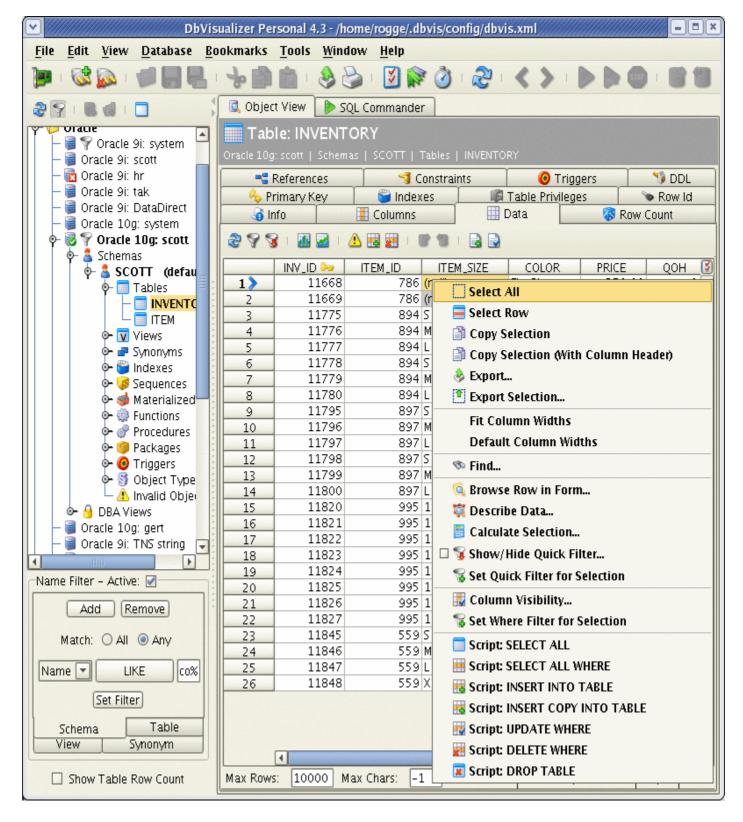


Figure: The Data tab for Table objects

Right click menu

The right click menu in the data tab grid menu adds some operations into the standard right click menu. These are primarily used to create SQL statements based on the current selection. Choosing any of these will create the appropriate SQL and then switch the view to the SQL Commander tab. These operations are used to edit table data in the DbVisualizer Free edition since the inline and form based editors are specifically for DbVisualizer Personal. (Information about the standard right click menu operations are available in the <u>Getting Started and General Overview</u> document).

The generated SQL can contain either static values as they appear in the grid or DbVisualizer **variables**. A variable is essentially used as a place holder for a value in an SQL statement. Once the statement is executed DbVisualizer will locate all variables and present them in a dialog. The values for the variables can then be entered or modified and DbVisualizer will in the final SQL replace the variable place holders with the new values. Variables can be used in any SQL statement and DbVisualizer relies heavily on them. (Read more about variables in the <u>Executing SQL statements in the SQL Commander</u> document).

The use of variables in the SQL statements generated by the SQL operations in the right click menu depends on the **Table Data->Include Variables in SQL** setting in **Tool Properties**. This setting is by default true (include variables) and will result in variables being used in the statement. Disabling the property will result in static SQL in the generated statement.

Here follows an example with the **Include Variables in SQL** setting enabled and then disabled. The SQL is generated when the **select * where** operation is selected based on the selection in the previous figure.

```
Include Variables in SQL is enabled

select *
from SCOTT.EMP
where ENAME = $$ENAME (where)||WARD||String||where ds=10 dt=VARCHAR nullable $$
and JOB = $$JOB (where)||SALESMAN||String||where ds=9 dt=VARCHAR nullable $$

Include Variables in SQL is disabled

select *
from SCOTT.EMP
where ENAME = 'WARD'
and JOB = 'SALESMAN'
```

The following lists the generated SQL for each of the operations based on the selection of ENAME = WARD and JOB = SALESMAN.

Operation	SQL Example
Set Filter for Selection	ENAME = 'WARD' and JOB = 'SALESMAN'
Script: SELECT ALL	select * from SCOTT.EMP
Script: SELECT WHERE	<pre>select * from SCOTT.EMP where ENAME = 'WARD' and JOB = 'SALESMAN'</pre>
Script: INSERT INTO TABLE	<pre>insert into SCOTT.EMP (EMPNO, ENAME, JOB, MGR, HIREDATE, SAL, COMM, DEPTNO) values (,'','',,')</pre>
Script: INSERT COPY INTO TABLE	insert into SCOTT.EMP (EMPNO, ENAME, JOB, MGR, HIREDATE, SAL, COMM, DEPTNO) values (7521, 'WARD', 'SALESMAN', 7698, '1981-02-22 00:00:00.0', 1250, 500, 30)

```
update SCOTT.EMP
                             set EMPNO = 7521,
                               ENAME = 'WARD',
                               JOB = 'SALESMAN',
                             MGR = 7698,
                             HIREDATE = '1981-02-22 00:00:00.0',
Script: UPDATE WHERE
                             SAL = 1250,
                             COMM = 500,
                             DEPTNO = 30
                             where ENAME = 'WARD'
                             and JOB = 'SALESMAN'
                             delete from SCOTT.EMP
Script: DELETE WHERE
                             where ENAME = 'WARD'
                             and JOB = 'SALESMAN'
Script: DROP TABLE
                             drop table SCOTT.EMP
```

Where Filter

The filter capability in the Data tab is used to form the where clause that will limit the number of rows in the grid.

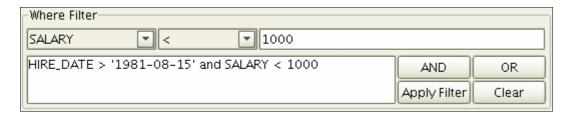


Figure: The Data tab filter

The filter area is composed of two parts. The upper one is used to define the where clause for a single column. The available columns and operators are selected from two lists. The value of the column is specified in a text field. You can use **Ctrl-Enter** while editing the value to force a reload of the grid based on that single filter. The lower part displays the complete filter and the buttons are used to control whether the newly entered filter will be **AND**'ed or **OR**'ed with the complete filter. The buttons change appearance based on whether there is any filter or not. While in the complete filter you can use **Ctrl-Enter** to force a reload based on the complete filter. The right click menu lists the last 20 filters that have been applied to the grid.

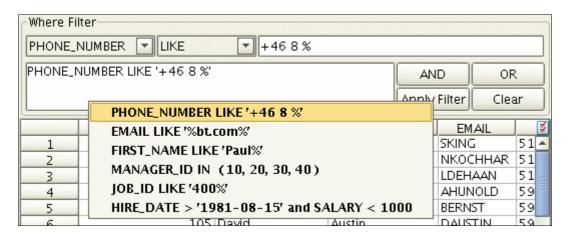


Figure: The filter history right click menu

To reset the use of the filter select the **Reload** operation in the data tab tool bar.

(The visible state of the filter pane is controlled using the Filter toggle button in the data tab tool bar).

Quick Filter

The quick filter acts on the data that is already in the grid as opposed of a **where filter** which is used to limit the number of rows fetched from the database. Quick filter is convenient as it is used to quickly list only those rows that match the entered search string.

The following figure shows data that matches the search string "d". Matching cells are highlighted.

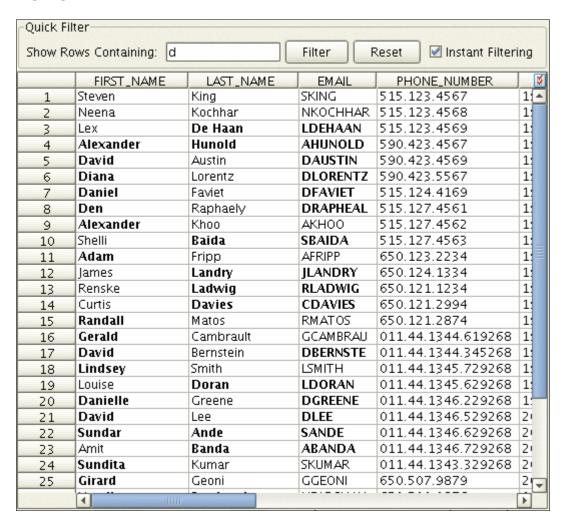


Figure: The filter history right click menu

Entering successive characters will narrow the result even further as in the following figure.



Figure: The filter history right click menu

When the **Instant Filtering** control is enabled then is the grid filtered while entering new characters. Having a lot of rows in the grid may slow down the search if having Instant Filtering enabled. If it is disabled then you must press the **Filter** button in order to apply the filter.

Monitor row count

Read more about the **Monitor Row Count** and **Monitor Row Count Difference** in Monitor and Charts.

Editing

Read about data editing in Edit Table Data

References

The **references** tab is used to visualize the references from the table and what tables reference it. Use the sub tabs at the bottom of the display to show either view. The following shows the references from the table.

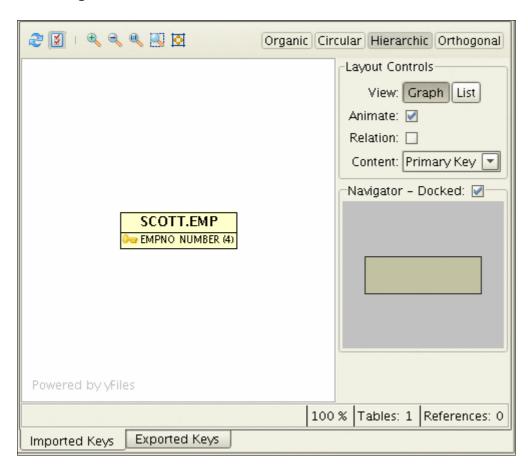


Figure: The references graph showing imported keys for a table

The following shows the references to the table.

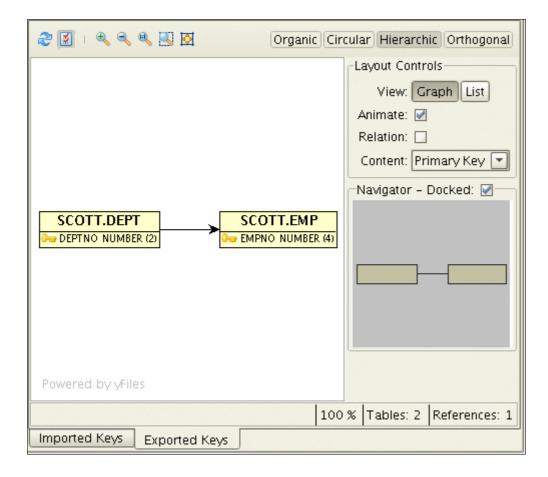


Figure: The references graph showing exported keys for a table

Generic Database Profile

DbVisualizer supports a wide range of databases and since the nature of these and what they support is different from vendor to vendor so will the appearance and the structure of the tree below the database connection objects look different. The generic database profile and so DbVisualizer Free displays objects based on what JDBC offers in terms of database objects (aka meta data information). DbVisualizer does this by simply asking the actual JDBC driver for all schemas, catalogs, tables and procedures. It then builds the tree based on what it gets.

The advantage of using JDBC to get meta data about the database is that it's the responsibility of the driver to perform the operations in order to get the requested information. The drawback of letting the driver do this is that JDBC does not offer that much support for getting meta data information about the objects in a database i.e. the object types that are presented in the tree are sufficient for most database while there are obvious objects that are missing for some databases. The solution is simply to upgrade to the DbVisualizer Personal edition.

Catalog (aka Database) object

The **Catalog** object is the generic JDBC term for a **Database** in for example Sybase, PostgreSQL, SQL Server and MySQL. It groups all objects for a logical database. The object view for a catalog is a pane with two tabs, **Tables** and **References**. The tables tab lists all the tables that are located in the catalog while references shows the exact same list of tables but instead as a referential integrity graph.

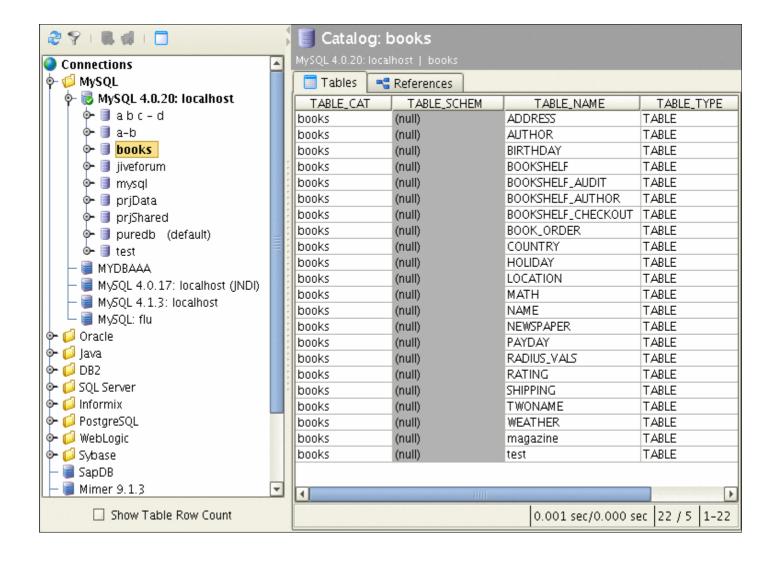


Figure: The view for Catalog objects

The child objects shown for a catalog depends on the capabilities of the JDBC driver. Normally you will see a list of the supported table types that groups the tables of these types. The number within parentheses is the number of tables. The example shows a MySQL database. The driver reports that it can handle the table types, **TABLE** and **LOCAL TEMPORARY**. (These table types are the same as those listed in the **Table Types** tab when selecting a database connection object.

Tip 1: You can double click on a catalog object to display the detail view in a separate window.

Tip 2: Select one or several rows (cells) in the tables grid and then choose **Database-** >**Build Select Script** to create a select script for the selected tables.

Schema object

The **Schema** object is organized in the same way as the Catalog objects. There is in fact no difference except that the schema objects are in another level in the tree and represented by another icon.

The following screen shot shows the information for the selected schema with the Reference tab selected.

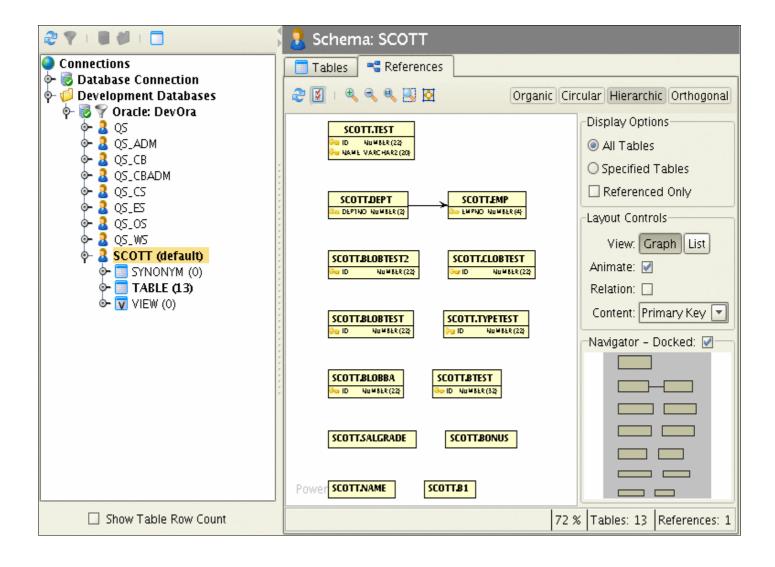


Figure: The view for Schema objects

Table type object

The **Table Type** object has been briefly explained earlier. The name and the number of table type objects are determined by the driver as DbVisualizer asks for the supported table types. When DbVisualizer retrieves all tables it checks each table's type and puts them into the matching table type object. The reason is simply to make the tree easier to browse.

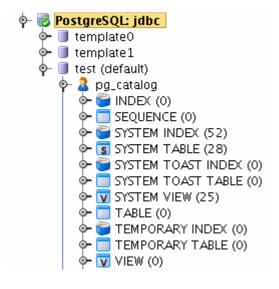


Figure: Example of table type objects for PostgreSQL

Note: Even though the figure above lists objects as INDEX, SEQUENCE, VIEW, etc are all treated as tables by DbVisualizer.

Table object

The **Table** object is probably the most frequently accessed object in the tree as when selected it shows not only a lot of information about the table but also the data in it. This is also the place where data edits are performed.

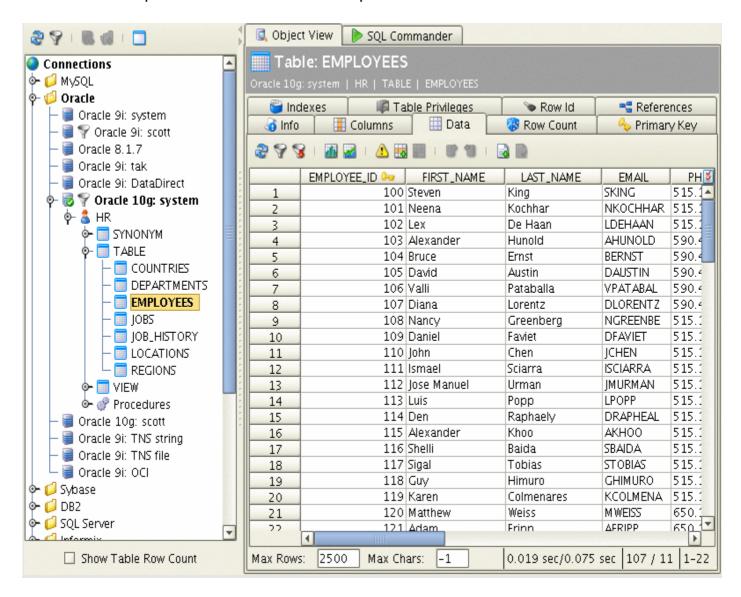


Figure: The view for Table objects

The detailed view for table objects displays

Tab	Description
Info	Brief information about the table object
Columns	This tab lists type information about all columns in the table
Data	Read more in <u>Data tab</u>
Row Count	Lists the table row count

Primary Key	Shows the primary key	
Indexes	Lists all indexes for the table	
Table Privileges	Displays any privileges for the table	
Row Id	Displays the optimal set of columns that uniquely identifies a row	
References	Read more in References tab	

Data tab

Read more about the Data tab in the Table Data section.

References tab

Read more about the References tab in the References section.

Procedure object

The procedure object is probably the simplest since it shows the name of the procedure or function in the tree, and in the object view lists the parameters that are used when calling it.

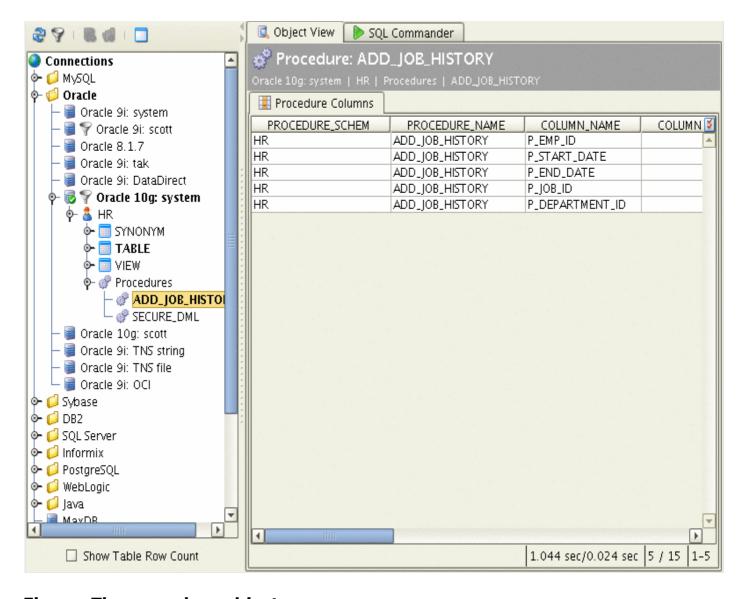


Figure: The procedure object

The object view shows a list of column names for the selected procedure.

Specialized Database Profiles

<u>Specialized database profiles</u> are available for Oracle, Sybase, SQL Server, Informix, DB2, MySQL and PostgreSQL. Since each of these databases supports different types will the database objects tree look different. The structure and organization of a database profile is also something that may impact the layout of the tree even though the provided ones are similar in their structure. There are two groups of objects in the tree:

- User objects
- DBA objects

User objects are for example, tables, views, triggers, functions, etc. while DBA objects most probably requires certain privileges in the database in order to access them. DbVisualizer organizes all DBA objects in the **DBA Views** tree object. If privileges are not sufficient to access a DBA object may this result in an error.

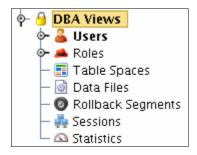


Figure: The DBA Views tree object

Note: Database profiles are defined in XML and it is quite easy to extend and modify them. Read more in <u>Plug-in Framework</u>.

Executing SQL statements in the SQL Commander

Introduction

The SQL Commander is used to edit and execute SQL statements or SQL scripts (several SQL statements in one batch). The result is either displayed in grids or log entries depending on what result is returned from the execution. There is support for multiple editors, setting of font, key bindings, auto completion, management of multiple result sets and a lot more. The SQL Commander tab is organized as follows:

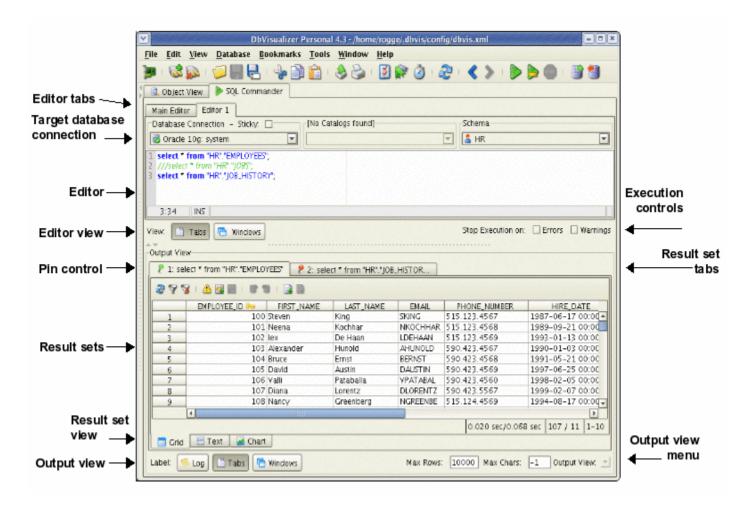


Figure: SQL Commander overview

The figure shows the editing area and controls above and the output view in the lower part of the screen. The following sections give a detailed explanation of all features and controls in the SQL Commander.

Editor

The SQL editor in DbVisualizer is based on the <u>NetBeans</u> editor module and supports all standard editing features. The editor supports keyword coloring, auto completion and the key bindings can be customized in Tool Properties.

The right click menu contains the following operations:

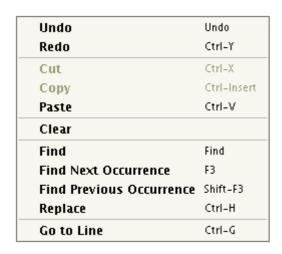


Figure: The SQL editor right click menu

The SQL editor is also used in the Bookmark Editor and when editing CLOB's in the form editor.

Database Connection, Catalog and Schema

The Database Connection and Catalog (aka Database) boxes above the editor specify which connection and database the SQL in the editor will be executed by. The list of connections shows all connections as they are ordered in the Database Objects tree with the exception that all currently active connections are listed first.

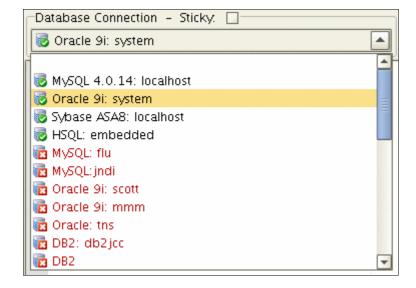


Figure: The Database Connection box

The **Sticky** box above the list specifies when enabled that the current connection selection will not change automatically when passing SQL statements from other parts of DbVisualizer. One example is passing an SQL bookmark from the Bookmark Editor. Consider an SQL bookmark defined for database connection "**ProdDB**". If the Sticky setting is disabled the database connection will automatically be changed to ProdDB. If however the Sticky setting is enabled then the current setting of database connection will be unchanged. The Sticky setting is per SQL editor instance.

The Catalog box (more commonly known as Database) is used to set what catalog in the

connection will be the target for the execution. In the event of catalogs not being supported by the database connection the header will indicate this with **No Catalogs** for the Database Connection.

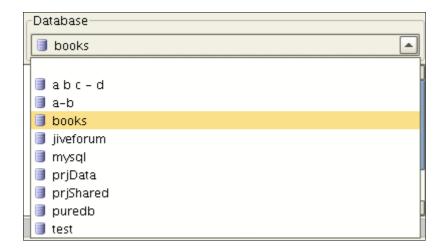


Figure: The Catalog box

The Schema box is used only to help the auto completion feature to limit what tables to show in the completion pop up. It does not define that the actual SQL should be executed in the selected schema.

Fonts

The SQL editor supports changing font which is useful and necessary in order to display characters for languages like Chinese, Japanese, etc.

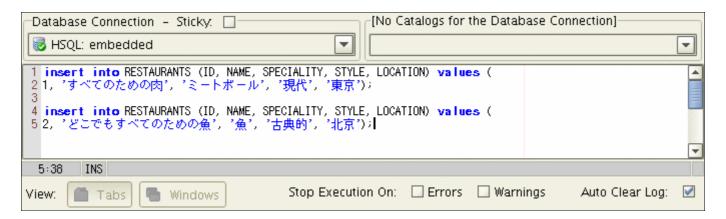


Figure: SQL Editor with another font

Open <u>Tool Properties</u> and select the Font category in order to set the font for the SQL Editor. (It is advisable to set the same font for both the SQL editor and the grid components).

Note: Displaying data correctly is not just a matter of setting the font. The reason is that the character encoding on the client side (in which DbVisualizer runs) and the database server may not be compatible. There is experimental support to set encodings to accomplish proper conversation between different encodings. Please see the <u>Getting Started and General Overview</u> document for more information.

Editor shortcuts

The editor shortcuts or key bindings can be re-defined in the **Tool Properties->Editor** category. These settings are saved between invocations of DbVisualizer.

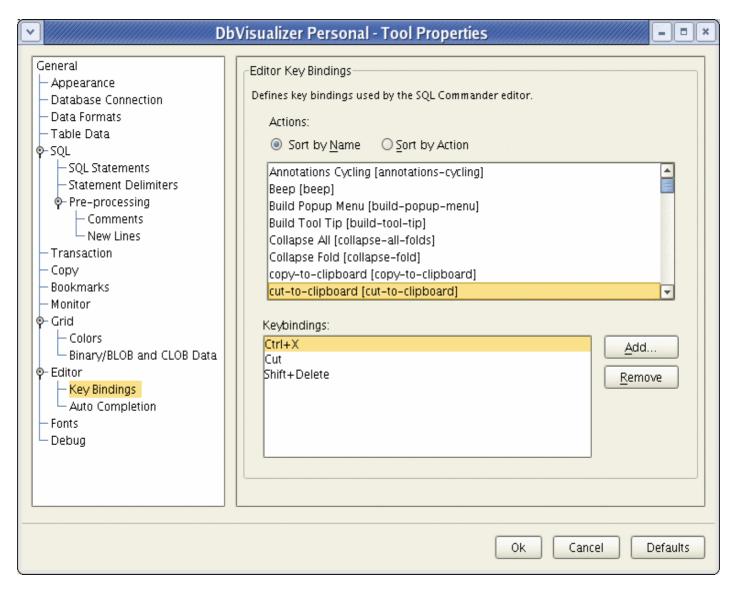


Figure: The Editor category in Tool Properties used to re-define shortcuts

Load from and save to file

The SQL editor supports loading from file and saving to file. Use the standard file operations, **Load**, **Save** and **Save As** in the **File** main menu to accomplish this. Loading a file always loads into the currently selected editor.



Figure: Loading a file into the SQL Commander

The name of the loaded file is listed in the status bar of the editor. The editor tracks any modifications and indicates changes with an asterisk (*) after the filename.

DbVisualizer will ask at exit if there are any pending edits that need to be saved.

Comments in the SQL

Comments in the SQL editor are identified by the comment identifiers in Tool Properties. These are client side comments and are simply removed before execution.

DbVisualizer Personal - Tool Properties				
General Appearance Database Connection Data Formats Table Data SQL SQL SQL Statements Statement Delimiters Pre-processing Comments New Lines Transaction Copy Bookmarks Monitor Grid Colors Binary/BLOB and CLOB Data Editor Key Bindings Auto Completion Fonts Debug	Comment Delimiters Specify the comment identifiers that might appear in a SQL statement. Comments are extracted from the SQL statement before execution. Single Line Identifier 1:			
Ok Cancel Defaults				

Figure: The Comments category in Tool Properties

Multiple editors

Multiple SQL editors can be created with the **File->Create SQL Editor** main menu operation. Editors can be organized as tabs or internal windows using the **View** buttons. There is always one default editor named **Main Editor**. This editor is used when passing SQL bookmarks from the Bookmarks Editor or when issuing requests from other parts of DbVisualizer that activate the SQL Commander. To remove all but the Main Editor select the **File->Close all SQL Editors** menu operation.

The following figures show 3 editors organized in the tabs style and the windows style

Tabs style

The SQL editors in the figure below show the Main Editor, Editor 1 and Editor 2. A file has been loaded into Editor 1 and the label shows the file name and indicates with an asterisk if the content in the editor has been modified. Remove an editor by choosing the **Close** operation in the right click menu while over the tab header.

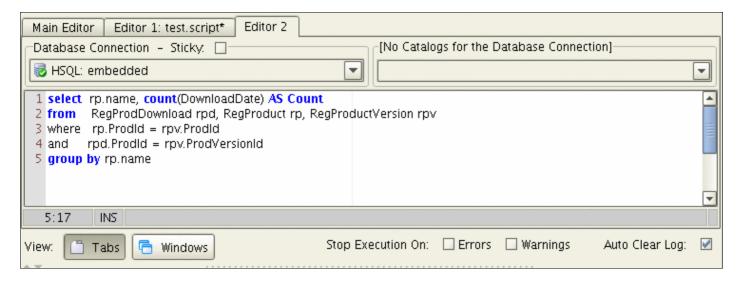


Figure: Multiple SQL editors in the Tabs view

Windows style

The following figure shows the same editors but in the Windows view.

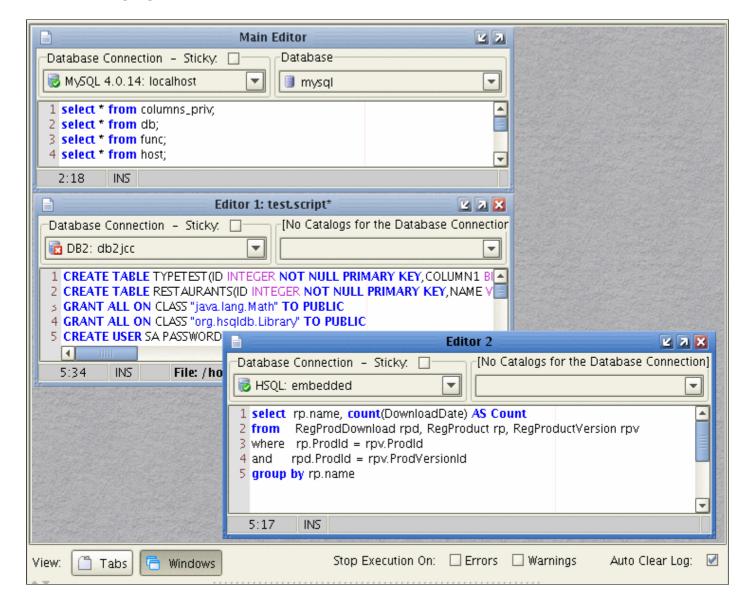


Figure: Multiple SQL editors in the Windows view

Remove an SQL editor window by selecting the close (red cross) button in the window header. Windows can be automatically organized using the **Tile** and **Cascade** operations in the **Window** main menu.

Auto Completion

Auto completion is a convenient feature used to assist in the editing of SQL statements. The auto completion support in DbVisualizer currently supports completing table and columns names for the following DML commands:

- SELECT
- INSERT
- UPDATE
- DELETE

To display the completion pop up then use the key binding Ctrl-SPACE. You can close the pop up either by selecting an entry in the list or simply by pressing the ESC button.

Note 1: If there are several SQL statements in the editor then make sure to separate them using the statement delimiter character (default to ";").

Note 2: In order for the column names completion pop up to appear then you must first make sure there are table names in the statement.

Note 3: All table names that has been listed in the completion pop up are cached by DbVisualizer to make sure subsequent displays of the pop up is performed quickly without asking the database. The cache is cleared only when doing a **Refresh** in the database objects tree or reconnecting the database connection.

Note 4: The **Schema** list above the editor is used only to assist the auto completion feature to limit what tables to list in the pop up.

The following shows the completion pop up with table names.

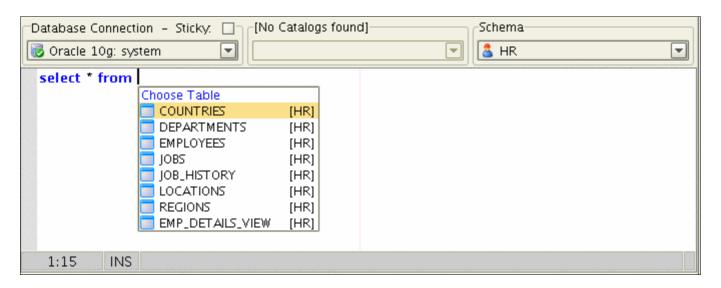


Figure: Auto completion pop up showing table names

Here is another completion pop up showing column names.

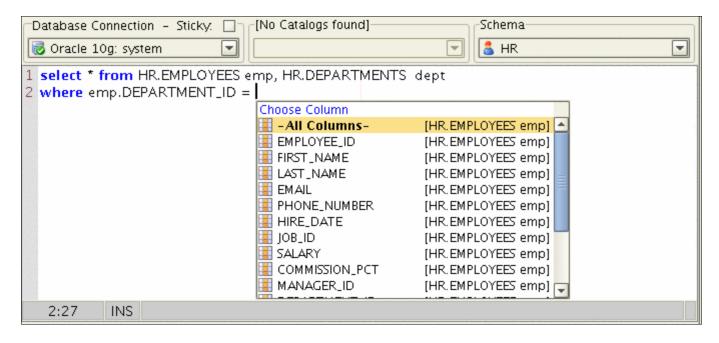


Figure: Auto completion pop up showing column names

Here follows a couple of examples. The <AC> symbol indicates the position where the auto completion pop up is requested. The currently selected catalog is empty and the selected schema is HR. (These examples are when accessing an Oracle database).

Shows all tables in the **HR** schema select * from <AC> (since HR is the selected schema) The pop up will display all tables in the select * from SYS.<AC> **SYS** schema indepentent of the schema list selection Lists all tables in the SYS schema select * from SYS.a<AC> beginning with the **A** character Lists all column in the SYS.all objects select <AC> from SYS.all objects table Lists all columns in the select <AC> from SYS.all objects all, EMPLOYEES SYS.all_objects and EMPLOYEES table (in the **HR** schema) Lists all columns in the **EMPLOYEES** select emp.<AC> from EMPLOYEES emp table here identified by the alias **emp** Lists all columns in the **EMPLOYEES** select emp.N<AC> from EMPLOYEES emp table identified by alias **emp** starting with the **N** character Lists all columns in the **EMPLOYEES** table. Selecting the **-All Columns-** in insert into EMPLOYEES (<AC> the pop up will result in that all columns will be added. Each table is comma separated.

It is possible to fine tune how auto completion shall work in the connection properties. The following settings can be used to adjust how auto completion should work.

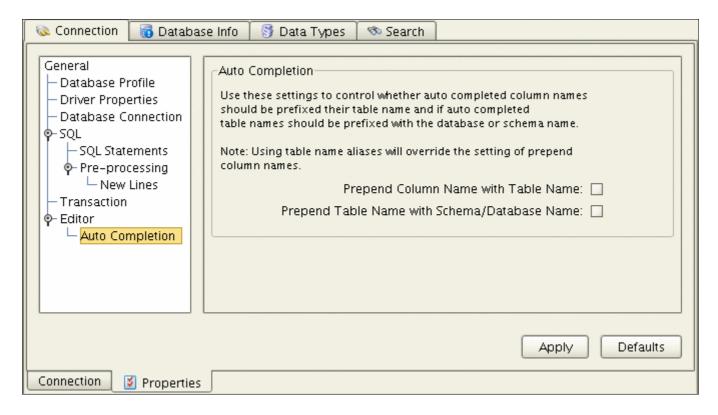


Figure: Properties controlling auto completion

Prepend Column Name with Table Name specifies if completed column names should be prefixed with the actual table name i.e TABLE.COLUMN. This setting will only have effect if **NOT** using table name aliases.

The **Prepend Table Name with Schema/Database Name** setting is by its name quite self explanatory...

History

The **History** operations available in the **View** main menu are used to walk forward and backward through the history of executed SQL statements. These operations are performed in the currently selected editor and simply insert the next or previously executed SQL with accompanying settings for **Database Connection** and **Catalog** (if **Sticky** is disabled).

The history entries are in fact SQL Bookmarks and managed by the History root folder in the Bookmark Editor.

SQL Bookmarks

SQL Bookmarks are used to manage favorite SQL statements between invocations of DbVisualizer. These are handled by the Bookmark Editor but the execution is performed in the SQL Commander. Please refer to the <u>SQL Bookmarks</u> document for how to use the **Bookmarks** main menu operations in the SQL Commander.

Execution

The **Database->Execute** main menu operation is used to execute the SQL in the current (selected) SQL editor. The SQL Commander does this by analyzing the content

in the editor to determine the SQL statements. It will then execute the statement(s) and indicate the progress. All statements in one editor are executed by the Database Connection that has been selected. The SQL Commander does not support executing SQL's for multiple database connections in one batch.

The result of the execution is displayed in the output view based on what result(s) are returned. If there are several results and an error occurred in one of them the <u>Log</u> view will automatically be displayed to indicate the error.

Execution control

The execution of multiple SQL statements can be controlled using the **Stop Execution**On controls. These define whether the execution of the following SQL statements will be stopped based on two states:

- **Errors**Stop the execution if the SQL resulted in an error
- Warnings
 Stop the execution if the SQL executed successfully but no rows were affected

Note: The **Stop Execution On** controls are only effective when executing multiple SQL statements.

Execute statement at cursor position

The **Execute Current** operation is useful when having a script of several SQL statements. Use it to execute the statement at the cursor position without first needing to select the SQL statement. The default key binding for execute current is **Ctrl-PERIOD** (Ctrl-.).

Note: Execute Current determines the actual statement by parsing the editor buffer using the standard statement delimiters.

Selection executes

Selection Executes is useful when a batch of SQL statements are in the SQL editor and you just want to execute one or a few of the statement(s).

```
1 select * from DBA sales_order;
2 //select * from DBA.sales_order_items;
3 select * from DBA contaact;
4 select * from DBA customer;
5 //select * from DBA.fin_code;
6 /* select * from DBA.fin_data;
7 select * from DBA.product; */
8 select * from DBA department;
9 select * from DBA employee;

4:1 INS File: /home/rogge/work/pureit/apps/dbvis/test.script*
```

Figure: Selection execute

The above figure will result in only the highlighted statement being executed.

Commit and Rollback

The commit and rollback SQL commands and the accompanying operations in the **Database** main menu are enabled only if the setting of **Auto Commit** is off for the database connection. The default setting for auto commit is on which means that the driver/database automatically commits each SQL that is executed. If auto commit is disabled then it is very important to manually issue the commit or rollback operations when appropriate.

SQL Scripts

An SQL script is composed of several SQL statements and can be executed in a batch. Each SQL statement is separated by a single character, a sequence of characters or the go word on a single line. The default settings for the separator characters are defined in Tool Properties and can be modified to match your needs.

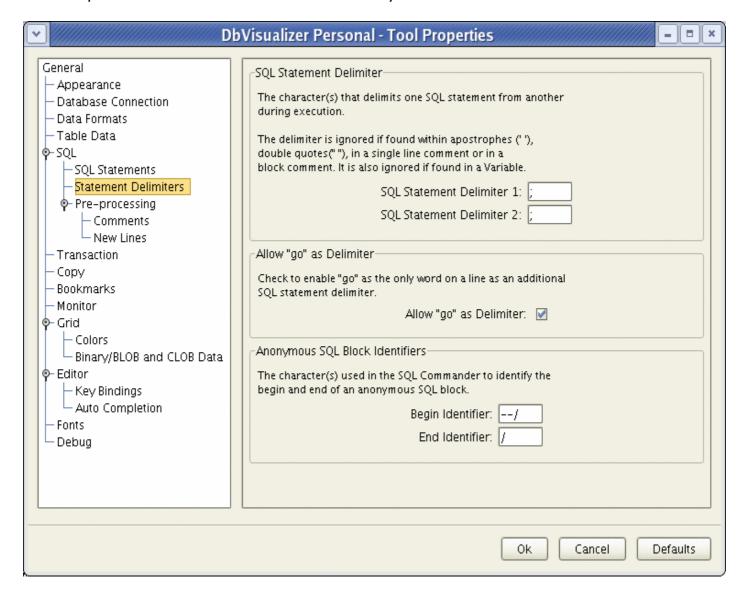


Figure: Statement Delimiters

The following SQL script illustrates some uses of the SQL statement delimiters based on the settings in the previous figure:

```
select * from MyTable;

insert into table MyTable
(Id, Name) /* This is a comment */ values (1, 'Arnold')

go

update MyTable set Name = 'George' where Id = 1;

select * from
MyTable; // This is a comment

/* Stmt 4

*/
```

Anonymous SQL blocks

An anonymous SQL block is a block of code which contains not only standard SQL but also proprietary code for a specific database. The anonymous SQL block support in the SQL Commander uses another technique in the JDBC driver to execute these blocks. The way to let the SQL Commander know that a SQL block is to be executed is to insert a begin identifier just before the block and an end identifier after the block. The figure in the previous section shows these settings and the default values:

Begin Identifier: --/ End Identifier: /

Here follows an example of an anonymous SQL block for Oracle:

```
--/ script to disable foreign keys
declare cursor tabs is select table_name, constraint_name
from user_constraints where constraint_type = 'R' and owner = user;
begin
  for j in tabs loop
  execute immediate ('alter table '||j.table_name||' disable constraint '||j.constraint_name);
  end loop;
end;
//
```

Stored Procedures

Executing stored procedures is not officially supported by DbVisualizer even though it works for some databases. The best way to figure it out is to test.

Our internal tests show that the Sybase ASE and SQL Server procedure calls work ok in the SQL Commander. DbVisualizer also presents multiple result sets from a single procedure call as of version 4.0 for these databases.

Client Side Commands

The SQL Commander supports a number of DbVisualizer specific editor commands. An editor command begins with the at sign, "@". The following sections describe what commands are available.

@run - running SQL scripts from file

@cd <directory> - change directory

@<file> - run SQL script from file

Use the following commands to locate and execute SQL scripts directly from file without

first loading the script into the SQL editor. This is useful if you are using an external editor or a development environment to edit the SQL and then use DbVisualizer to execute it.

• @run <file>

Request to execute the file specified as parameter

• @cd <directory>

Change the working directory for the following @run or @<file> commands

• @<file>

Same as @run <file>

Example of a script utilizing the file referencing commands:

select * from
MyTable;

-- Selects data from MyTable

-- Execute the content in the
-- createDB.sql file. The location
-- of this file is the same as the working
-- directory for DbVisualizer.

-- Request to change directory to /home/mupp
-- Execute the content in the
-- loadBackup.sql file. This file will now
-- be loaded from the /home/mupp directory.

@export - export result sets to file

The **@export** commands are used to control that any result sets from the SQL statements that follows will be written to file instead of being presented in the DbVisualizer tool. This is really useful since it enables dumping very large tables to file for later processing or to perform for example backups. The following commands are used to control the export:

• @export on

Defines that the SQL statements that follows will be exported rather then being presented in DbVisualizer

• @export set parm1="value1" parm2="value2"

The set command is used to costumize the export process. Check the table below for the complete set of parameters.

• @export off

Defines that SQL statements that follows will be handled the normal way and that any result sets are presented in the DbVisualizer tool

These are all supported parameters and their values:

Parameter	Default Value	Valid Values
AppendFile	false	true, false, clear
BinaryFormat	Don't Export, Val Hex, Base64	
CsvColumnDelimiter	\t (TAB)	
CsvIncludeColumnHeader	true	true, false

CsvIncludeSQLCommand	false	true, false	
CsvRowCommentIdentifier			
CsvRowDelimiter	\n	\n (UNIX/Linux/Mac OS X), \r\n (Windows)	
DateFormat	yyyy-MM-dd	See valid formats in <u>Tool</u> <u>Properties</u> document	
DecimalNumberFormat	Unformatted	See valid formats in <u>Tool</u> <u>Properties</u> document	
Destination	File	File	
Encoding	UTF-8		
Filename	REQUIRED		
Format	CSV	CSV, HTML, XML, SQL	
HtmlIncludeSQLCommand	false	true, false	
HtmlIntroText			
HtmlTitle	DbVisualizer export output		
NumberFormat	Unformatted	See valid formats in <u>Tool</u> <u>Properties</u> document	
QuoteTextData	None (ANSI if Format="SQL")	None, Single, Double, ANSI	
SettingsFile			
ShowNullAs	(null)		
SqlIncludeSQLCommand	false	true, false	
SqlRowCommentIdentifier			
SqlSeparator	,		
TimeFormat	HH:mm:ss	See valid formats in <u>Tool</u> <u>Properties</u> document	
TimeStampFormat	yyyy-MM-dd HH:mm:ss.SSSSS	See valid formats in <u>Tool</u> <u>Properties</u> document	
XmlIncludeSQLCommand	false	true, false	
XmlIntroText			

Example 1: @export with minimum setup

The following example shows the minimum commands to export a result set. The result set produced by the **select * from Orders** will be exported using default settings to the **C:\Backups\Orders.csv** file.

```
@export on;
@export set
filename="c:\Backups\Orders.csv";
select * from Orders;
```

Example 2: @export with automatic table name to file name mapping

This example shows that the file name will be the same as the table name in the select statement. The example also shows several select statements, each will be exported in the SQL format. Since the file name is defined to be automatically set this means that there will be one file per result set and each file is named by the name of its table.

Note: There must be only one table name in a select statement in order to automatically set the filename i.e if the select joins from several tables or pseudo tables are used then you must explicitly name the file.

```
@export on;
@export set filename="c:\Backups\${table}"
format="sql";
select * from Orders;
select * from Products;
select * from Transactions;
```

Example 3: @export all result sets into a single file

This example shows how all result sets can be exported to a single file. The **AppendFile** parameter supports the following values.

true

The following result sets will all be exported to a single file

false

Turn off the append processing

clear

Same as the **true** value but this will in addition clear the file before the first result set is exported

```
@export on;
@export set filename="c:\Backups\alltables.sql" appendfile="clear"
format="sql";
select * from Orders;
select * from Products;
select * from Transactions;
```

Example 4: @export using pre-defined settings

The export grid wizard supports saving export settings to a file for later use in the export wizard. A export settings file can in addition be referenced in the @export set command.

The example shows that all settings will be read from the **c:\exportsettings\html.xml** file.

@set serveroutput - enabling Oracle DBMS_OUTPUT

Stored procedures, functions and package bodies in Oracle supports the DBMS_OUTPUT PL/SQL command. It is used to output information to the end user. In order to grab these outputs you need to enable DbVisualizer to catch and display them. Use the following commands to either enable or disable capturing DBMS_OUTPUT.

- @set serveroutput on@set serveroutput off
- When enabled will the output appear in the SQL Commander log.

Variables

Variables can be used to build parameterized SQL statements. The SQL Commander will at execution check for variables and prompt for replacement values of the variables. Variables are also used internally in DbVisualizer. The SQL templates that are listed in the Tool Properties->SQL->SQL Statements category are used inside DbVisualizer in various situations. The difference with these is that DbVisualizer automatically substitutes the pre-defined variable names with correct values once the templates are used instead of prompting for values as the SQL Commander does.

A variable has the following format in its simplest use:

\$\$FullName\$\$

A variable must begin and end with the character(s) identified by the **Variable Identifier** property in the **Tool Properties->SQL** category (default is \$\$ as in the example above). During execution the SQL Commander will search for variables and display a window with the name of each variable and an input (value) field. Enter the value for each variable and then press **Execute**. This will replace the original variable with the value and finally let the database execute the statement.

Tip: Use the **Ctrl->Enter** key binding as a shortcut for **Execute**.

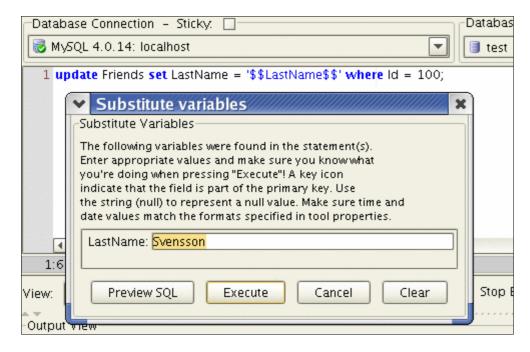


Figure: The substitute variables window

The above example is the simplest case as it only contains the variable name. In this case it is also necessary to place the text value within quotes since the substitution window cannot determine from the variable itself if it is a number or text variable.

The final substituted SQL statement that results from the initial SQL and variable value is:

```
update Friends set LastName = 'Svensson' where Id = 100;
```

Variable Syntax

The variable format supports setting a default value, data type and a few options as in the following example:

```
$$FullName||Swansons||String||where pk $$
```

The full format of the variable syntax is:

```
$$variableName [|| defaultValue [|| type [|| options]]]
```

variableName

Required. This is the name that will appear in the substitution dialog. If several variables have the same name then the substitution dialog will show only one and the entered value will be applied to all variables of that name.

defaultValue

The default value that will appear in the substitution dialog

type

The type of variable - String, Integer, BinaryData, etc. This is used to determine if the value will be enclosed by quotes or not. If no type is specified then it is treated as an Integer (no quotes).

options

The options part is used to express various things. Most interesting are the **pk** and **where** keywords.

(**Note:** There must be a whitespace character following a keyword).

pk

Defines whether an icon will appear before the variable name in the substitution dialog to indicate that it is a primary key field.

where

Defines that the variable is part of the where clause and so will appear last in the list of variables.

Output View

The **Output View** in the lower area of the SQL Commander is used to display the result of the SQL's being executed. How the results are presented is based on what type of result it is. A log entry is always produced in the **Log** view for each SQL statement that is executed. This entry shows at a minimum the execution time and how many rows were affected by the SQL. There may also be a result set if the SQL returned one. These result sets are presented either as tabs or windows based on your choice.

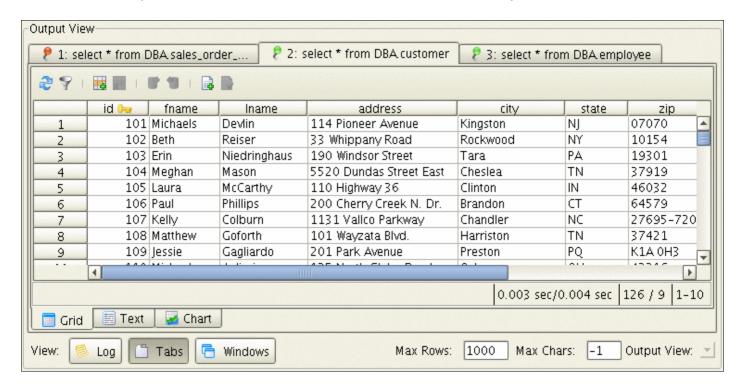


Figure: The output view

If an error occurs during execution the SQL Commander will automatically switch to the Log view so that you can further analyze the problem.

Output View menu

The Output View menu in the lower right area contains the following choices:



Figure: The output view

Menu Choice	Description		
Load SQL into Editor	Loads the SQL for the selected result set tab or window into the current editor.		
Insert SQL into Editor	Inserts the SQL for the selected result set tab or window into the current editor at the cursor position.		
Pin All	Pins all result sets. Pinning a result set will prevent it from being removed at the next execution.		
Unpin All	Unpins any pinned result sets making them candidates for removal during the next execution.		
Remove Pinned	Removes all pinned result sets directly.		
Remove Unpinned	Removes all unpinned result sets directly.		
Pin New Result Sets	Check this to make sure all new result sets are pinned by default.		
Remove Empty Result Sets	Removes all empty result sets.		
Clear Output View	Clears the current view. This operation is valid to use when the Log is being displayed and will clear all log entries.		

Result set grids

A result set grid is created for every SQL that returns one or more result sets. These grids can be displayed in a tab or window style view similar to how the SQL editors are displayed. Each grid shares the common layout and features as described in the <u>Getting Started and General Overview</u> document. The format of the result can be one:

- Grid
 - The result is presented in a grid.
- Text
 - The result is presented in a tabullar format.
- Chart
 - Read more in Monitor and Charts.

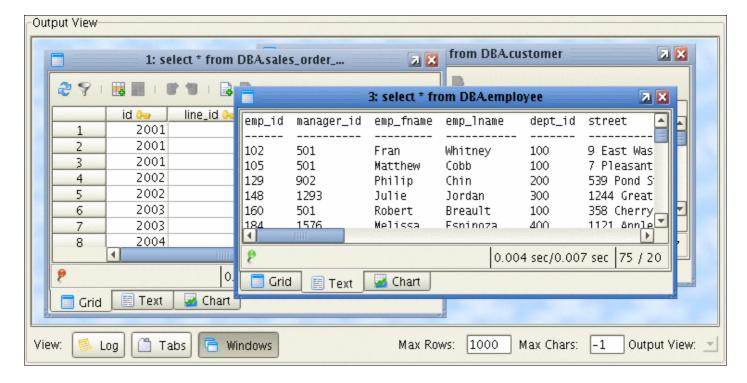


Figure: The windows output view

This figure shows the **Windows** output view with three result set grids. The **Max Rows** and **Max Chars** fields at the bottom of the figure are used to set the maximum number of rows and columns (for text data) that will be fetched and presented in new result set grids. The labels for the number of rows and columns in the grid will be displayed in red if either of these exceed their respective maximum settings. A result set grid can be closed using the red cross in the window frame header.

If the output view is Tabs then use the **Close** right click menu choice when the mouse pointer is in the tab header:

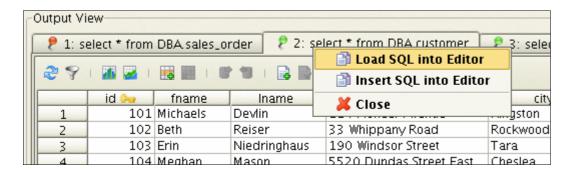


Figure: The right click menu for tabs

Editing

A result set grid may be enabled for editing based on the following criterias:

- 1. The result really is a result set
- 2. The SQL is a SELECT command
- 3. Only one table is referenced in the FROM clause
- 4. All columns in the result set exist in the table with exactly matching names

If all the above is true then the standard editing tool bar will appear just above the grid. Read more about editing in the <u>Edit Table Data</u> document.

If any of the above fail to comply will the editing tool bar not appear.

Multiple result sets produced by a single SQL statement

Some SQL statements may produce multiple result sets. Examples of this are stored procedures in Sybase ASE and SQL Server. The SQL Commander will simply check the results as returned by the JDBC driver and add grids to the output view accordingly. The following shows the **sp_help Emps** command which returns several result sets with various information about the Emps table.

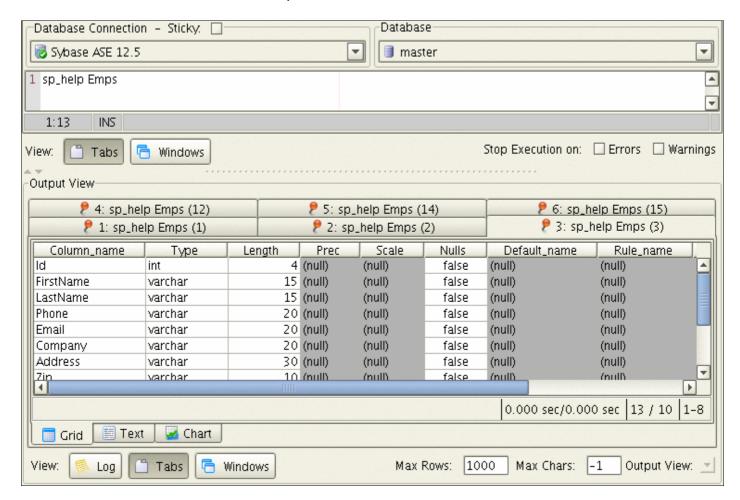


Figure: Multiple result set grids produced by a single SQL statement

The result set grids above all share the same label, **sp_help Emps**. The number after the label represents the order number for the actual result. A stored procedure can return different results, not all being result sets. The number helps to identify in the log which entry matches what result set grid. Here is the Log output view for the previous example.

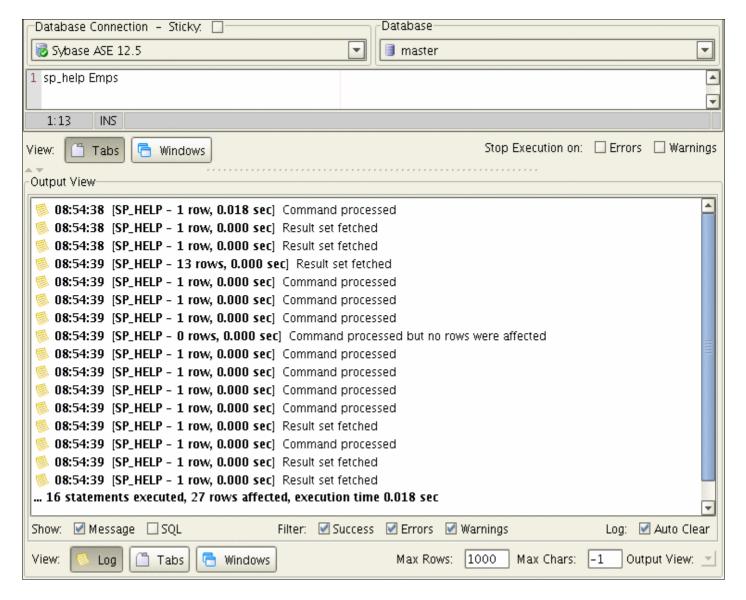


Figure: The Log after executing an SQL statement that returns multiple results

All entries with the log message "Result set fetched" are represented in the previous figure.

Text

The **Text** format for a result set presents the data in a tabullar style. The column widhts are calculated based on the length of each value and the length of the column label.

Note: The columns widths may vary between executions of the SQL.

2: select * from DBA employee					ЯX	
emp_id	manager_id	emp_fname	emp_1name	dept_id	street	ci▲
102	501	Fran	Whitney	100	9 East Washington Street	Co
105	501	Matthew	Cobb	100	7 Pleasant Street	Gr
129	902	Philip	Chin	200	539 Pond Street	0a
148	1293	Julie	Jordan	300	1244 Great Plain Avenue	Wo
160	501	Robert		100	358 Cherry Street	Mi
184	1576	Melissa	Espinoza	400	1121 Apple Tree Way	Ir
191	703	Jeannette	Bertrand	500	2090A Concord Street	Wa
195	902	Marc	Dill	200	897 Hancock Street	Mi
207	1576	Jane	Francis	400	127 Hawthorne Drive	Sc
243	501	Natasha	Shishov	100	151 Milk Street	Gr
247	501	Kurt	Driscoll	100	1546 School Street	Gr
249	501	Rodrigo	Guevara	100	72 East Main Street	Fo
266	501	Ram	Gowda	100	7 Page Street	Mo
278	501	Terry	Melkisetian	100	871 Oxford Road	Sa
299	902	Rollin	Overbey	200	191 Companion Ct.	Ka√
1	IIII					· ·
6					0.004 sec/0.005 sec 75	7 20
Grid Text Chart						

Figure: The Text result set format

Chart

A result set can be charted using the **Chart** view in a grid. Please read more about it in the <u>Monitor and Charts</u> document.

Log

The log keeps an entry for each SQL statement that has been executed. It keeps generic information such as how many rows were affected and the execution time. The important piece of information is the execution message which shows how the execution of that specific statement ended. If an error occurred then the complete log entry will be in red indicating that something went wrong.

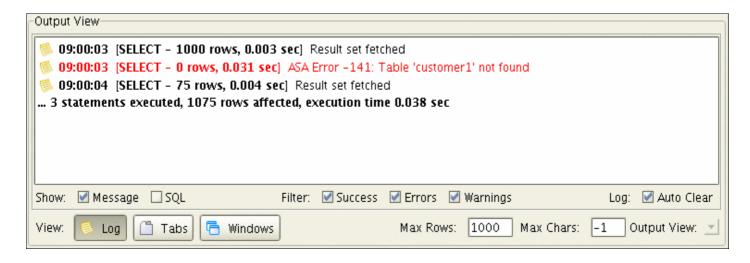


Figure: The Log with one failed statement

The detail level in an error message is dependent on the driver and database that is being used. Some databases are very good at telling what went wrong and why while others are very quiet. The icon to the left of each log entry is used to pass the SQL for the entry into the current SQL editor when clicked.

Log controls

The **Show** controls below the log are used to define what information will appear in the log. The **Filter** controls are used to specify what entries will be displayed.

Auto clear log

The **Auto Clear Log** control can be enabled to let the SQL Commander automatically clear the log between executions.

Monitor and Charts

Introduction

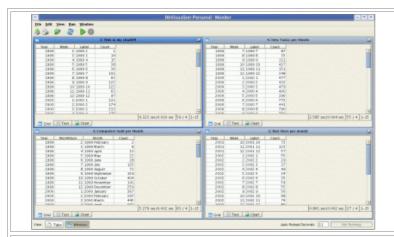
The monitor feature in both editions of DbVisualizer is used to show the results of one or many SQL statements in the Monitor window. These monitors can then be re-loaded (executed) manually or by the auto reloader which will automatically re-load all monitors at a given interval. A monitored SQL statement is an SQL Bookmark and the definition and management of which SQL Bookmarks are monitored is controlled in the Bookmark Editor. Any SQL Bookmark that produces a result set (data in a grid) can be monitored. The monitor feature supports monitoring SQL Bookmarks for different database connections concurrently.

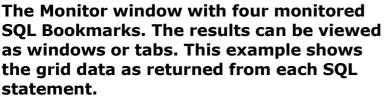
The monitoring feature in conjunction with the charting capability in DbVisualizer Personal is really powerful since it delivers real time charts of one or several monitored SQL Bookmarks simultaneously. Typical scenarios when this is useful are to see live trends in a production database, surveillance, statistics, etc. It is just a matter of imagination and the level of SQL expertise that sets the limit! At Minq Software there is a dedicated work station that automatically presents various charts from our database.

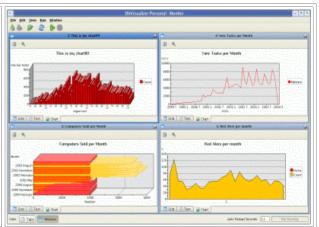
Charts can also be exported to JPEG and PNG files.

Note: Charts cannot be printed directly. You must first export and then use another tool to print.

Note: The chart customization covered in this document is also applicable in the SQL Commander (DbVisualizer Personal).







The same monitored SQL Bookmarks as in the left figure but here presented as charts. (DbVisualizer Personal)

Monitor an SQL statement

An SQL statement to be monitored must be defined as an SQL Bookmark in DbVisualizer. A bookmark is briefly an SQL statement with associated information about its database connection and an optional catalog (generic JDBC denomination which translates to a *database* in for example Sybase, MySQL, SQL Server, etc). The

Bookmark Editor supports organizing SQL bookmarks in a tree structured folder view and the complete structure and all SQL Bookmarks are saved in the XML file between invocations of DbVisualizer. It is the Bookmark Editor that is used to enable a SQL Bookmark to become a monitored SQL Statement.

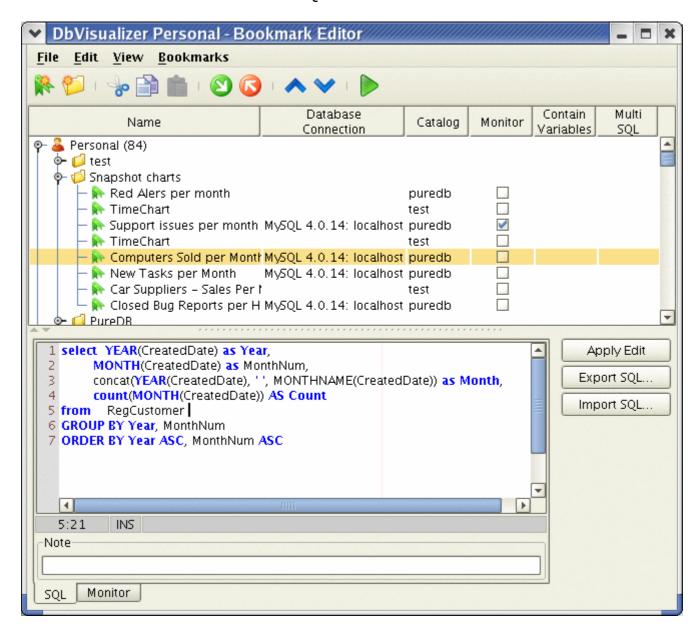


Figure: Bookmark Editor

The figure shows the **Computers Sold per Month** bookmark and the SQL that is associated with it. The **Monitor** field in the tree is used to determine whether the SQL Bookmark is a monitor or not. Just click on the check mark and the SQL Bookmark will appear in the Monitor window. Uncheck it to remove the monitor.

The following is an example of what the above SQL Bookmark produces:

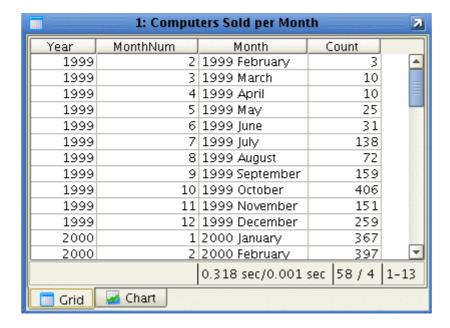


Figure: Monitor showing the result in Grid format

The interesting columns in the result are the **Month** and **Count**. The **Year** and **MonthNum** are there just to get the correct ascending order of the result.

There are alternative operations to simplify creation of monitored SQL Bookmarks. Read the following sections to find out how this is done.

Monitor table row count

The Monitor Table Row Count operation is activated in the Data tab for a table (left button below):



Figure: Data tab tool bar buttons that are used to create monitors

It is used to create a monitor that displays in a single row the current time stamp for when the monitor is executed and the total number of rows (count(*)) in the table. Each execution of the monitor will result in one row being added to the grid. The monitoring feature in this example keeps a pre defined number of rows until the oldest rows are removed. Example:

Computers: Row Count			
PollTime	RowCount		
2003-01-23 12:19:10	43123		
2003-01-23 12:11:40	43139		
2003-01-23 12:21:10	43143		
2003-01-23 12:22:40	43184		

Figure: Example of the result from a Table Row Count monitor

The SQL for this monitor introduces two variables, **DbVis-Date** and **DbVis-Time**. These

variables are substituted with the current date and time formatted according to the formats in Tool Properties. The reason these variables are used instead of using appropriate SQL functions to retrieve them is simply because it is almost impossible to get the values of these in a database independent way. Another reason is that we want to set the time of the client machine rather than the database. The SQL can of course be modified to contain whatever SQL that is appropriate as long as the **PollTime** and **RowCount** labels are not changed.

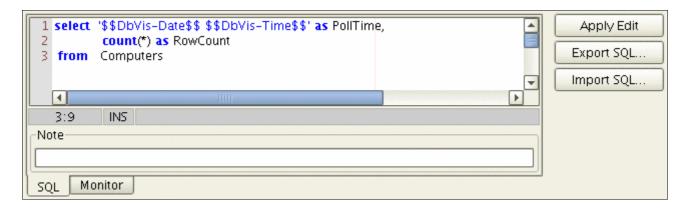


Figure: Sample of the SQL for the Table Row Count monitor

The above does not introduce any big news for an SQL hacker.

The magic of this monitor is that it keeps a pre defined number of rows in the grid. This is managed by the **Allowed Row Count** property in the Bookmark Editor. This property is automatically set when creating a row count monitor. The default value is to keep the 100 latest rows added to the grid (one per execution).



Figure: Allowed Row Count property pane

The above setting can be modified to limit or extend the number of rows that the monitored grid will keep. Setting it to 0 or a negative number tells DbVisualizer to always clear the grid between executions of monitors.

Monitor table row count difference

The Monitor Table Row Count Difference operation is activated in the Data tab for a table buttons (right button below):



Figure: Data tab tool bar buttons that are used to create monitors

Its purpose is similar to Monitor Table Row Count except that this monitor reports the difference between the two latest executions in the result grid:

Computers: Row Count Change				
PollTime	RowCount	RowCountChange		
2003-01-23 12:19:10	43123	0		
2003-01-23 12:11:40	43139	16		
2003-01-23 12:21:10	43143	4		
2003-01-23 12:22:40	43184	41		

Figure: Example of the result from a Table Row Count Difference monitor

The SQL for this monitor adds a third field which is the **RowCountChange**. It is rather simple since the current count(*) in the table is is used when subtracting the RowCount in the previous execution round or count(*) if there are no previous rows in the grid. This gives the difference. The trick here is that DbVisualizer always keeps all values of the last row that was added in the grid. Any of its fields can be referenced in the succeeding execution of the monitor.

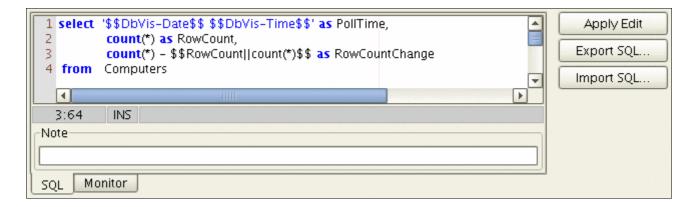


Figure: Sample of the SQL for the Table Row Count Difference monitor

Monitor window

The Monitor feature launched via the **Tools->Monitor** menu option is used to browse the active monitors. The monitors can be organized either as tabs or internal windows. In DbVisualizer Free the monitor results can be viewed as grids while DbVisualizer Personal adds the capability to view them as charts. The following figure is a screen shot of the Monitor window:

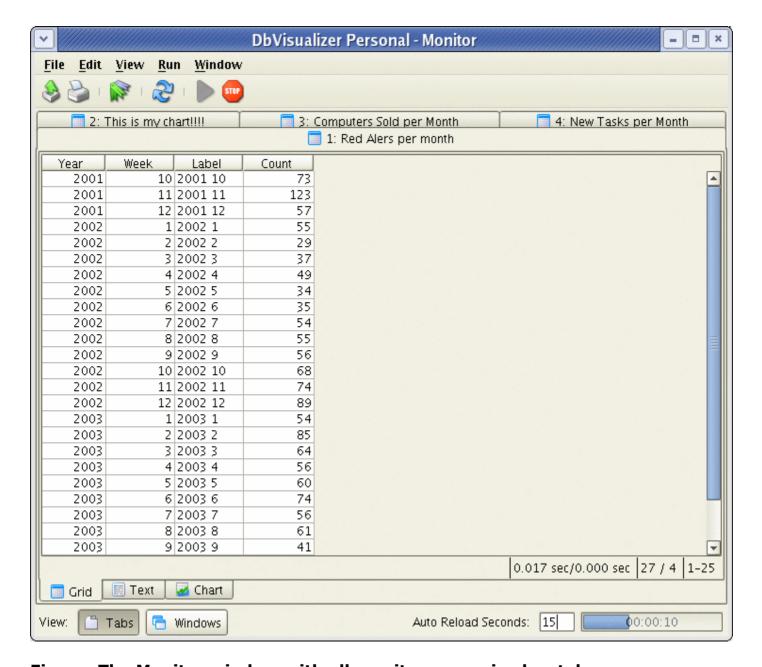


Figure: The Monitor window with all monitors organized as tabs

The screen shot is from DbVisualizer Personal as the selected monitor has the **Text** and **Chart** sub tabs which are not there in DbVisualizer Free. The **Auto Reload** feature at the bottom of the main window is used to control whether auto update of all monitors is enabled or not. The **Seconds** field specifies how many seconds the Monitor feature should wait before doing an auto reload. If auto reloading is enabled then the monitor toolbar icon in the main window is displayed to indicate its state. The **Edit Bookmark** button is used to open the Bookmark Editor for the currently selected monitor. The Bookmark Editor will automatically locate the actual SQL Bookmark for the monitor.

Note: The specified number of seconds may be increased automatically by DbVisualizer if the total execution time for all monitors is longer.

The Window menu contains choices to control the appearance in the Monitor:



Figure: Window menu operations

The **Show Grids, Show Texts** and **Show Charts** toggles the monitors to display the monitors in the selected view. **Cascade** and **Tile** are used to automatically arrange the windows in the Windows view.

Charts

This section is only applicable for DbVisualizer Personal.

Charts in conjunction with the Monitor feature is really powerful since monitored data is very often a good candidate to be charted. The charting capability in DbVisualizer Personal is also available in the SQL Commander feature even though this document does not cover it.

The basic setup of a chart is really easy since it is just a matter of selecting one or more columns that should appear as series in the chart. The basic requirement is that the monitor has been executed so that there are columns to choose the series from. The appearance of the charts can be thoroughly customized using the advanced customization editor.

The chart view is controlled by sub toolbar for each monitor:



Figure: Chart control buttons

The controls are from the left:

- 1. Show/Hide chart controls pane
- 2. Reset any zoom

The following sections explain the features and how to setup the chart.

Chart Controls

The chart controls are used to customize the **Data** that shall be displayed in the chart, optional axis labels, titles, etc. It is also used to control the **Layout** of the chart in terms of chart type, legend type, etc.

Data

Specify in the Data customization which data shall appear in the chart.

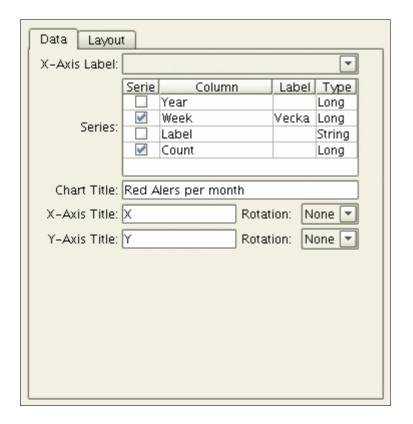


Figure: Data customizer

Select at least one **Series** from the list of columns and the chart is ready! Selecting several series will show them accordingly in the chart. The **Label** field can be used to specify an optional label for the serie as it will appear in a legend. The name of the column is used if no label is specified.

The **X-Axis Label** box is used to specify the column in the result that should be used to render the labels of the X-axis. **Chart Title** specifies the main title of the chart. This is the same title as the SQL Bookmark in the Bookmark Editor. **X-Axis Title** and **Y-Axis Title** specifies the titles for the X and Y axis. The **Rotation** settings are used to set the rotation of the X and Y axis.

Layout

The layout tab is used to configure the appearance of the chart and primarily what type of chart that will be displayed. Note that all settings are per monitor. The following screen shots show some of the most commonly used chart types.

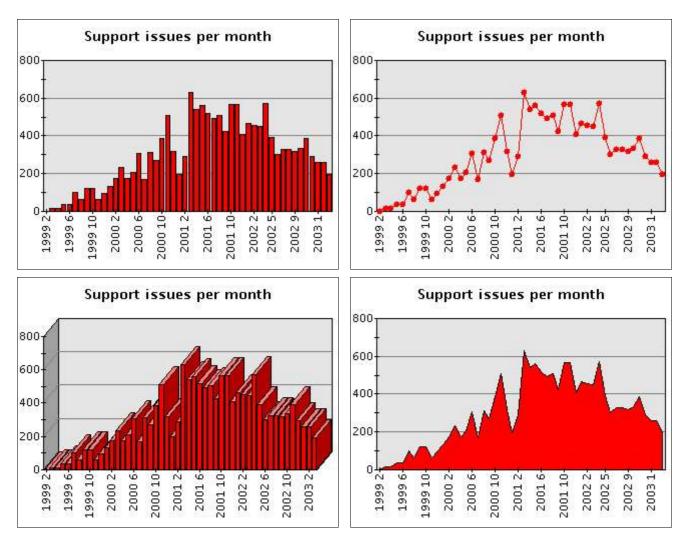


Figure: Chart type examples

The advanced layout editor can be used to customize every aspect of the layout. The basic layout settings however are the following:

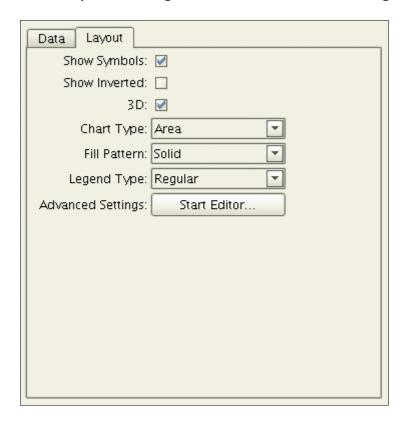


Figure: Layout customizer

Show symbols specifies whether each value in a line chart will be represented by a symbol. **Show Inverted** defines whether the X and Y axis will be switched. **3D** specifies if a bar chart will be displayed in 3D. The **Chart Type** lists all the available chart types. Fill Pattern defines how a bar, area and pie chart shall be filled. **Legend Type** specifies whether a legend will be displayed or not.

The **Advanced Settings** editor is used to customize all the bits and pieces of the chart. This document does not explain all the configurations that can be done using this editor since that would result in a 100 page book.

Note: Settings that are made in the Advanced Editor are not saved between invocations of DbVisualizer.

Chart View

Zooming

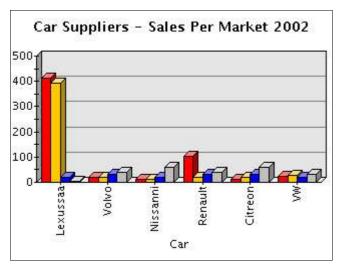
Charts support zooming by selecting a rectangle in the chart area. Selecting another rectangle in that zoomed area will zoom the chart even further and so on. To reset the zoom then just press the Reset Zoom button or the " \mathbf{r} " keyboard button while the mouse pointer is in the chart area.

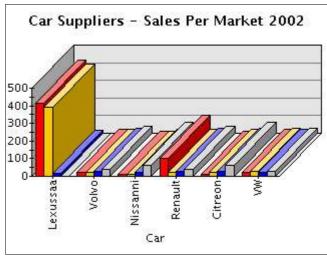
Rotating

All 3D chart types support rotating and changing the depth of the chart. Use the following to change the appearance:

- Shift+Left Mouse button
 Changes the depth of the chart
- Ctrl+Left Mouse button
 Changes the rotation of the chart

Examples:





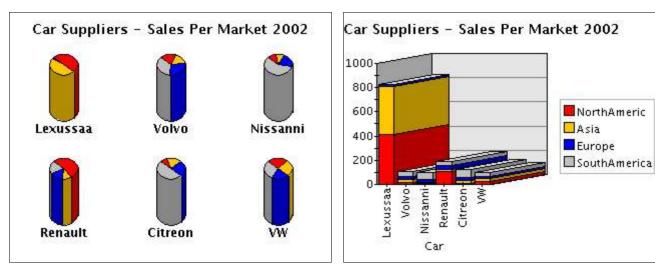


Figure: Example of 3D charts

The above screen shots are just a few examples of the 3D chart types and how depth and rotation settings are used to change the appearance.

Export

The export operation is context sensitive and works on the currently selected chart, graph or grid. The controls in the export dialog also adapt to the currently selected object. If a chart is the current object the following export dialog will appear:

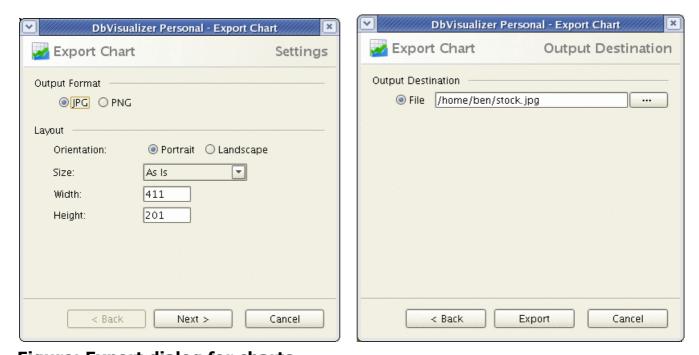


Figure: Export dialog for charts

The default size of the image that is about to be exported is the same as it appears on the screen. To change the size then either select a pre-defined paper size in the **Size** list or enter a size in pixels.

Edit Table Data

Introduction

The editing support in DbVisualizer Personal is used to insert, update or remove single rows in a database table. Editing is performed using two different editors:

- Inline Editor
- Form Editor

The Inline Editor is convenient in situations when fast edits of single columns need to be made. The Form Editor presents all columns in a form and some users prefer it since it is easier to get an overview of the data. The final SQL and the rules to determine the row that is affected are the same irrespective of which editor is used.

The following figure shows what buttons in the **Data** tab and in a result set grid that are used specifically for editing.

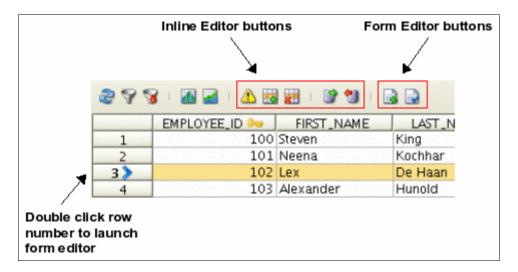


Figure: The buttons in the Data tab used to control the inline and form editors

Features that support editing

Editing of table data can be performed in the **Database Objects->Data** tab or in the results from an SQL statement in the **SQL Commander**.

There are a few rules that must be fulfilled in order to enable editing in the SQL Commander:

- 1. It is a result set
- 2. The SOL is a SELECT command
- 3. Only one table is referenced in the FROM clause
- 4. All current columns exist by name (case sensitive) in the identified table

The editing tool bar is hidden if these rules are not met.

Edits might be denied

The editing features in DbVisualizer ensure that only one row in the table will be affected by update and delete requests. This prevents the user from doing changes in one row that might also silently affect the data in other rows. DbVisualizer uses the following strategies to determine the uniqueness of the edited row:

- 1. Primary Key
- 2. Unique Index
- 3. Selected Columns
- 4. All Previous Values

The **Primary Key** concept is widely used in databases to uniquely identify the key columns in tables. If the table has a primary key then DbVisualizer will use it. There are situations when primary keys are not supported by a database or when primary keys are supported but not used. If no primary key is defined then DbVisualizer will check if there is a unique index. If there are several unique indices then DbVisualizer will pick one of them. So why not only try to identify the row by all its previous values? The reason **Selected Columns** is searched before checking **All Previous Values** is because not all data types are allowed to be used in a where clause. Typical examples are BLOB and CLOB data types. The **Selected Columns** check simply uses the selected columns in the inline editor or checked columns in the form editor to find out if the values identify a unique row. If that check fails then **All Previous Values** is searched.

The following dialog appears when none of these strategies can uniquely identify the row.

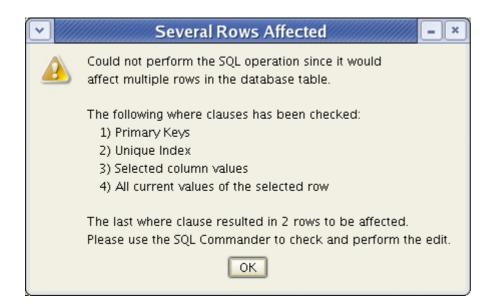


Figure: Warning dialog when a unique row could not be identified

Commit

DbVisualizer issues an implicit database commit after each successful edit operation (the value of the **Auto Commit** property in Tool Properties is bypassed during editing). The commit request is per database connection and it commits all pending updates even those that have been executed in the SQL Commander.

The following example explains the effect of the implicit commit:

- 1. The **Auto Commit** property is disabled in Tool Properties.
- 2. An SQL statement that deletes some rows is executed in the SQL Commander but it is not explicitly committed.
- 3. We now go to the Data tab for a table and edit the value of a column.
- 4. Once the update in the grid is performed the update is committed. This commit will also commit the delete statement that was executed earlier in the SQL Commander. The reason is that all commits are performed per Database Connection.

Error Log

If the insert, update or delete request is successfully executed by the database then the row in the grid will be updated accordingly. There are however situations when errors occur during the database execution phase. These messages are presented in the execution log.

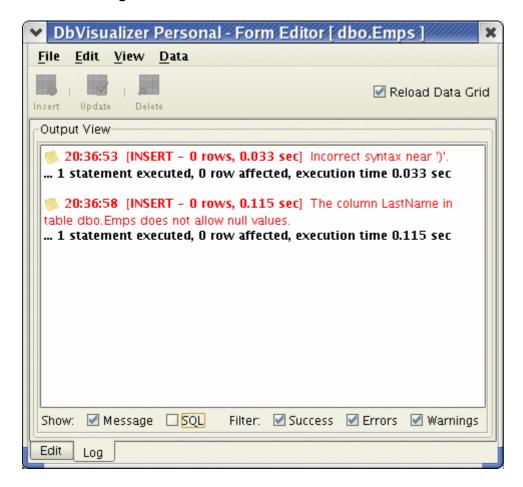


Figure: Error Log view

The log keeps information of all edits that have been executed in both the inline and form editors. It presents not just failed operations (red color) but also all successful edits. All error messages that appear in the log are produced by either the JDBC driver or the database. Refer to the driver or database documentation for explanation of the error messages.

Binary data/BLOB and CLOB

Binary data/BLOB and CLOB data can only be edited in the form editor. Read more about it in Editing Binary/BLOB data and CLOB.

Inline Editor

The inline editor is handy when fast edits need to be made. The editor is simple to use since it is activated by typing characters in the cell (column in a row) that is to be modified. The inline editor is data type aware and checks that the entered values are valid for each column's data type. Any errors are reported in the error log. Only those cells that have been modified (indicated by a yellow color) during the editing session will be propagated to the database.

The inline editor keeps all edits that have been made in a single row until the edit is implicitly committed by selecting another row in the grid or by using the update tool bar button (see below). All other operations such as selecting another table in the **Database Objects** tree will silently revert any edit.

The following tool bar buttons are used to control the inline editor:



Figure: Tool bar buttons to control the inline editor

Description of the buttons (from left):

- Confirm edits (on/off)
 (Check this button to make sure DbVisualizer always asks before performing any edits in the database table)
- Insert row
- Delete row
- Perform the current edit
- Revert the currently edited row

A row is edited by typing characters in a cell. All cells that have been edited are indicated by a yellow background color. Only these columns will be updated once the final SQL is executed to perform the change. All cells irrespective of whether they have been edited or not are highlighted with a yellow border to indicate which row is being edited.

It is not possible to edit binary data, BLOB and CLOB values in the inline editor. Use the form editor to manipulate values for these data types.

Insert a new row

To insert a new row just press the **Insert row** tool bar button. All columns in the table that do not allow nulls are by default switched to the yellow background color. The default value for all columns is the character representation for null which is **(null)** by default. Now just start typing in the cells to set the values of the new row.

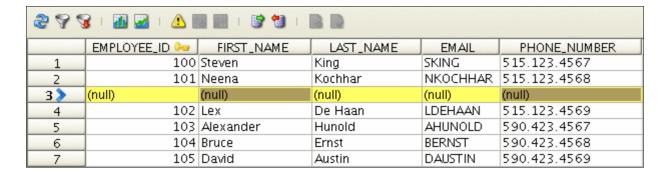


Figure: Initial view of the inline editor when a new row is about to be edited

If a value is entered that is not valid for a cell then an error dialog is displayed. The color of the invalid cell is at the same time switched to red.

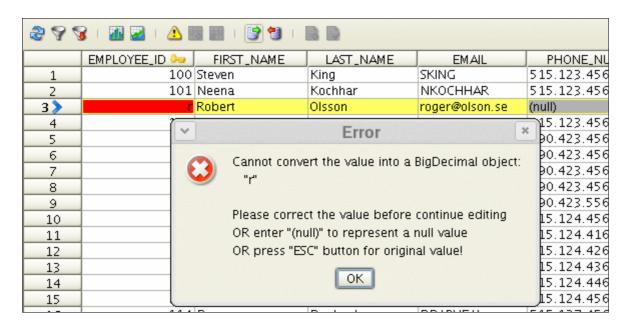


Figure: Error dialog when the data type is invalid for a column

Follow the instructions in the dialog to either correct the value to match the data type of the column or revert to its original value.

If the newly added row is the only row in the table then there is no other row to select in order to perform the insertion. You must in this situation explicitly press the **Perform the current edit** button in the tool bar.

Update an existing row

To update the value of a cell then just select the cell and start typing. The same checks as when inserting a new row are done here as well. To perform the edit just press the **Perform the current edit** button in the tool bar or select a cell in another row.

DbVisualizer use three different <u>strategies</u> to determine the row that will be updated. In order to let DbVisualizer use **Selected Columns** then first edit the cells that should be updated. Now select each cell that should be part of the selected columns list. Press the **Perform the current edit** button in the tool bar to let DbVisualizer use the selected columns in the final **where** clause.

Delete a row

To delete a row then select at least one cell in the row to be removed. DbVisualizer will use one of the <u>strategies</u> in order to determine the row that will be deleted. Selecting one or several cells in the row will form the **where** clause that optionally will be used if the **Selected Columns** strategy is used to identify the row.

A confirmation dialog is displayed (the appearance of this dialog can be controlled in Tool Properties) in which the deletion must be confirmed.



Figure: Confirmation dialog when deleting a row

Cell pop up menu

The cell pop up menu is active while editing a cell value and it is displayed using the right mouse button.

	PHONE_NUMBER	HIRE	_DATE	JOB_ID	SALARY	
1	515.123.4567	1987-06-	17 00:00:00	AD_PRES		24000
2	515.123.4568	1989-09-	21 00:00:00	AD_VP	17000	
3 >	515.123.4569	1993-01-	Set to Nu	I		17000
4	590.423.4567	1990-01-				9000
5	590.423.4568	1991-05-	Insert current Timestamp			6000
6	590.423.4569	1997-06-	Uncheck Column			4800
7	590.423.4560	1998-02-	05 00:00:00	III_PROG		4800

Figure: Cell pop up menu

The list of operations in the cell pop up menu is different depending on what data type the column is. Common for all data types are the **Set to Null** and **Uncheck Column** operations. The Uncheck Column is used to remove the editing state of the cell which means that it will not be included in the update of the row (the yellow background color is removed).

Remember that the format of time stamp, date or time values must match the format settings in Tool Properties.

Insert current Timestamp (can also be **Insert current Time** and **Insert current Date**) menu choice is valid only for the appropriate data types and simply inserts the current time stamp. The format of these values matches the format settings in Tool Properties.

Form Editor

The Form Editor enables editing of data in a form based dialog. This editor is useful when inserting new rows and when it is important to get a more balanced overview of all the data. The form editor and the inline editor are based on the same set of rules and the visual appearance is similar.

The following tool bar buttons are used to start the form editor:



Figure: Tool bar buttons to control the form editor

Description of the buttons (from left):

- Insert row
- Edit row (update, delete or insert copy)

An alternative way to start the form editor in edit mode is to double click on the row header.

Form editor controls

The following explains how the form editor is organized and what controls are available.

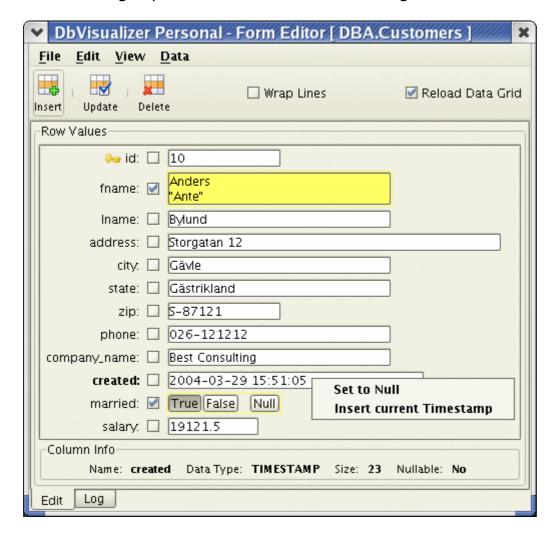


Figure: The form editor

The form editor is composed of two main views (at the bottom of the dialog), they are the **Edit** and **Log** views. The edit view is as its name implies the place where the actual edits take place. The log view maintains a list of log messages for all edits that have been performed. The log view is displayed automatically if an error occurs during the database operation.

The tool bar buttons are used to **Insert,Update** and **Delete** the current row. (Only the insert button is enabled if the form editor has been launched to insert a new row).

The **Wrap Lines** check box is used to control whether long values should be wrapped automatically.

The **Reload Data Grid** check box determines whether the Data tab grid should be automatically re-loaded once the form editor is closed. If this box is disabled then make sure to reload the data tab grid manually to reflect the changes that have been made in the form editor.

Row Values

The **Row Values** section in the form editor lists all columns and values (fields) as they appeared in the data tab grid when the form editor was launched (i.e if a column was manually removed from the grid then it wont show in the form editor). Each field is composed of a label which is the column name and the value. Any primary key columns are indicated with a key-like icon to the left of the label.

The check box between the label and the value indicates whether the column will be part of the SQL that is finally executed to perform the edit. The checked state is automatically enabled if the field of the value is being edited and the color of the value field is automatically switched to yellow to indicate what fields will be part of the database request.

Additional information about a column is listed below the list of fields. This information is updated when the pointer is in a value field.

All text fields allow data to be entered in multiple lines (press the enter keyboard button). Boolean and Bit fields are managed by toggle buttons. The state of these fields can be either true, false or null. All fields except boolean fields have a pop up menu associated with them similar to the one in the inline editor. For all fields it contains the **Set to Null** operation. For time stamp, date and time columns it also contains **Insert current Timestamp**, **Insert current Time** or **Insert current Date**. The formats of time stamp, date and time are the same as specified in Tool Properties.

Remember to use the same format for time stamp, date and time fields as specified in the formats section in Tool Properties.

Each of the fields limits the amount of data that can be entered. Entering more characters than allowed will be denied. Some JDBC drivers report invalid column lengths such as 0 or a negative size. The form editor tries to figure out if the length is invalid and adjust the width accordingly.

Insert a row

The following dialog is displayed when choosing to insert a new row using the Form Editor.

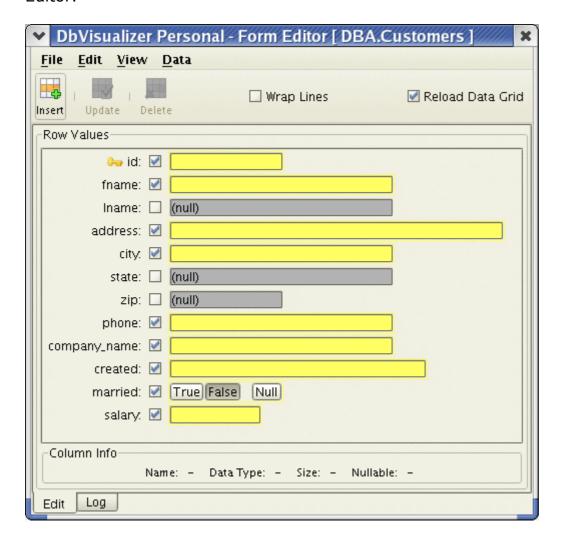


Figure: The form editor as it appears when a new row is about to be edited

The form editor automatically enables the checked state for all columns that do not accept nulls. All other fields are unchecked with the value of (null) (or whatever the text representation of null has been set to in Tool Properties). Now specify the values accordingly and press the **Insert** button to perform the insertion. The form editor is closed if the execution was successful.

The **Data->Insert (Keep Window)** is an alternate insert operation that is used to insert the new row. The difference is that the form editor dialog is kept. This is useful if successive inserts need to be made.

Edit a row (update, delete or insert copy)

Do the following in the Data tab grid to edit a row using the form editor:

- 1. Double click on the row header for the row that is to be edited
- 2. Select one or more cells in the row and press the **Edit row in a form** tool bar button

The first choice is useful if the table has primary keys or if the database table accepts an

update request based on all current values for the row. The second choice is useful when the table has primary keys or when one must be able to select the columns (cells) that will form the **Selected Columns** where clause. See <u>Edits might be denied</u> for more information.

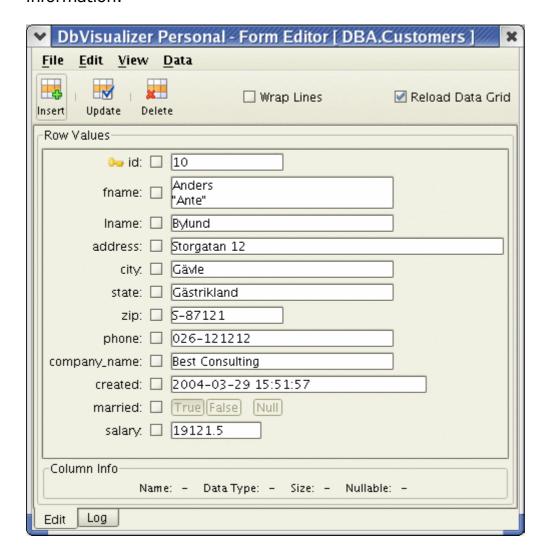


Figure: The form editor as it appears when edit of an existing row has been requested

Update the row

All fields are automatically unchecked when the form editor appears in edit mode. Change the desired values and press the **Update** button to perform the update request.

The form editor is closed if the update operation is successful.

Delete the row

To delete the current row in the form editor just press the **Delete** tool bar button. A confirmation dialog might be displayed (the appearance of this dialog can be specified in Tool Properties) in which the deletion must be confirmed.



Figure: Confirmation dialog when deleting a row

The form editor will be closed if the delete operation is successful.

Insert a copy of a row

The form editor allows a new row to be inserted based on the values that are currently in the editor. Make sure to set each fields check state or use the **Edit->Check All Values** menu choice to enable the checked state for all fields. Use the **Insert** tool bar button or **Data->Insert** (**Keep Window**) menu operation to perform the insertion.

Import from File

The **File->Import From File** operation can be used to load any file into the currently selected field. Importing from file is exactly the same as manually entering the data i.e the max field sizes are considered and it might not be possible to load a file for which content does not fit into the actual field.

Imported binary data with a recognized binary viewer will be displayed accordingly.

Export from File

The **File->Export To File** is used to export the content of any field including binary data to a file.

Editing Binary data/BLOB and CLOB

There are a few constraints specifically for editing of BLOB and CLOB data types in DbVIsualizer:

- They can only be edited in the form editor
- A primary key is recommended to successfully update these data types
- Note: A primary key is required for update of BLOB and CLOB in Oracle

Binary data in DbVisualizer is the generic term for several common binary database types:

- LONGVARBINARY
- BINARY
- VARBINARY
- BLOB

Read the following sections about CLOB and Binary/BLOB data for specific information

CLOB

CLOB data appears (apart from other data types) in a multi line text field in the form editor. Data can be entered manually or imported using the **File->Import From File** operation.

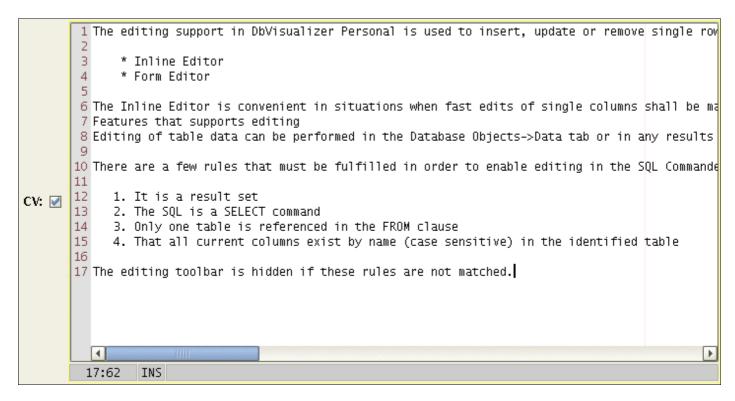


Figure: The CLOB text editor

Binary data/BLOB

Binary data data can by its nature not be manually edited in DbVisualizer, it can only be imported from a file.

The form editor recognizes some common formats and presents them in an appropriate viewer.

GIF, JPEG and PNG viewer



Figure: Binary data viewer for common image formats

Serialized Java objects viewer

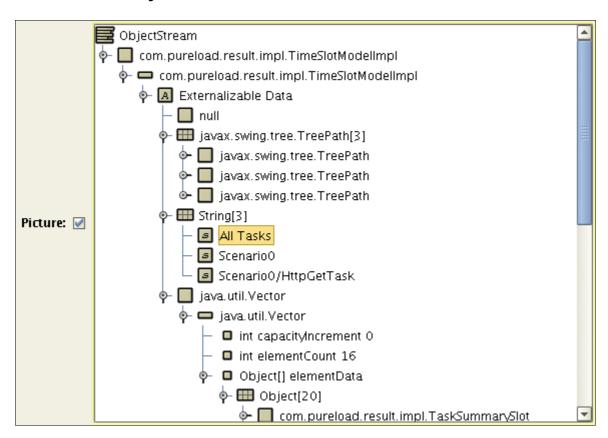


Figure: Binary data viewer for serialized Java objects

Hex/Ascii viewer

The generic hex/ascii viewer is used if the data format is not recognized.

																	ÛΑ	%PDF-1.3.% 🔺
	32	38	38	20	30	20	бF	62	-	6A	ÔD	3С	3С	20	ÛD	2 F	4C	288 0 obj.<< ./L 🗐
	69	бE	65	61	72	69	7A	65	-	64	20	31	20	ÛD	2 F	4 F	20	inearized 1 ./O
	32	39	30	20	ÛD	2 F	48	20	-	58	20	39	30	38	20	39	31	290 ./н [908 91
	31	20	5D	20	ÛD	2 F	4C	20	-	35	33	39	37	36	36	20	0D	1] ./L 539766 .
	2F	45	20	39	30	35	39	36	-	20	ÔD	2 F	4 E	20	38	20	0D	/E 90596 ./N 8 .
	2F	54	20	35	33	33	38	38	-	37	20	ÔD	3E	3E	20	ÛD	65	/T 533887 .>> .e
	6E	64	бF	62	бA	ÔD	20	20	-	20	20	20	20	20	20	20	20	ndobj.
	20	20	20	20	20	20	20	20	-	20	20	20	20	20	20	20	20	
	20	20	20	20	20	20	20	20	-	20	20	20	20	20	20	20	20	
	20	20	20	20	20	20	20	20	-	20	20	20	20	20	78	72	65	xre
	66	ÛD	32	38	38	20	32	35	-	20	ÔD	30	30	30	30	30	30	£.288 25 .000000
	30	30	31	36	20	30	30	30	-	30	30	20	бE	ÛD	ÛΑ	30	30	0016 00000 n00
Picture: 🗹	30	30	30	30	30	38	35	31	-	20	30	30	30	30	30	20	бE	00000851 00000 n
	ÛD	ÔΑ	30	30	30	30	30	30	-	31	38	31	39	20	30	30	30	0000001819 000
	30	30	20	бE	ÛD	ÔΑ	30	30	-	30	30	30	30	31	39	39	33	00 n0000001993
	20	30	30	30	30	30	20	бE	-	ÛD	ÔΑ	30	30	30	30	30	30	000000 n000000
	32	31	37	33	20	30	30	30	-	30	30	20	бE	ÔD	ÔΑ	30	30	2173 00000 n00
	30	30	30	30	32	36	38	31	-	20	30	30	30	30	30	20	бE	00002681 00000 n
	0D	ÔΑ	30	30	30	30	30	30	-	33	30	30	34	20	30	30	30	0000003004 000
	30	30	20	бE	ÛD	ÔΑ	30	30	-	30	30	30	30	34	31	36	31	00 n0000004161
	20	30	30	30	30	30	20	бE	-	ÛD	ÓΑ	30	30	30	30	30	30	000000 n000000
	35	35	30	34	20	30	30	30	-	30	30	20	бE	ÔD	ÔΑ	30	30	5504 00000 n00
	30	30	30	30	36	36	36	35	-	20	30	30	30	30	30	20	бE	00006665 00000 n
				30					-									0000006963 000
	1	20	20	(F	۸۳	Λ2	20	20		20	20	20	20	77	22	22	22	00 - 0000007777

Figure: Hex/Ascii viewer for unrecognized binary data

Create Table and Index Assistants

Introduction

The Create Table and Index Assistants are used to create new tables and indexes. The assistants are quite simple to use since they examine various meta data in the database (depending on what assistant is used) and then let the user point and click to define the actual table or index. Both assistants finally generate the appropriate SQL and pass it over to the SQL Commander which is used to execute it.

These utilities are launched from the **Database** main menu or in the **Database Objects** tree right click menu. The menu choices are enabled only if a table or index can be created for the selected node in the Database Objects tree.

Note: Remember to manually select the **Reload** right click menu choice in the Database Objects tree once a new table has been created.

Create Table

Start the table creation assistant by choosing the **Database->Create Table** menu choice or the **Create Table** menu choice in the Database Objects tree right click menu. Make sure you have located and selected the appropriate object in the **Database Objects** tree as this selection is used to define which database, schema, etc. the table will be created in.

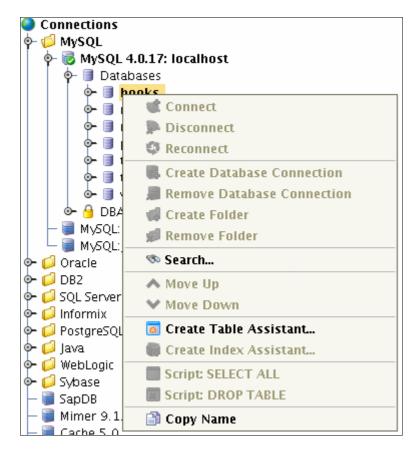


Figure: The right click menu in the Database Objects tree

The Create Table assistant is organized in three areas from the top:

Table Info

Specifies the owning database connection, database and/or schema. These are picked up from the selection in the tree when the assistant is started. Table name is empty and must be specified.

Columns

The list is used to organize the columns that will be in the final create statement. The Data Type column is a list of supported data types for the actual database. Columns can be re-ordered using the main controls.

SQL Preview

The SQL previewer instantly shows the SQL that is used to create the table.

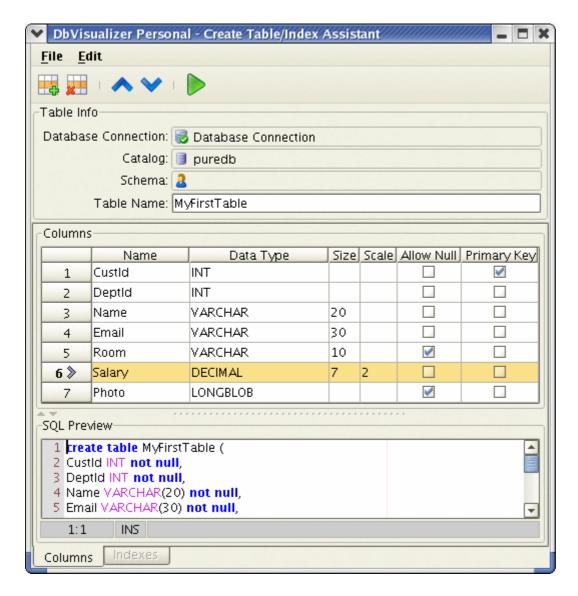


Figure: The table assistant

Columns

Add columns by using the **Edit->Insert** menu choice and **Edit->Delete** to remove the currently selected row. They can be re-organized using the **Edit->Move Up** and **Edit->Move Down** menu operations.

The assistant is based on generic JDBC and it is the responsibility of the user to enter the required fields i.e. specifying size for text data types, ignore size for some BLOB types, enter scale for decimal types, etc. The **Data Type** field for a column when selected contains a list of valid data types for the actual database connection.

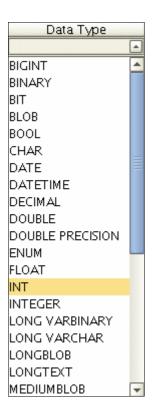


Figure: Data Type list (for MySQL)

The **Size** and **Scale** fields are used either in conjunction or else the size field on its own. Size is often used to set the max length of text columns. It is also used in combination with the Scale field when defining decimal boundaries.



Figure: Size and scale for a DECIMAL data type

The above example will allow a total length (including the decimal places) of 7. Examples:

```
1.02

9871.1

8172.0

18291.22

12.112 <- Error

1921211.11 <- Error
```

SQL Preview

The SQL Preview area is updated automatically to match the edits made in the assistant. The preview is read only.

```
SQL Preview

1 create table MyFirstTable (
2 Custld INT not null,
3 DeptId INT not null,
4 Name VARCHAR(20) not null,
5 Email VARCHAR(30) not null,
6 Room VARCHAR(10),
7 Salary DECIMAL(7, 2) not null,
8 Photo LONGBLOB,
9 primary key (
10 Custld
11 ))

1:1 INS
```

Figure: The SQL Preview for a table

Execute

When you are satisfied with the table then choose **File->Pass SQL to SQL Commander** menu choice. The SQL is then inserted into the SQL Commander. Now select **Database->Execute** main menu choice to execute it as per any regular SQL. If any errors appear during the execution then go back to the Table Assistant and make the necessary changes.

Note: If you want to refine the setup of a table then just select the already visible Table Assistant window. Do not choose the Create Table menu choice again since it will then clear the assistant from its current setup.

Create Index

The Create Index Assistant is much the same as the Create Table Assistant. It is launched from the same menus and the overall layout and controls are the same. The only difference is the **Columns** list which now lists the columns that will be part of the index. The **Column** field when selected lists the current columns in the table.

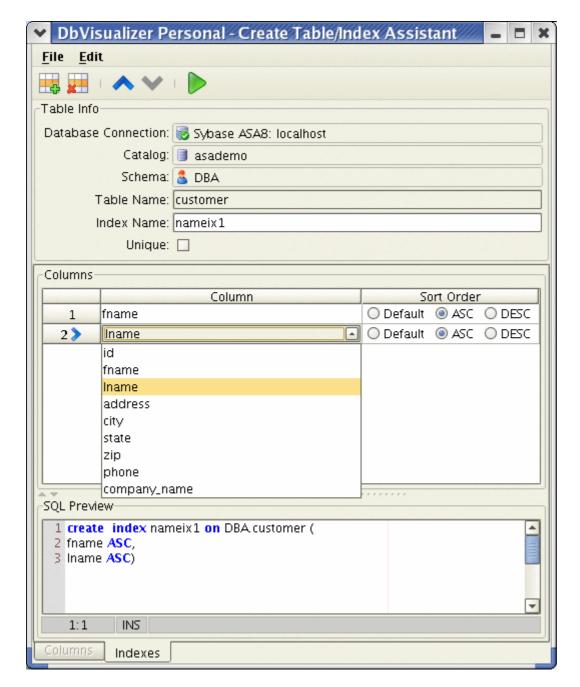


Figure: The Index creation assistant

The example shows that a new **unique** index, **UniqueName** will be created for the **MyFirstTable**. It will index the **Name** column in **Ascending** order.

Please read the previous sections on how to use the Table assistant to edit and create the actual index.

SQL Bookmarks

Introduction

The SQL Bookmark feature was one of the original ideas when DbVisualizer was first designed. The background is that most SQL tools offer quite good support to edit and test SQL statements. But when the final optimized and really awesome SQL is complete then you're all alone. (We used to use a standard text editor and the famous copy/paste capability to transfer SQL's from and to SQL*Plus ;-))

The key concept behind the bookmark management is to offer a way to save SQL statements between invocations of DbVisualizer and make it easy to execute them. Another important requirement is to organize SQL statements in folders for structural and grouping purposes. The core of the bookmark management is the Bookmark Editor. It is here the bookmarks are organized.

The bookmark editor depends heavily on the SQL Commander since when requesting to execute an SQL Bookmark the bookmark editor will pass the actual SQL along with the connection data to the SQL Commander. It is then the SQL commander that is used to edit and test the SQL until it is complete.

What's a bookmark in DbVisualizer?

An SQL Bookmark is generally an SQL statement that is saved between invocations of DbVisualizer. In addition it also keeps related information needed to execute the SQL and present the result accordingly once it is requested.

- SQL statement
- Bookmark name
- Database Connection
- Catalog (aka Database)
- Chart settings (optional)

The bookmark management is primarily used to save SQL statements that are used often or for whatever reason there might be. There are different types of bookmarks and DbVisualizer automatically creates bookmarks in the following function areas:

- Each SQL that is executed in the SQL Commander is saved as an SQL bookmark in the History folder
- Each monitored SQL statement in the Monitor feature is an SQL bookmark and is added to the New folder

(Read more about this in the following sections).

The Bookmarks Main Menu

The bookmarks main menu in the DbVisualizer window contains the following choices:

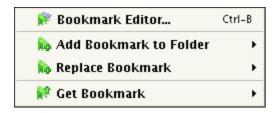
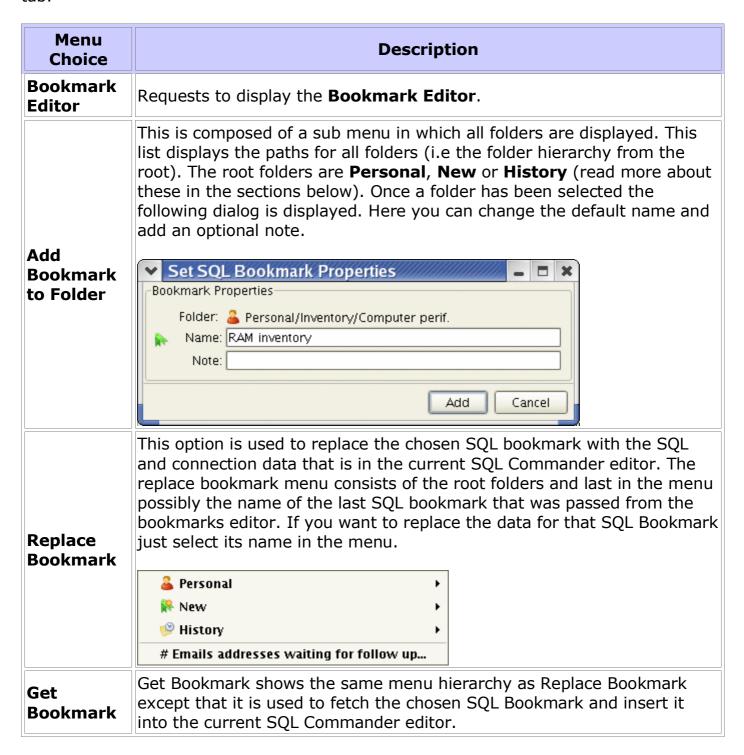


Figure: The Bookmark main menu

All except the Bookmark Editor choice are disabled if you are not in the SQL Commander tab.



Bookmark Editor

The bookmark editor is the core of the bookmark management and is used to organize SQL bookmarks in folders and to do various adjustments.

Bookmark list

The editor is based on a tree list with the same structure as the tree that appears in the **Bookmarks** main menu options. The tree has three root folders that cannot be changed, moved or removed. There is basically no difference between these root folders except that they are used in different contexts in DbVisualizer.

Personal

This root folder is supposed to hold the structure of favorite SQL bookmarks. By putting SQL bookmarks in folders you get a better organisation and overview of your bookmarks. All nodes in the root folder are manually maintained.

New

Creating **Row Count Monitors** in the **Database Objects->Data** tab will add these monitors (as SQL Bookmarks) to the **New** root folder.

History

All SQL statements or scripts that are executed in the SQL Commander are automatically added in the **History** root folder. The latest executed statement appear first in the list.

(The number after the root folder names indicates the number of SQL bookmarks that are in that root folder).

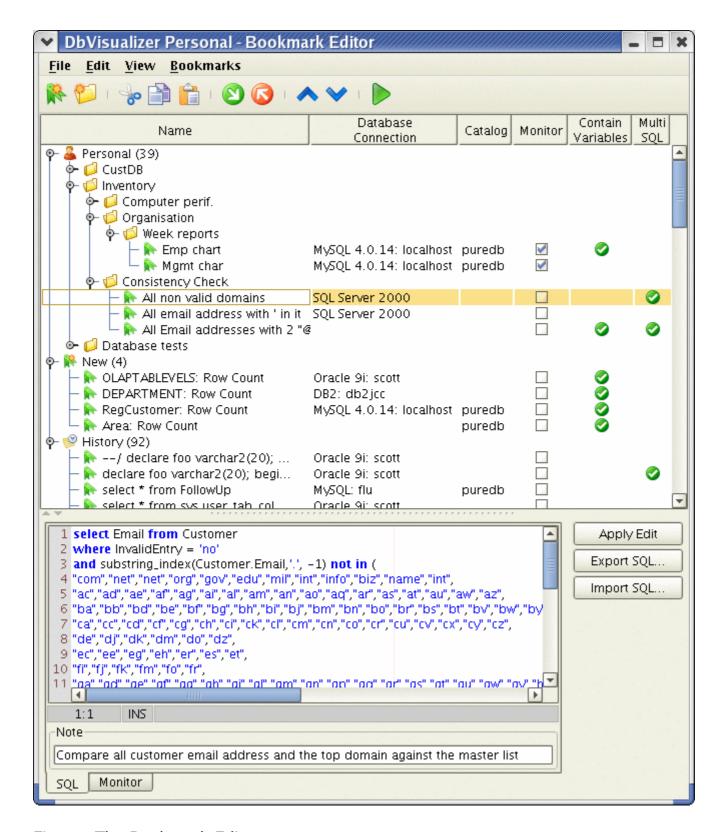


Figure: The Bookmark Editor

You cannot create folders or SQL bookmarks in the **New** or **History** root folders. The way to work with these folders is to copy the SQL bookmarks you want from them into the appropriate location in the Personal root folder.

The tree of folders and SQL bookmarks is contains the following information:

	Column in list	Description
--	----------------	-------------

Name	The name of the node (folder or SQL bookmark). Modify the name by selecting the column and click once to get into editor mode. The Edit->Change Name menu choice can be used for the same purpose. If a SQL bookmark was created by some other function in DbVisualizer then the name will be the first 40 characters of the SQL statement.
Database Connection	The database connection column when clicked displays a list of all defined database connections. The list indicates whether a connection is established or closed. It is here you specify using another database connection for an SQL bookmark.
Catalog	This column lists the Catalog (aka Database) that was current when the bookmark was created. You can change the Catalog by clicking in it. A list of accessible catalogs is then displayed. Note: The list of catalogs is empty if the Database Connection is not established.
Monitor	Check this box to enable the SQL bookmark to become a monitor and thereby appear in the Monitor main tab. SQL's that returns results are the most obvious candidates for being monitored.
Contain Variables	This column is read only and indicates whether the SQL statement includes any DbVisualizer variables. (I.e \$\$variable name\$\$)
Multi SQL	This column is also read only and indicates whether the SQL statement is composed of several SQL statements (aka script). This is determined by looking for statement delimiters in the SQL.

New and History root folders

The number of SQL bookmarks that may be added by DbVisualizer to the **New** and **History** root folders are specified in the **Tool Properties->Bookmarks** category. Bookmarks in these folders can be removed one by one or each folder can be cleared using the **File->Clear all New entries** or **File->Clear all History** entries.

SQL Editor

Monitor information

The monitor sub tab controls the total number of rows that will be kept in the result grid until rows are automatically removed. This feature is specific to the monitor feature. Please see <u>Charts and Monitors</u> for more information.

The Note field

The note field can be used to write a short note about the SQL Bookmark. This note will appear as a tool tip in the Bookmarks main menu.

Executing an SQL bookmark or folder of SQL bookmarks

The SQL editor in the bookmark editor can be used to modify the SQL but it is not the place to execute SQL statements. Instead it is the SQL Commander that is used to execute SQL's. Select the **Edit->Execute** menu operation to copy the selected SQL bookmark into the SQL Commander. The SQL Commander is then used to execute and

edit the SQL. Once you are satisfied with it then select the last entry in the Bookmarks menu:



Figure: The Bookmark->Replace sub menu

If the last entry displays "No current bookmark" then it indicates that the currently edited SQL was not passed from the Bookmark Editor. You can use the other menu choices to locate the actual bookmark that will be replaced.

The **Execute** operation can also operate on a folder. Doing this will result in a script of all direct child SQL bookmarks that are located in that folder. Each of the SQL statements will be delimited by the delimiter as specified in Tool Properties.

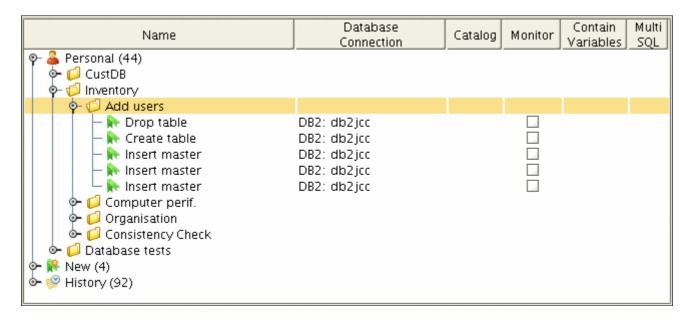


Figure: Selecting a folder for execution

Once the **Execute** is selected the following will appear in the SQL Commander editor:

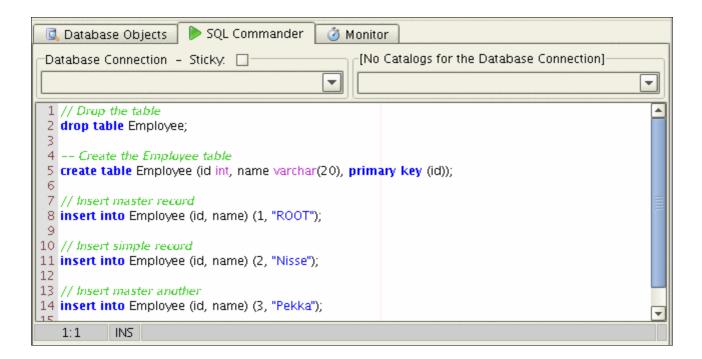


Figure: The SQL Commander editor

Note that the **Database Connection** and **Catalog** lists are empty. You need to select these from the lists when a script of SQL bookmarks is passed from the Bookmark Editor.

Tool Properties

Customizing DbVisualizer

DbVisualizer is highly customizable, you can control formatting, layout and the way DbVisualizer interacts with databases. The default settings are good enough for the average user but sometimes it is necessary to modify properties. This chapter guides you through all the properties.

Note: Not all properties that are saved between invocations are configurable through the tool properties dialog since these are instead adjusted in the appropriate places in the application.

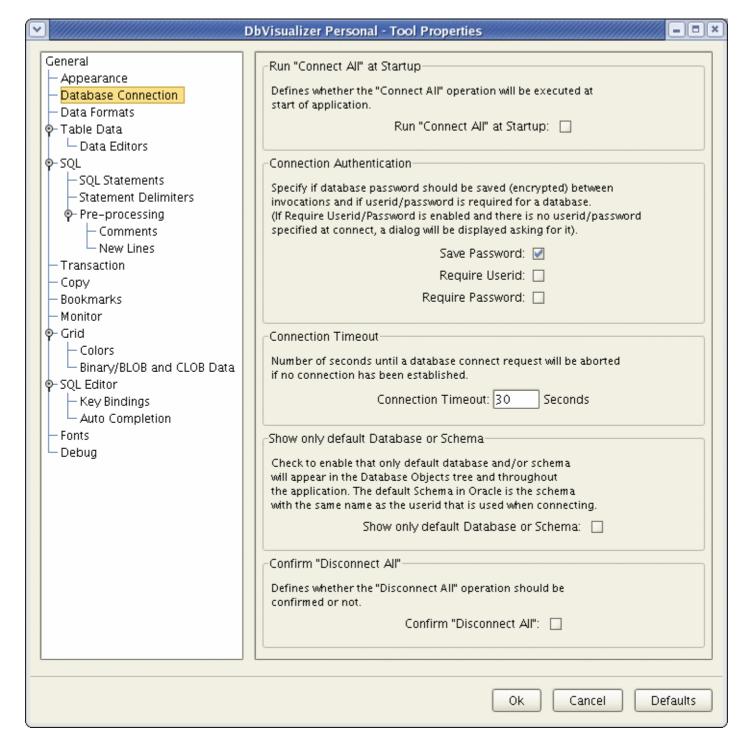


Figure: The Tool Properties window

The Tool Properties window is organized as in many other applications. The **category** list in the left area and the **properties** for the selected category in the right area. A category may group one or several properties.

The buttons at the bottom of the window control whether the changed properties should be applied using the **Ok** button, if changes should be reverted using the **Cancel** button or if the factory defaults should be applied using the **Defaults** button.

Note that the **Ok** and **Defaults** buttons are used to apply values for all categories and not only the currently selected one.

The user preferences (XML) file

All properties are saved in an XML file. The exact location of this file is platform dependent. The location on your system is listed in the frame header of the main window. The XML file contains, in addition to all properties, also the information about drivers, database connections, bookmarks, etc. The general recommendation is to **not edit** this file manually even though it is quite easy to do so.

DbVisualizer automatically creates a backup copy of the XML file when the application is started. The location of this file is the same as for the standard XML file except that the .bak suffix is appended to the file name. The standard XML file might get broken for various reasons. If a warning message that the XML file could not be read is displayed during launch of DbVisualizer then simply copy the backup file to the standard location and restart the application. If the XML file is moved from its standard location or if it is removed then DbVisualizer will automatically create a new one.

Tip: the **-up** command line argument is used to identify the file name (and path) to an alternate XML file.

Categories

The following sections describes each property.

Appearance

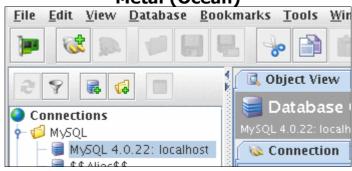
Property	Description

Controls which look and feel will be used.

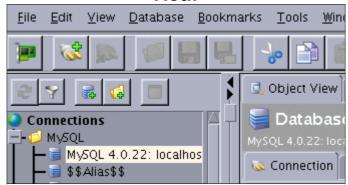
Note 1: You must restart DbVisualizer in order to use a new look and feel.

Note 2: Some look and feels are platform specific and do not appear on all OS'es

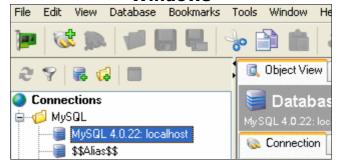
Metal (Ocean)



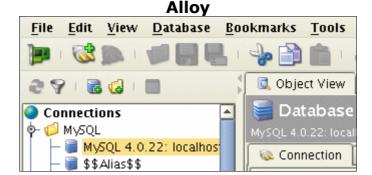
Motif



Windows



Look and Feel



GTK+



Icon Sizes	The Menus , Main Tool Bars , Sub Tool Bars settings are used to control the size of the icons.
Show Tab Icons	Specifies whether an icon will appear in the header of all tabs.

Database Connection

Property	Description
Run "Connect All" at Startup	Defines whether a database connection will be connected when the Connect All operation is selected in the main window menu bar.
Connection Authentication	Save Password specifies if connection passwords should be saved between invocations of the application. (Passwords are encrypted). Require Userid specifies if DbVisualizer should ask for userid when connecting a database connection. (DbVisualizer will only ask if there is no userid entered already). Require Password specifies if DbVisualizer should ask for password when connecting a database connection. (DbVisualizer will only ask if there is no password entered already).
Connection Timeout	Specify number of seconds that the driver will wait until terminating ongoing connection request. Note: This property is handled by JDBC drivers and might not be supported.
Show only default Database or Schema	Check to enable that only default database and/or schemas will appear in the Database Objects tree and throughout the application. The default Schema in Oracle is the schema with the same name as the userid that is used when connecting.
Confirm "Disconnect All"	Checking this property will force a dialog to be displayed before disconnecting all current database connections using the Disconnect All operation.

Data Formats

Property	Description
Date Format	Select the date format that will be used throughout the application (i.e grids, forms and during editing). More information below.
Time Format	Select the time format that will be used throughout the application (i.e grids, forms and during editing). More information below.
Timestamp Format	Select the timestamp format that will be used throughout the application (i.e grids, forms and during editing). More information below.

Numbers Format	Specifies how numbers will be formatted.
Decimal Number Format	Specifies how decimal numbers will be formatted.
Null String	This is the string representation of the null value. This string is the readable form of null and appears in grids, forms, exports and during editing.

Date, Time and Timestamp formats

The lists for date, time and timestamp format contains a collection of standard formats. If these formats are not suitable then you can enter your own format in the appropriate field. The tokens used to define the format is listed in the right click menu while the field has focus.

G - Era Designator
y - Year
M - Month in year
w - Week in year
W - Week in month
D - Day in year
d - Day in month
F - Day of week in month
E - Day in week
H - AM/PM marker
H - Hour in day (0-23)
k - Hour in day (1-24)
K - Hour in AM/PM (0-11)
h - Hour in AM/PM (1-12)
m - Minute in hour
s - Second in minute
S – Millisecond
z - Time zone
Z – Time zone
E illic cone

Figure: The date and time right click menu

The complete documentation for these tokens are listed in the following web page <u>SimpleDateFormat</u>.

Table Data

Property	Description
Show Table Row Count	Specifies if the number of rows in a table will be displayed in the header of the table when in the Database Objects->Data tab. Enabling this property will cause an extra round trip to the database (i.e minor performance penalty)
Highlight Primary Key Columns	Specifies if Primary Key columns will be indicated in the Database Objects->Data tab, Variable Substitution dialog, SQL Commander Result grids and in the References Graph.

Confirm Data Deletion	Check to enable the Confirm Delete dialog when removing rows in the Inline and Form based editors
Include Variables in SQL	Specifies if the right click menu operations in the Data tab will create appropriate SQL statements that include DbVisualizer variables or if the generated statements are plain SQL. Letting DbVisualizer generating statements with variables results in the variable substitution dialog being displayed when these statements are executed in the SQL Commander.
Max Rows at First Display	Set the number of rows that will be fetched for a table in the Data tab when a table is first displayed.

Data Editors

Property	Description
Confirm Data Deletion	Check to enable the Confirm Delete dialog when removing rows in the Inline and Form based editors
Reload Grid after Edit	Check this to enable auto reloading of the grid after a successful edit in the inline editor.

SQL

The SQL category groups properties that are related to execution of SQL statements and the processing associated with it.

SQL Statements

This category controls the SQL templates that DbVisualizer uses internally throughout the application. Each SQL template is composed of the standard SQL and the DbVisualizer **Variable** notation. A variable is identified by the **Variable Identifier** and can be composed of several parts each delimited by the **Variable Delimiter**. DbVisualizer relies on a list of pre-defined variable names that are accessed in the **SQL Statement Template** right click menu:

catalog catalogseparator schema schemaseparator table table-name where-columns quoted-where-columns columns values column-values create-columns index-type index unique index-columns create-primary-key DbVis-Date DbVis-Time

Figure: All pre-defined variables

A specific pre-defined variable can be used in on or more of the SQL templates. Using a variable in a SQL statement that is not valid will result in the variable appearing as is once the statement is executed.

There is normally no reason to modify the SQL templates nor the variable identifier or delimiter settings. There might however be circumstances when edits are needed:

- To put quotes or brackets around table names
- To change the variable identifier or variable delimiter since the default settings may interfere with object names in the database
- To modify the appearance of the where clause or the list of columns

Note: change of SQL templates should be considered in the Connection Properties tab instead of in Tool Properties. The reason is that SQL templates and the associated settings are most often related to a specific database connection.

Detailed information about variables and their syntax is provided in the Executing SQL statements in the SQL Commander.

Property Name	Description
---------------	-------------

	SELECT ALL	Command used when selecting all rows for a table
	SELECT ALL WHERE	Command used when selecting some rows for a table
	SELECT COUNT	Command used to get the number of rows in a table
	INSERT INTO	Command used to insert a new row into a table
	UPDATE WHERE	Command used to update an existing row in a table
SQL Templates	DELETE WHERE	Command used to delete a specific row in a table
	DROP TABLE	Command used to drop a specific table
	CREATE TABLE	Command used to create a new table with an optional primary key
	CREATE INDEX	Command used to create an index for a specific table
	Monitor Row Count	Command used to get the number of rows in a table and the current time stamp
	Monitor Row Count Change	Command used to get the row count difference in a table compared to the previous execution. The calculated row count and the current time stamp is returned
Enclosing Characters	Table Name Prefix/Suffix	Here you can enter the character(s) that DbVisualizer will prefix/suffix all table names with. This is needed when dealing with table names that for example contains a blank character, etc.
	Column Name Prefix/Suffix	See above.
Variable Identifier		The identifier for a variable. A variable starts and ends with this identifier.
Variable Delimiter		The delimiter used to identify the parts of a variable.

Statement Delimiters

Property	Description
----------	-------------

SQL Statement Delimiter 1	Defines the character(s) used to delimit one SQL statement from another in a SQL script
SQL Statement Delimiter 2	Defines the additional character(s) used to delimit one SQL statement from another in a SQL script. If there is no need for more then one SQL statement delimiter then set this one to the same as delimiter 1.
Allow "go" as Delimiter	Specifies whether go as the first word on a single line will be interpreted as a statement delimiter.
Begin Identifier	Defines the character(s) that identifies the start of an anonymous SQL block
End Identifier	Defines the character(s) that identifies the end of an anonymous SQL block

Pre-processing

Pre-processing properties define as the name implies the settings that are used when DbVisualizer pre-processes any SQL statement or script of statements before executing it with the JDBC driver.

Comments

Property	Description
Single Line Identifier 1	Defines the character(s) that identifies the beginning of a one line comment
Single Line Identifier 2	Defines the additional character(s) that identifies the beginning of a one line comment
Block Comment Begin Identifier	Specifies the character(s) that identifies the start of a multi line comment block
End	Specifies the character(s) that identifies the end of a multi line comment block

New Lines

Property	Description
Remove New Line Characters	Specifies whether any new line characters should be removed from any SQL statement executed in the SQL Commander and in the implicit SQL execution functionality in DbVisualizer. Some drivers/databases such as DB2 requires that no new line characters are part of any executed SQL.

Transaction

Dronarty	Description	
Property	Description	

Auto Commit	Defines if each executed SQL statement will be auto committed or not. This setting applies for all SQL's that are executed in the SQL Commander. The inline and form editors in DbVisualizer Personal handles the commit and rollback management independently of the setting of Auto Commit.
Pending Transactions at Disconnect	Defines what DbVisualizer will do on exit from the application when the auto commit setting is disabled.
Transaction Isolation	Attempts to change the transaction isolation level for all database connections. Note: If this property is changed during a transaction, the result is JDBC driver specific.

Copy

The copy category groups properties that are used to control the result of using **Copy Selected Cells** or when using the **Ctrl-C** shortcut in grids.

Property	Description
Column Delimiter	Specifies the delimiter between columns in a multi column copy
End of Line Delimiter	Specifies the new line control characters for multi row copy requests

Bookmarks

Property	Description
Number of Bookmarks Limit	Specifies the number of SQL bookmarks that the New and History bookmark object may keep until the lists are truncated.

Monitor

Property	Description
Start Monitors Automatically	Check to enable start of monitors automatically when database connections are established.

Grid

Property	Description
Fit Grid Column Widths	Enable to let DbVisualizer automatically fit the content in each grid column based on the widest cell value.

The Max Chars property in the Database Objects Data tab and in the SQL Commander is used to control the max number of characters that text values can hold. If the number of characters for a text column is wider then this setting then the column is colored in a light red color. The meaning of setting this property can be one of the following: Meaning of Truncate Values setting Max Will truncate the original value to be less then the setting of Chars Max Chars. **Note:** this will affect any subsequent edits and SQL operations that use the value since it's truncated. This setting is only useful to save memory if viewing very large text columns. • Truncate Values Visually

Will truncate the visible value only and leave the original value intact. This is the preferred setting since it will not harm the original value. The disadvantage is that more memory is needed if dealing with large text columns.

Colors

The Colors category defines how odd and even numbered rows in grids should be presented.

Binary/BLOB and CLOB Data

Property	Description
BLOB	Specifies how BLOB and binary data values will be represented in grids. Setting this property to By Value will result in performance penalties and the memory consumption will increase dramatically.
CLOB	Specifies how BLOB and binary data values will be represented in grids. Setting this property to By Value will result in performance penalties and the memory consumption will increase dramatically.

Editor

The editor category controls various settings specific for the SQL Commander editor.

Key Bindings

The editor category is used to modify the key bindings that are used in the editor.

Auto Completion

Property Description

Prepend Column Name with Table Name	specifies if completed column names should be prefixed with the actual table name i.e TABLE.COLUMN. This setting will only have effect if NOT using table name aliases.
Prepend Table Name with Schema/Database Name	This property is self explanatory.

Fonts

Individual fonts can be defined for SQL editors and grids.

Debug

The debug category is used to control the amount of output that is produced when setting various debug modes. Normally only error messages are displayed in the default debug destination which is the **Tools->Debug Window**. The support team often refer to the debug properties when we want more information in a problem situation.

Property	Description
Debug Output Destination	Specifies the destination to which all debug messages will be written to. It is not advisable to set this to Off since then also error messages will then also be ignored. Standard Out is only useful if the debug mode of the DbVisualizer launcher is enabled.
Debug DbVisualizer	Defines the amount of logging that will be produced. Full output is when Log Level is set to Debug and lowest output is Error . Setting Detail Level to Full produces the most detail and also consume more resources.

Read more about **Problem Resolution**.

Export, Import and Print

Introduction

The export feature is used to export data that has been fetched and presented in DbVisualizer. The export wizard dialog looks different depending on whether a grid, graph or chart data is going to be exported. The following sections describe the settings that can be made in each of these contexts. There are major differences between DbVisualizer Free and Personal when exporting grid data. This document explains the complete functionality in the Personal edition even though it implicitly covers the export functionality in DbVisualizer Free.

The import feature is used to import data stored in CSV (Character Separated Values) format from files.

The printing feature can be used to print grid and graph data to printer or file.

Exporting very large result sets using the standard export feature may fail with memory problems since all data must first be presented in DbVisualizer. Using the @export client side command in the SQL Commander solves this problem since the data is exported on the fly while it is fetched from the database.

Export Grid data

The Export wizard is primarily initiated using the **File->Export** main menu choice. This operation examines the current context and displays the appropriate wizard. The **File->Export Selection** main menu choice is specifically for **Grid** contexts and is used to export the current selection instead of all data in the grid. It is only enabled if the current context is a grid and if there are any selected cells in it. In addition all grids throughout DbVisualizer offer the right click menu choice for **Export Selection**. It is a shortcut for the **File->Export Selection** main menu operation.

Settings page

There are a number of options to configure how the data should be exported. The settings page contain general properties that control how the exported data should be formatted. All settings in the settings page can be saved to a file for later use in the export wizard or in the SQL Commander when exporting result sets using the opencommand.

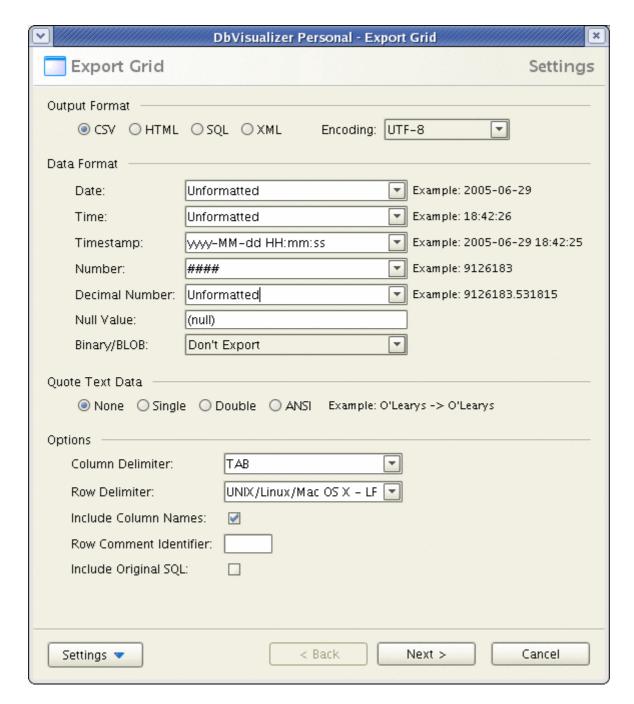


Figure: The grid export wizard

Read the sections below for detailed information on each field and what settings that can be made.

Output Format

Grid data can be exported in the following formats.



```
The CSV format (Character Separated Values) is used to export the grid of
         data to a file in which each column is separated with a character or several.
         It is even possible to specify the row delimiter (aka newline sequence of
         characters).
CSV
         5, Hepp, 59248
         15, Hopp, 41993
         16, Hupp, 44115
         The above example use a "," as the column delimiter and a "\n" sequence as
         the row delimiter (invisible above).
         The data is exported in HTML format using the <TABLE> and associated
HTML
         tags.
         The SQL format simply creates an SQL INSERT statement for each row in
         the grid. It also uses the column names from the grid to define the column
         list in the SQL statement.
         insert into table1 (Column1, Column2, Column3) values (5,
SQL
         'Hepp', 59248);
         insert into table1 (Column1, Column2, Column3) values (15,
         'Hopp', 41993);
         insert into table1 (Column1, Column2, Column3) values (16,
         'Hupp', 44115);
         The XML format is handy when importing or using the exported data in an
         XML enabled application. The structure of the XML format is:
         <ROWSET>
           <ROW>
             <Column1>5</Column1>
             <Column2>Hepp</Column2>
             <Column3>59248</Column3>
           </ROW>
           <ROW>
XML
             <Column1>15</Column1>
             <Column2>Hopp</Column2>
             <Column3>41993</Column3>
           </ROW>
           <ROW>
             <Column1>15</Column1>
             <Column2>Hupp</Column2>
             <Column3>44115</Column3>
           </ROW>
         </ROWSET>
```

Encoding

The encoding choice controls what encoding the data will be exported in. This will also set the encoding in the HTML and XML headers. The default choice is based on your systems default encoding.

Data Format

The data format settings defines how the data for each of the data types will be formatted.

Quote Text Data

Defines if text data should appear between quotes or not. Selecting the ANSI choice will automatically prefix any single quotes with an additional one.

Options

The options section is used to define settings that are specific for the selected output format.

CSV

Options —		
Column Delimiter:	TAB	
Row Delimiter:	UNIX/Linux/Mac OS X – LF 🔻	
Include Column Names:		
Row Comment Identifier:		
Include Original SQL:		

Figure: CSV specific export options

HTML

Options —	
Title:	DbVisualizer export output
Description:	
Include Original SQL:	

Figure: HTML specific export options

SQL

Options —	
Table Name:	HR.EMPLOYEES
Statement Separator:	; •
Row Comment Identifier:	
Include Original SQL:	

Figure: SQL specific export options

XML

Options —		
Description:		
Include Original SQL:		

Figure: XML specific export options

Settings

The Settings button lists when pressed a menu with options to save and load settings to and from a file.

Use Default Settings

Press this button to initiate the settings with default values. Some of the settings will be fetched from the general tool properties dialog.

Load

Press this button to open the file choose in which you can select a settings file

Save As

Use this choice to save the settings to a file

Copy Settings to Clipboard

Use this choice to copy all settings to the system clipboard. These can then be pasted into the SQL Commander to define the settings for oexport editor commands.

Data page

The columns list is used to control what columns will be exported and the format of their data. The list is exactly the same as the column headers in the original grid i.e. if a column was manually removed from the grid before launching export then it will not

appear in this list.

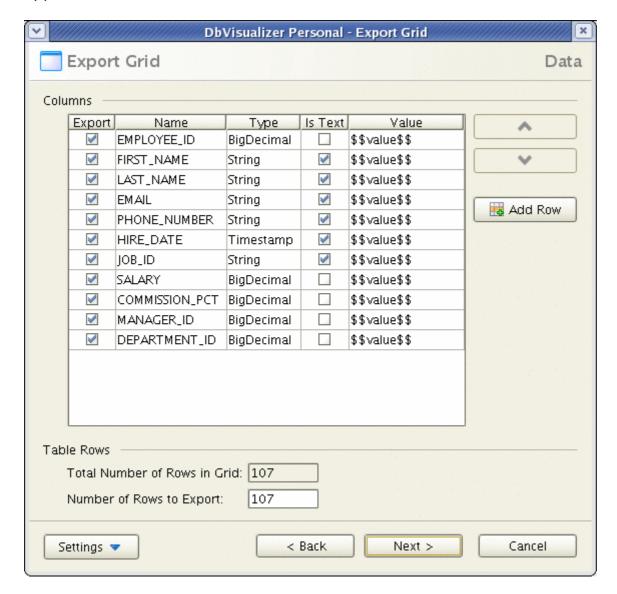


Figure: The grid export wizard

The **Table Rows** fields tells how many rows that are available and the choice to optionally specify the number of rows to export. This setting along with the **Add Row** button is especially useful if using the test data generation feature described in the next section.

Here follows information about the columns in the list.

Field	Description
Export	Defines whether the column will be exported or not. Uncheck it to ignore the column in the exported output.
Name	The name of the column. This is only used if exporting in HTML, XML or SQL format. Column headers are optional in the CSV output format.
Туре	The internal DbVisualizer type for the column. This type is used to determine if the column is a text column (i.e if the data will be surrounded in quotes or not).
Text	Specifies if the column is considered to be a text column (this is determined based on the type) and so if the value will be enclosed in quotes.

Value

The default "\$\$value\$\$" variable will simply be substituted by the actual value in the exported output. You can enter additional static text in the value field. This is also the place where any <u>test data generators</u> are defined.

Generate Test Data

The test data generator is useful when you need to add random column data to the exported output. The actual value of the data that is going to be in the exported output is referenced by the \$\$value\$\$ variable in the Value field. This variable is simply replaced by the real value during the export process. Additional static data can be added before and after the \$\$value\$\$ field and will be exported as entered. The value field is also the place to setup any test data generators. While in the editing mode of the value field there is a right click menu with the supported generator functions.

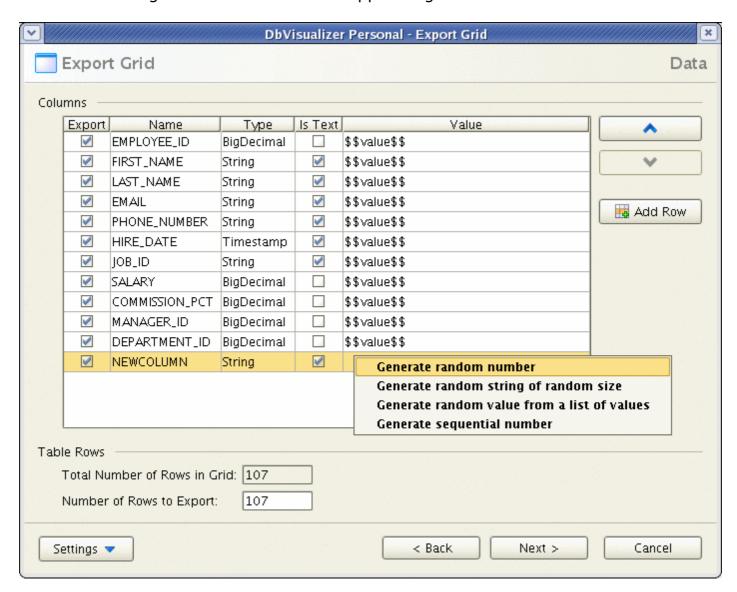


Figure: Right click menu with the test data generator functions

Function Name	Function Call	Example
Generate random number	\$\$var randomnumber (1, 2147483647)\$\$	Generates a random number between 1 and 2147483647

Generate random string of random size	\$\$var randomtext(1, 10)\$\$	Generates random text with a length between 1 an 10 characters
Generate random value from a list of values	\$\$var randomenum(v1, v2, v3, v4, v5)\$\$	Picks one of the listed values in random order
Generate sequential number	\$\$var number(1, 2147483647, 1)\$\$	Generates a sequential number starting from 1. The generator restarts at 1 when 2147483647 is reached. The number is increased with 1 every time a new value is generated.

Test data generator example

Here follows an example that utilizes the test data generators. Consider this data:

	EMPNO 🌭	ENAME	JOB	MGR	HIREDATE	SAL	DEPTNO
1	7369	SMITH	CLERK	7902	2005-01-24 12:11:08.0	800	20
2	7499	ALLEN	SALESMAN	7698	2005-01-24 12:11:08.0	1600	30
3	7521	WARD	SALESMAN	7698	2005-01-24 12:11:08.0	1250	30
4	7566	JONES	MANAGER	7839	2005-01-24 12:11:08.0	2975	20
5	7654	MARTIN	SALESMAN	7698	2005-01-24 12:11:08.0	1250	30
6	7698	BLAKE	MANAGER	7839	2005-01-24 12:11:08.0	2850	30
7	7782	CLARK	MANAGER	7839	2005-01-24 12:11:08.0	2450	10
8	7788	SCOTT	ANALYST	7566	2005-01-24 12:11:08.0	3000	20
9	7839	KING	PRESIDENT	(null)	2005-01-24 12:11:08.0	5000	10
10	7844	TURNER	SALESMAN	7698	2005-01-24 12:11:08.0	1500	30
11	7876	ADAMS	CLERK	7788	2005-01-24 12:11:08.0	1100	20
12	7900	JAMES	CLERK	7698	2005-01-24 12:11:08.0	950	30
13	7902	FORD	ANALYST	7566	2005-01-24 12:11:08.0	3000	20
14	7934	MILLER	CLERK	7782	2005-01-24 12:11:08.0	1300	10
15	7939	MILLER	CLERK	7782	2005-01-24 12:11:08.0	1300	10

Figure: Sample of grid data

The Data page will look like this based on exporting the previous grid.

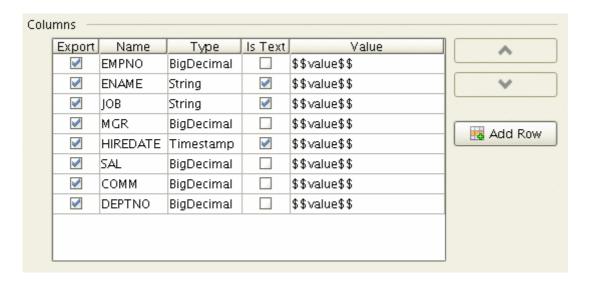


Figure: The export window

The **JOB** column should not appear in the output and the new **JOB_FUNCTION** should contain abbreviated job functions. To accomplish this we simply uncheck the **Export** field for **JOB** entry. The Value for the **JOB_FUNCTION** is set to use the **Generate** random value from a list of values function.

Export	Name	Туре	Is Text	Value	
/	EMPNO	BigDecimal		\$\$value\$\$	
/	ENAME	String	✓	\$\$value\$\$	·
	JOB	String	✓	\$\$value\$\$	
✓	JOB_FUNCTION	String		\$\$var randomenum(eng, adm, fin)\$\$	Add Do
/	MGR	BigDecimal		\$\$value\$\$	Add Ro
/	HIREDATE	Timestamp	✓	\$\$value\$\$	
/	SAL	BigDecimal		\$\$value\$\$	
/	COMM	BigDecimal		\$\$value\$\$	
/	DEPTNO	BigDecimal		\$\$value\$\$	

Figure: Customized columns list with a generator function

Previewing the data (or exporting it) in CSV format results in this:

```
EMPNO, ENAME, JOB FUNCTION, MGR, HIREDATE, SAL, COMM, DEPTNO
7369, SMITH, adm, 7902, 2005-01-24 12:11:08, 800, (null), 20
7499, ALLEN, adm, 7698, 2005-01-24 12:11:08, 1600, 300, 30
7521, WARD, eng, 7698, 2005-01-24 12:11:08, 1250, 500, 30
7566, JONES, adm, 7839, 2005-01-24 12:11:08, 2975, (null), 20
7654, MARTIN, eng, 7698, 2005-01-24 12:11:08, 1250, 1400, 30
7698, BLAKE, eng, 7839, 2005-01-24 12:11:08, 2850, (null), 30
7782, CLARK, eng, 7839, 2005-01-24 12:11:08, 2450, (null), 10
7788, SCOTT, eng, 7566, 2005-01-24 12:11:08, 3000, (null), 20
7839, KING, eng, (null), 2005-01-24 12:11:08, 5000, (null), 10
7844, TURNER, eng, 7698, 2005-01-24 12:11:08, 1500, 0, 30
7876, ADAMS, fin, 7788, 2005-01-24 12:11:08, 1100, (null), 20
7900, JAMES, eng, 7698, 2005-01-24 12:11:08, 950, (null), 30
7902, FORD, eng, 7566, 2005-01-24 12:11:08, 3000, (null), 20
7934, MILLER, fin, 7782, 2005-01-24 12:11:08, 1300, (null), 10
7939, MILLER, fin, 7782, 2005-01-24 12:11:08, 1300, (null), 10
```

Preview

The preview page shows the first 100 rows of the data as it will appear when it is finally exported. This is useful to verify the data before performing the export process. If the previewed data is not what you expected then just use the back button to modify the settings.

Output Destination

The destination field specifies the target destination for the exported data.



Figure: The output destination and final page for grid export

Destination	Description
File	This option outputs the data to a named file.
SQL Commander	This destination will transfers the export data to the SQL Commander editor. It is primarily useful when exporting the SQL output format.
Clipboard	Export to the (system) clipboard is convenient if you want to use the exported data in another application without the extra step of exporting to file first. Data can even be pasted into a spreadsheet application such as Excel or StarOffice and the cells in the grid will appear as cells in the spreadsheet. Read more about the CSV format in the Format section.

Export Text data

The wizard when exporting result sets in **Text** format is very simple as it is only possible to specify where the exported output should go.

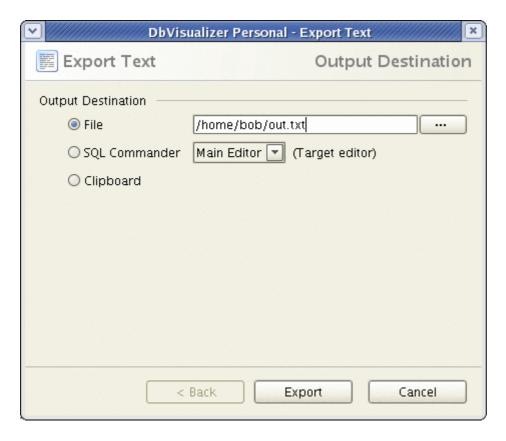


Figure: Export window for text format result sets

Export Graph data

Exporting references graphs will export the graph in the same zoom level as it appears on the screen. The export window when exporting graphs looks like this:

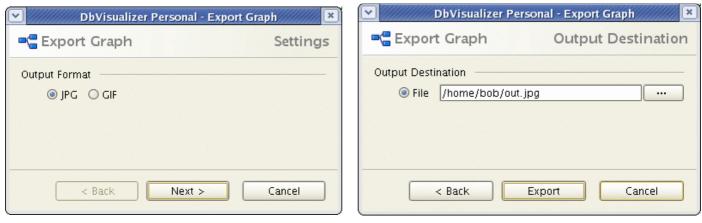


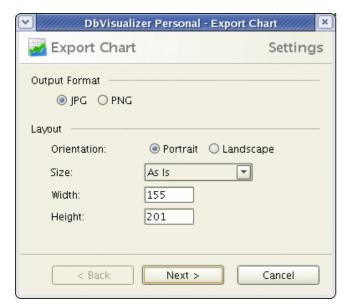
Figure: Export window for graphs

The export window is quite limited as compared to when exporting grids. The graph can only be exported to a **File** in the **JPEG** or **GIF** formats.

Export of graphs cannot be previewed or exported to any other destination then file.

Export Chart data

Exporting charts adds the capabilities to set the size and orientation of the exported file.



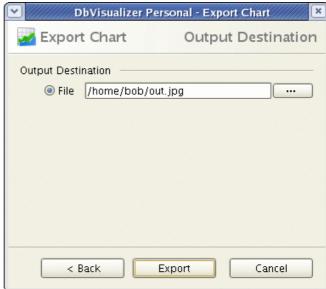


Figure: Export window for charts

A chart can only be exported to a **File** in the **JPEG** and **PNG** formats. The optional **Layout** settings are used to control the size of the image. The initial width and height are the same as the size of the chart as it appear on the screen. The **Size** list when clicked shows a list of well known paper formats. The **Width** and **Height** will be changed to match the selected size. Setting the width and height or selecting a predefined size will scale the exported image accordingly.

Export of charts cannot be previewed or be exported to any other destination then file.

Import Table Data

The import table data feature is used to import files whose data is organized as columns with separator characters between them. The destination for the imported data can be to a database table or a grid in DbVisualizer. The grid option is convenient for smaller files as the grid functionality then can be used to do various things with the data. An example is that a CSV file rather easily can be converted into an XML file or a HTML document by using the data import feature to grid and then use the export functionality in the grid to output the grid in the desired format.

The import wizard is launched from the **Tools->Table Data Import** menu choice.

Note 1: The first row in the source file is used to find out the actual columns.

Note 2: The import wizard can not be used to import binary data.

Source File

In the first wizard page select the source file to import.

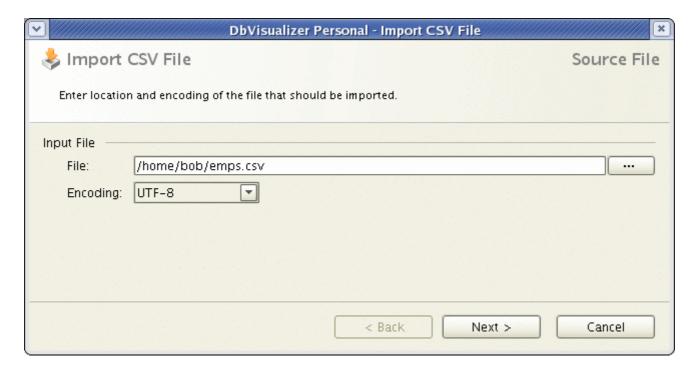


Figure: The Source File import wizard page

Settings

In the settings page you specify options how the data in the file is organized. The **Data** section at the bottom of the page lists a preview of the parsed data in the **Grid** tab while the **File** tab shows the original source file. If a row in the Grid tab is red then it indicates that the row will be ignored during the import process. This happens if setting any of the **Options** that will result in rows not being qualified.

In the Delimiters section define what character that separates the columns in the file. If enabling the **Auto Detect** choice then DbVisualizer will try the following characters:

- comma ","
- tab "TAB"
- semicolon ";"
- percent "%"

Use the Options section to further define how the data should be read.

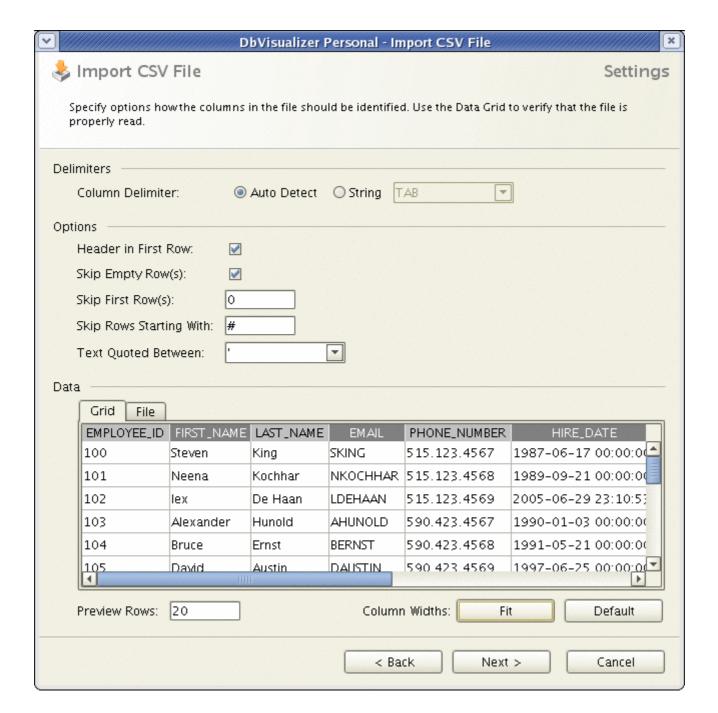


Figure: The Settings wizard page

The following shows the preview grid with some rows red. The reason is that the **Skip First Row(s)** and **Skip Rows Starting With** is set i.e the first two rows and the rows starting with 103 will not be imported.

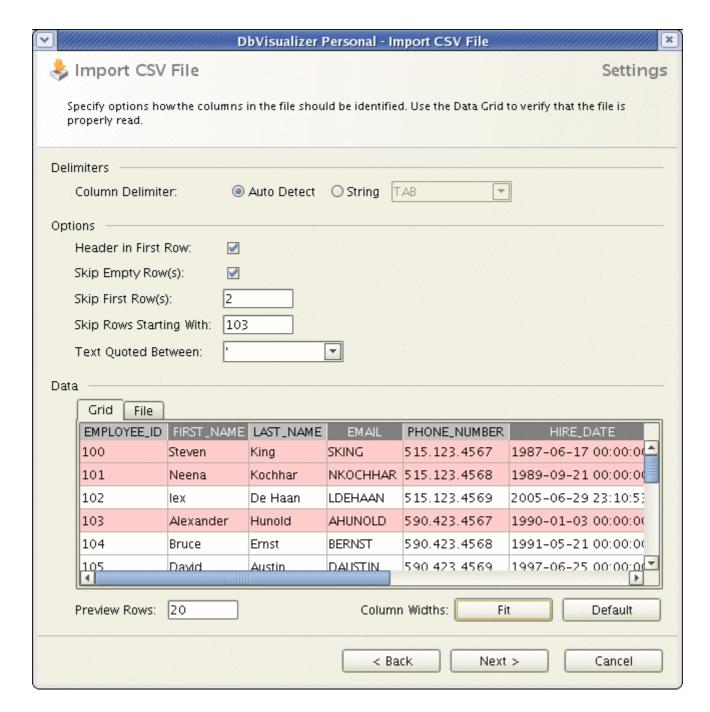


Figure: The Settings wizard page

Data Formats

The Data Formats page is used to define formats for some data types. The first row in the preview grid here contains a drop down box which lists the actual data types. Just select the appropriate type for the column.

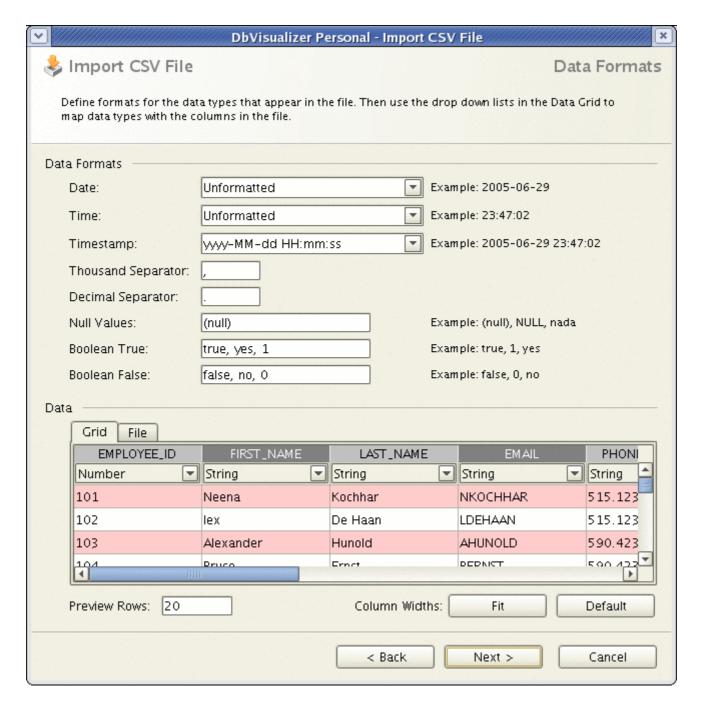


Figure: The Settings wizard page

The following is displayed when selecting the drop down box in the preview grid.

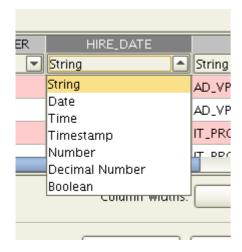


Figure: The data type drop down

Import Destination

The import destination page initially shows two options, **Grid** and **Database Table**. The Grid choice is used to import the data into a grid that will be presented in its own window in DbVisualizer. When the Database Table choice is selected will you be prompted to choose what target table to import to. The Map Table Columns with File Columns grid will show what columns are in the selected database table and a column with the columns in the source file. You can here select what fields in the source file should be imported into what columns.

DbVisualizer automatically assigns the columns in the source file with the first columns in the target table. You can then manually assign them. Choose the empty choice in the columns drop down to ignore the column during import.

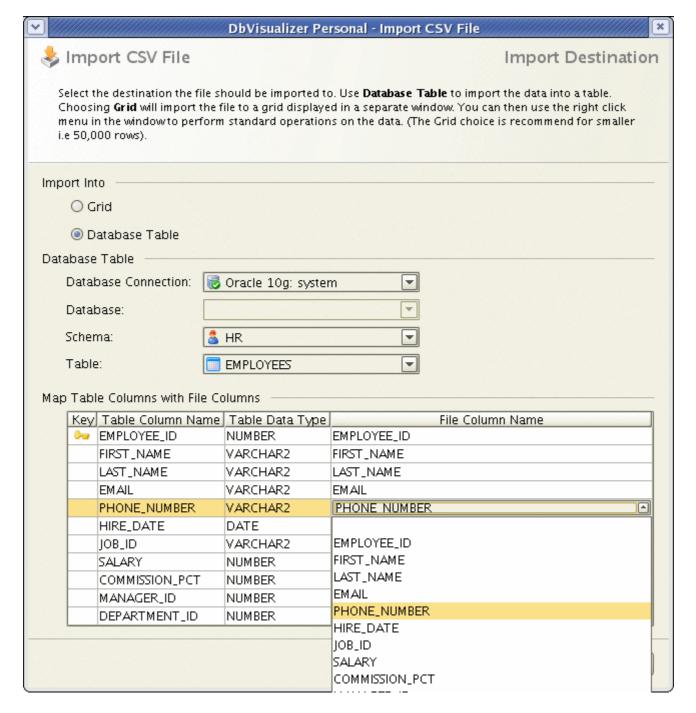


Figure: The data type drop down

Import process

The last wizard page is used to start and monitor the import process. Here you can select whether all rows in the source file should be imported or only a portion. Errors that occur during the import process will be presented in the log.

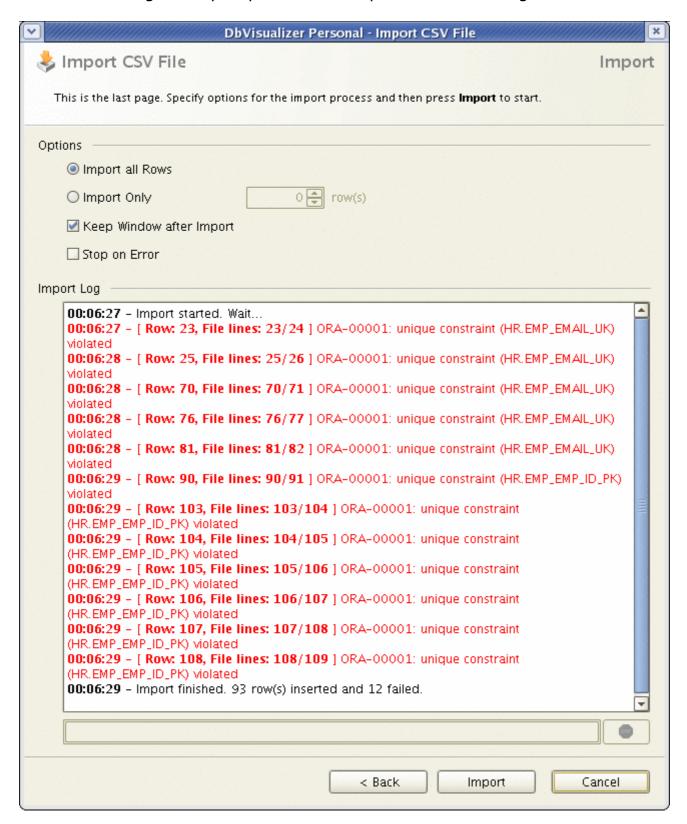


Figure: The import process page

Print

The printing support in DbVisualizer supports printing of Grids and Graphs. The print dialog looks somewhat different depending on what is printed.

Note: Printing of charts is currently not supported. The workaround is simply to export the chart and then use your favorite printing tool to get it on paper (a standard web browser is sufficient).

Grid

Printing a grid in DbVisualizer causes the visual grid to be output on paper. This includes the table headers, sort and primary key indicator, etc. It can be output as a screen shot that spans several pages depending on the number of rows and columns that are printed. The other solution to printing grids is to export to HTML and then use a web browser to print it. The choice of which is more attractive than the other is up to you to decide.

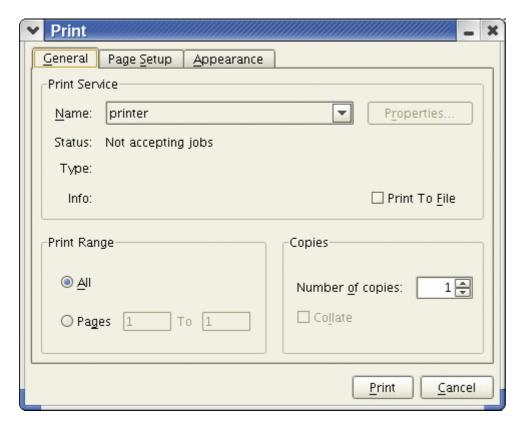


Figure: Standard print dialog

The content and layout of the print dialog is platform specific. The above screen shot is from Linux/RedHat.

Graph

The graph printing setup dialog adds a step before the standard printing dialog is displayed.

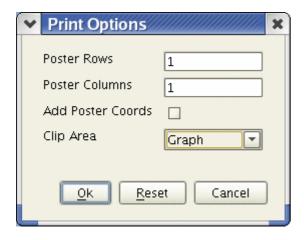


Figure: Print options when printing graphs

It is possible to specify the number of rows (pages) and columns (pages) that the complete image will be divided into. It is also possible to select whether the view as it appears on the screen will be printed or the complete graph.

Print Preview

The **File->Print Preview** feature is used to preview a grid or graph before print.

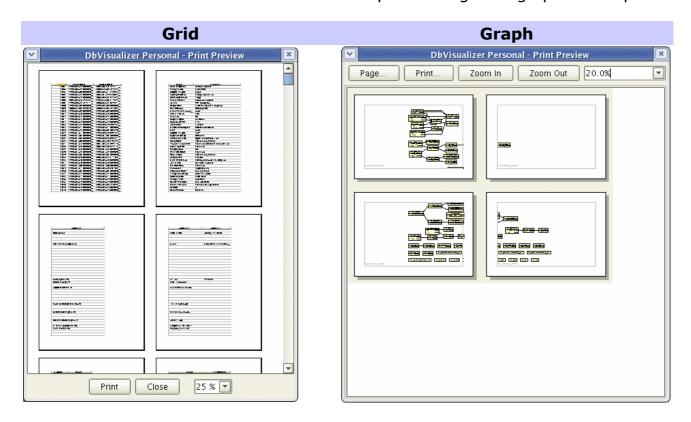


Figure: Grid and graph print previews

Plug-in Framework

Introduction

Note: The plug-in framework is supported only by the DbVisualizer Personal edition.

This document explains the database profile concept which is the base for how DbVisualizer presents information in the Database Objects tree and in the Object View. The document is targeted for advanced users needing to create or modify database profiles.

What features in DbVisualizer are affected by a database profile?

Key features in DbVisualizer are the database objects tree used to navigate the database and the object view showing details about a database object. The general problem exploring databases that can be connected via DbVisualizer is that they are all different with respect to the information describing whats in the database (also called **system tables** or **database meta data**). This briefly means that it's rather complex for a tool such as DbVisualizer since each database must be explored specifically at the implementation level. (JDBC offers a generic toolkit that can be used but its level of support is very limited).

The database profile concept was introduced to ease the process of defining what information DbVisualizer will display for each database. A database profile is an XML document stored in a file which makes it extremely easy to modify what information should be presented in DbVisualizer. No programming is necessary! DbVisualizer comes with a collection of different object viewers that can be used depending on how object data should be presented. Creating or modifying database profiles requires no technical knowledge other then the basics in XML.

All database profiles are loaded from the **DBVIS-HOME/resources/profiles** directory.

The following figure illustrates what in the DbVisualizer user interface that is handled by the database profile.

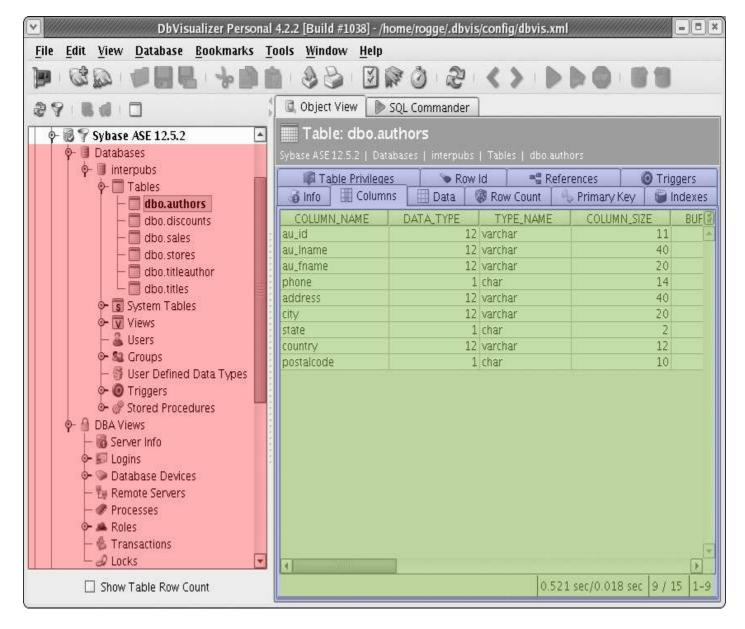


Figure: Database Objects tab

The **red box** at the left shows the **database objects tree**. This tree is used to navigate the structure and contained objects in the database. Selecting an object in the tree will show the **object view** (blue box) specifically for the selected object type. An object view may have several **data views** with object information. DbVisualizer show these as labeled **tabs**. The **green box** shows in this screen shot the content of the data view labeled **Columns**. The type of viewer that is presenting the data in the screen shot is the **grid** viewer. Read more about data viewers in the <u>Viewers</u> section.

Common for both the database objects tree and the object view are the SQL commands that are used to fetch the information from the database. The associated SQL is executed by DbVisualizer whenever a node in the tree is expanded (to find out any child objects) or when a node is selected to fill the object data views.

How does DbVisualizer pick the correct database profile?

The way DbVisualizer determine what XML file to load is based on a couple of parameters:

The default behavior is that DbVisualizer auto detects what profile to use as follows:

- 1. When the database connection has been established DbVisualizer also knows what kind of database and JDBC driver that is being used.
- 2. The information about the database connection is now matched with the information in the **database-mappings.xml** file.
- 3. If there is a matching profile then it will be used.
- 4. If there is no matching entry then a **generic** profile will be used. (This is solely based on what JDBC offers).

A database connection can in addition be defined to always use a specific profile. This is specified in the database connection properties feature. Manually choosing a profile requires that the profile supports the actual database. If it doesn't then various errors will be reported once the database objects tree is explored. (Whenever a profile is manually selected must the actual database connection be re-started).

The name of the loaded profile is listed in the **Connection** tab status bar once the connection has been established.



Figure: The status bar in the Connection tab

XML structure

The mapping from the visual components in the user interface described earlier and the element definitions in the XML file is briefly as follows:

- The database objects tree (green box) is described by the <ObjectsTreeDef>
 XML root element. (The Database Connections node is mandatory and its appearance cannot be controlled by the profile).
- The object views (green and blue boxes) that may appear are described by the **<ObjectsViewDef>** XML root element.
- The commands used to execute the SQL in order to get the information for both the <ObjectsTreeDef> and the <ObjectsViewDef> definitions are defined by the <**Commands>** XML root element.

The XML for a database profile is quite simple but there are a few things that must be highlighted. All database connections loads a database profile from an XML file. If there is no matching database profile then a **generic** profile will be used. This profile uses the standard JDBC meta data calls in order to obtain information about the structure and objects in the database. The generic profile is not one XML file as specialized profiles but actually three files:

- generic-commands.xml
- generic-tree.xml
- generic-view.xml

All these three files a referred in the **generic.xml** file as include statements i.e each of the above files will be included in the generic.xml file. The reason for this is that all of these files can be included and extended in a specialized profile. See later for more

information.

The XML structure used to represent the database profile is organized as follows (in order):

<Commands>

Keeps **<Command>** child elements. Each command defines input, output, what SQL to execute and optional attributes.

<ObjectsTreeDef>

Describes how the database objects tree should appear.

<ObjectsViewDef>

Describes the view for a specific object type.

XML skeleton

The following is a minimal XML file showing the key structure.

```
<?xml version="1.0" encoding="UTF-8" ?>
 <!DOCTYPE DatabaseProfile SYSTEM "dbvis-defs.dtd" [</pre>
 <!ENTITY generic-commands SYSTEM "generic-commands.xml">
 <!ENTITY generic-view SYSTEM "generic-view.xml">
<DatabaseProfile</pre>
 name="sybase-ase"
 desc="Profile for Sybase ASE"
 version="$Revision: 1.3 $"
 date="$Date: 2005/04/21 13:40:40 $">
 <!-- Definition of the commands -->
 <Commands>
  &generic-commands;
 </Commands>
 <!-- Definition of the database objects tree structure -->
 <ObjectsTreeDef id="sybase-ase">
 </ObjectsTreeDef>
 <!-- Definition of the database objects views -->
 <!-- Include the generic-view -->
 &generic-view;
 <ObjectsViewDef id="sybase-ase" extends="generic">
 </ObjectsViewDef>
</DatabaseProfile>
```

Note: The name of the XML file (sybase-ase) and the values for the **name** attribute for the DatabaseProfile, ObjectsTreeDef and ObjectsViewDef elements must be the same

The first rows in the XML defines external dependencies and their URI's. The **DOCTYPE** identifier defines the DTD that is used to verify the XML with. The **ENTITY** identifiers lists URI's for external references. In this case they identify the generic-commands.xml and generic-view.xml files. They can then be referred in the XML as either **&generic-commands**; and **&generic-view**; and simply means that the accompanying XML files will be included in the XML.

The root of the database profile is the **<DatabaseProfile>** element. Continue to the next sections for information about the elements forming the database profile.

XML Elements

The following section describes the key XML elements and their attributes.

<DatabaseProfile>

The **<DatabaseProfile>** is the root element in the XML file. It is required and have the following attributes.

All attributes are required. They will appear in the **Database Profile** list when selecting the properties for a database connection:

		Auto Detect	O Manually Choose	
Profile	Version	Date	Description	
db2	1.8	2004/09/27	Profile for DB2	
db2-zos	1.4	2004/09/27	Profile for DB2 on z/OS	
informix	1.18	2005/02/10	Profile for Informix IDS	
mysql	1.21	2005/02/10	Profile for MySQL	
mysql5	1.3	2005/02/10	Profile for MySQL 5.0.1+	_
oracle	1.34	2005/01/24	Profile for Oracle	E
postgresql	1.14	2004/09/27	Profile for PostgreSQL	
sgiserver	1.4	2004/09/27	Profile for SQL Server	
sybase-ase	1.6	2004/09/27	Profile for Sybase ASE	₩

Figure: The list of available database profiles

<Commands>

This element keeps all **<Command>** child elements each describing the SQL and its interface. Each **<Command>** element is identified by a unique **id** which is referred in the **ObjectsTreeDef** and in the **ObjectsViewDef** definitions.

```
<Commands>
&generic-commands;
<Command>
...
</Command>
</Command>
```

The first statement in the **<Commands>** element is:

```
&generic-commands;
```

This simply means that the generic-commands entity defined at the top of the XML file

will be included in the XML i.e all its definitions will be accessible as is.

<Command>

The **<Command>** element identifies everything needed for DbVisualizer to execute the SQL associated with the command. The SQL must return a result set with 0 or several rows i.e statements that doesn't return any result set is currently not supported. The following command queries for login information in Sybase ASE.

The **id** for this command is **sybase-ase.getLogins**. The reason for prefixing the id with the name of the profile is for maintainability. Since the **generic-commands.xml** file is included in most profiles it is easier to set unique prefixes for all commands so that they are not mixed with the the commands in the generic-commands.xml file.

Result set

The result set for the previous query looks as follows:

name	suid	dbname	fullname	language	totcpu	totio	pwdate
sa	1	master	(null)	(null)	0	0	2005-02-24 23:59:14
probe	2	subsystemdb	(null)	(null)	0	0	2005-02-25 00:01:15

The way DbVisualizer handles the result set depends on whether the command is executed as a request in the database objects tree (ObjectsTreeDef) or in the object view (ObjectsViewDef). If executed in the database objects tree then each row in the result set will be a new node in the tree. If executed in the object view then it is the actual viewer component that decides how the result will be presented. For more information how a result set is used in either the ObjectsTreeDef and ObjectsViewDef read the specific sections.

Another important difference between the database objects tree and object view is that the tree is a hierarchical structure of objects while object view presents information about a specific object. An object that is inserted in the database objects tree is a 1..1 mapping with a row from the actual result set. The end user will see these objects (nodes) by some descriptive name as defined in the ObjectsTreeDef. However, all data for the row in the original result set is stored with the object in the tree. This is not the case in the ObjectViewDef.

The following example put some light on this. Consider the previous result set and that it is used to create objects in the database objects tree. The end user will see the following in DbVisualizer. The visible name for each row is the **name** column in the result set.

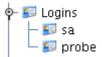


Figure: Sample of the Logins node having two child nodes

Each of the **sa** and **probe** nodes have all their respective data from the result set associated with the nodes. The data is referenced as **commandId.columnName** i.e **sybase-ase.getLogins.name**, **sybase-ase.getLogins.dbname**, etc. The complete structure for the **sa** node then looks as follows:

```
sybase-ase.getLogins.name = sa
sybase-ase.getLogins.suid = 1
sybase-ase.getLogins.dbname = master
sybase-ase.getLogins.fullname = (null)
sybase-ase.getLogins.language = (null)
sybase-ase.getLogins.totcpu = 0
sybase-ase.getLogins.totio = 0
sybase-ase.getLogins.pwdate = 2005-02-24 23:59:14
```

<Input> - Setting input data

There are two types of Commands: with or without dynamic input. The difference is that dynamic input Commands accepts input data that is typically used to form the **WHERE** clause in the SQL. The previous example illustrates a static SQL (without dynamic data).

To allow for dynamic input just add the **<Input>** element as a child to the Command. The SQL must also be modified to contain variables at the positions in the statement that should get dynamic values. The following is an extension to the previous example allowing for dynamic input.

The previous example adds two input variables: **name** and **suid**. The value for the first **name** input column is set to **"sa"**.

```
<Column name="name" value="sa">
```

There is no magic with this definition since the **\${name}** variable in the SQL will be replaced with **"sa"**. (This variable is defined as an example. In a real profile it is better to remove it since it's static and insert the value into the SQL).

The second input column definition introduces that variables can be set as value.

```
<Column name="suid" value="${sybase-ase.getProcesses.suid}">
```

The value for the **suid** definition will in this case get the value of the **sybase-ase.getProcesses.suid** when the SQL is executed. So where is this variable defined? As explained in the <u>Result Set</u> section we introduced how all the data for a row in the result set is associated with the objects in the database objects tree. In addition can a command reference information in parent object using the very same variable syntax. So the variable **\${sybase-ase.getProcesses.suid}** simply means that DbVisualizer will look through the parental tree structure and pick the first matching entry and use its value.

<Output> - Re-defining the output

As mentioned earlier is a specific column value in a result set row referenced by the name of the column. Sometimes this is not desirable and the <Output> definition can be used to change this. The following simply identifies a column in the result set by its index number starting from 1 and then force its name to be set as the value of the **id** attribute.

Another option using the <Output> element is to alter the columns in the result set by either adding, renaming or removing them.

```
<Output>
  <Column modelaction="add" index="THIS_IS_A_NEW_COLUMN" value="Rattle and Hum">
  <Column modelaction="rename" index="ADDR" name="ADDRESS">
  <Column modelaction="rename" index="2" name="PHONE">
  <Column modelaction="drop" index="MOBILE_PHONE">
  <Column modelaction="drop" index="4">
  </Output>
```

(The rename and drop actions accepts either the name of the column or index number starting from left with 1).

The **add** operation is used to add a new column to all rows. The value attribute accepts variables using the \${...} syntax.

The **rename** operation simply renames a column.

The **drop** operation drops the specified column.

The rename operation is primarily used when building a custom command that is supposed to be used by a viewer that requires a certain input by column names. Read more in the ObjectsViewDef section.

<ObjectsTreeDef> - Definition of the Database Objects Tree

The ObjectsTreeDef controls how the database objects tree will be presented and what commands that are used to form its content. The mapping between the ObejctsTreeDef and the visual appearance in DbVisualizer is very easily mapped:

```
<GroupNode type="Databases">
                                     <DataNode type="Catalog">
                                       <GroupNode type="Tables">
                                         <DataNode type="Table"/>
                                       </GroupNode>
                                       <GroupNode type="SystemTables">
                                         <DataNode type="SystemTable"/>
                                       </GroupNode>
                                       <GroupNode type="Views">
                                         <DataNode type="View"/>
</GroupNode>
  Databases
                                       <GroupNode type="Users"/>
    <GroupNode type="Groups">
       <DataNode type="Group"/>
       🗽 🛐 System Tables
                                       </GroupNode>
       Views
                                       <GroupNode type="Types"/>
         - 🦀 Users
                                       <GroupNode type="Triggers">
                                         <DataNode type="Trigger"/>

    Groups

                                       </GroupNode>
        – § User Defined Data Types
                                       <GroupNode type="Procedures">
       💁 📵 Triagers
                                         <DataNode type="Procedure"/>
       • Stored Procedures
                                       </GroupNode>
  🗣 🤒 DBA Views
                                     </DataNode>
     — 🐻 Server Info
                                   </GroupNode>
     🔖 💹 Logins
                                   <GroupNode type="DBA">
        — 飅 sa
                                     <GroupNode type="ServerInfo"/>
                                     <GroupNode type="Logins">
        🗕 💵 probe
                                       <DataNode type="Login"/>
     Database Devices
                                     </GroupNode>
     – 🚼 Remote Servers
                                     <GroupNode type="Devices">
      – 🥜 Processes
                                       <DataNode type="Device"/>
     🧽 📤 Roles
                                     </GroupNode>
      – 🕓 Transactions
                                     <GroupNode type="RemoteServers"/>
      - 📣 Locks
                                     <GroupNode type="Processes"/>
                                     <GroupNode type="ServerRoles">
                                       <DataNode type="ServerRole"/>
                                     </GroupNode>
                                     <GroupNode type="Transactions"/>
                                     <GroupNode type="Locks"/>
                                   </GroupNode>
                                 </ObjectsTreeDef>
```

<ObjectsTreeDef id="sybase-ase">

Figure: The visual database objects tree and its XML definition

The screen shots shows all nodes representing the **<GroupNode>** definitions in the ObjectsTreeDef. One exception is the **Logins** object that has been expanded to illustrate how **<DataNode>** objects look. The ObjectsTreeDef in the example above has been simplified to only show the **type** attribute. (The label of the nodes as they appear in the visual tree is not listed in the ObjectsTreeDef example) The type attribute is primarily used internally in the profile as an identifier between the ObjectsTreeDef and the ObjectsViewDef. The type is also visible in the DbVisualizer GUI when either the tool tip for a tree node is displayed and in the object view header. The type is also used to identify what icon that will be used to represent the object.

There are no limitation on the number of levels in the ObjectsTreeDef. A good rule is however to keep it simple and intuitive.

<GroupNode>

The <GroupNode> element is used to represent a static object in the tree and cannot execute any commands. It is primarily used for structural and grouping purposes. The GroupNode element have the following attributes.

```
<GroupNode type="SystemTables" label="System Tables" isLeaf="false">
...
</GroupNode>
```

The **isLeaf** attribute is optional and controls whether the GroupNode may have any child objects or not. It can always be set to true but the effect in the visual database objects tree is then that the expand icon to the left of the group node icon will always be displayed even though it can never have any child objects. The default setting for **isLeaf** is false.

<DataNode>

The <DataNode> element feeds the tree with dynamic data produced by Commands. The example in the <<u>Command></u> section querying for all logins look as follow in the ObjectsTreeDef:

```
<GroupNode type="Logins" label="Logins">
  <DataNode type="Login" label="${sybase-ase.getLogins.Name}" isLeaf="true">
       <Command idref="sybase-ase.getLogins"/>
       </DataNode>
</GroupNode>
```

First there is a <GroupNode> element with the purpose to group all child objects. The <DataNode> have in this example the same attributes as the <GroupNode>, the type is however "Login" instead of "Logins" as for the <GroupNode>. This difference is important once the user click on either of the objects so that the Object View will show the appropriate views. The <DataNode> definition can be seen as a template as the associated command will fetch rows of data from the database and DbVisualizer will use the <DataNode> definition to create one node per row in the result set.

The **label** attribute for the data node is somewhat different as it introduces the use of a variable. The real value for the label will in this example be the value in the Name column produced by the sybase-ase.getLogins command as you can see in the <Command> definition (the name of the variables have the same prefix as the commands).

The **<Command>** element defines by an **idref** attribute what command that should be used to create the objects in the tree. The command in this case and in the <u>Result set</u> section produced a result set with 2 rows and 8 columns. The result will then be that two nodes will be created each with the label of the **Name** column in the result set.



Figure: Sample of the Logins node having two child nodes

The label can be changed by setting it to any other variable or a composition with several variables:

```
label="${sybase-ase.getLogins.Name} (${sybase-ase.getLogins.dbname})"
```

Will result in following being displayed:

```
sa (system)
probe (subsystemdb)
```

The complete set of attributes for the <DataNode> element is as follows:

The <Command> definition in this example is the common way of referencing commands i.e only by its name using the idref attribute. There are however situations when additional data must be set in the <Command> specifically for a <DataNode>. Continue reading the next section for details.

<Command>

The common way commands are referenced in the <DataNode> definition is by its id as the **idref** attribute. Sometimes its is required that a specific <DataNode> must supply for example different input to a command. This is done by simply adding the standard <Input> element to the <Command>.

If the <Command> in the <Commands> section have any <Input> element defined then this is overridden if specifying the <Input> element in the <DataNode> definition.

The value of any variables in the <Input> element will be searched based on the strategy described in the Result set section.

```
<Filter>
```

The <Filter> element is specific for <Commands> that appear in the <DatabaseObjectsTree> structure. A filter definition simply defines what columns for a <DataNode> that are allowed to use in filters. These filters are more known as Database Objects Tree Filtering in DbVisualizer and appear below the database objects tree. The following example shows that filtering may be defined for these types:

Catalog

- Table
- System Table
- View

For each of these <Filter> definitions are one or several columns defined that can be used to filter on.

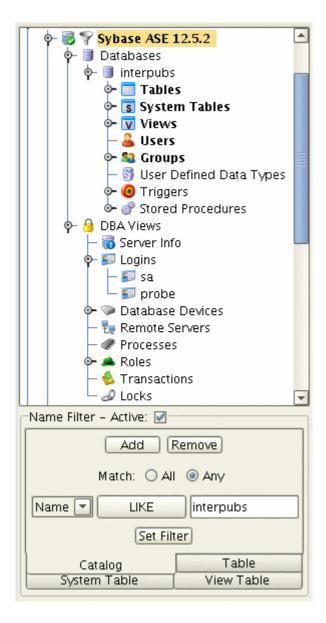


Figure: Screen shot showing the filter pane

The filter definition above specifies that the **type** of object the filter is for is **View**. The **name** specifies what the name of the tab in the filter pane will be. The <Column> element(s) then defined the **index** which should be either a column name in the result set or an index number representing the actual column. The **name** attribute then specifies the name of the column as it will appear in the filter pane.

Several columns may be specified in the Filter element.

<SetVar>

The <SetVar> element is used to assist DbVisualizer so that it can work properly. There are 3 main object types that DbVisualizer relies on:

- Catalog (name="catalog")
- Schema (name="schema")
- Table (name="table")

For these object types you need to define with the <SetVar> element that it is a catalog, schema or table. The value should be the label of the appropriate object.

The reason these <SetVar> elements are defined for the Views type in sybase-ase profile are that schemas are not expressed in the <ObjectsTreeDef>. The schema information is however available by the command that is executed. The **TABLES_SCHEM** value is simply fetched from the result set and then set as **schema** using the <SetVar> element. The same applies for the **table** setting. (**catalog** is set by a parent <DataNode> so it is not needed here).

The **rowcount** setting control whether the object supports getting row count with **select count(*)**.

<ObjectsViewDef> - Definition of the Object View

The <ObjectsViewDef> element defines all objects views that will appear when selecting a node in the database objects tree. The object type information between the <ObjectsTreeDef> and the <ObjectsViewDef> are the same and makes it easy to map what viewers should appear for a specific object type.

When an object is selected in the tree (**sa** in the screen shot below) its complete information is passed to the object view handler (right in the screen shot). This handler determines based on the object type what object view will present the information. Once found all data views are created as tabs in the user interface. The selected object and its information is passed to each of the data views for processing and presentation. The following shows how the Object View look in DbVisualizer and its accompanying <ObjectView> definitions.

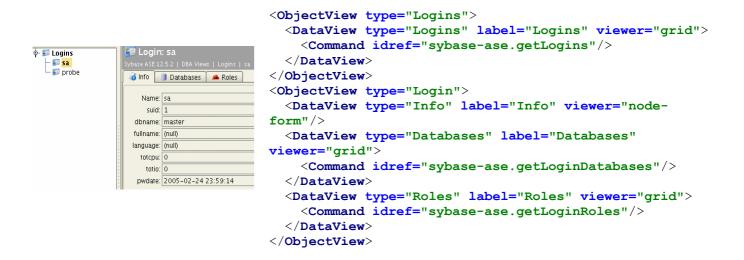


Figure: The visual database objects tree, object view and its XML definition

The screen shot shows both the **Logins** node and its child nodes, **sa** and **probe**. What is not obvious in the screen shot is the object types of these objects. The Logins node is of type **Logins** while the child nodes are of type **Login**.

The <ObjectView> definition above shows the views for two types, **Logins** and **Login**. Clicking on the node labeled **Logins** in the tree will show the object view for the **<ObjectView type="Logins">** definition while clicking on the nodes labeled **sa** or **probe** will show the object view for the **<ObjectView type="Login">**.

The example shows **sa** being selected. Its <DataView> definitions are (by label):

- Info
- Databases
- Roles

These views are presented in DbVisualizer as tabs. The label of each tab is the label defined in the <DataView> and the icons are defined by respective object type.

The <ObjectsViewDef> element has the following attributes

```
<!-- Include the generic-view -->
&generic-view;
<ObjectsViewDef id="Views" extends="generic" >
    ...
</ObjectsViewDef>
```

The first statement in the **<Commands>** element is:

```
&generic-view;
```

This simply means that the generic-view entity defined at the top of the XML file will be included in the XML i.e all its definitions will be accessible as is. An example is the <ObjectView> definition in the generic-view.xml file for the **Table** object type. It contains a lot of <DataView> elements that identifies all viewers for the Table. If you now want to use the generic Table <DataView's> but add a new **Abbreviations** <DataView> then simply extend the generic Table <DataView>. This is briefly done by adding the **extends="generic"** attribute in the <ObjectsViewDef> element. Then by

using the exact same object type in the extending <ObjectView> you will get this behavior. Read more about extending <ObjectView's> in the <a href="Extending <ObjectView>">Extending <ObjectView>">Ex

<ObjectView>

The <ObjectView> element is identified by an object type and groups all <DataView> elements that will appear when the object type is selected in the database objects tree. Here follows the <ObjectView> definition for the Login object type.

```
<ObjectView type="Login">
    ...
</ObjectView>
```

This element is simple as its only attribute is the **type**. The type is used when a node is clicked in the database objects tree to map the object of the type clicked and its <ObjectView>.

<DataView>

The <DataView> element is where the things happen. It defines how the viewer should be labeled in DbVisualizer, what viewer it should use, commands and some other things. The following is the <DataView> definitions for the Login object type. (The <ObjectView> element is part of the sample just for clarification).

```
<ObjectView type="Login">
  <DataView type="Info" label="Info" viewer="node-form"/>
  <DataView type="Databases" label="Databases" viewer="grid">
        <Command idref="sybase-ase.getLoginDatabases"/>
        </DataView>
        <DataView type="Roles" label="Roles" viewer="grid">
              <Command idref="sybase-ase.getLoginRoles"/>
              <Command idref="sybase-ase.getLoginRoles"/>
              </DataView>
</objectView>
```

This definition will be presented in DbVisualizer as described in the <u>introduction</u> of <ObjectsViewDef> section. These three data view elements have the **viewer** attribute. It identifies how the data in the view will be presented. See next section for a list of supported viewers.

Viewers

DbVisualizer supports the following viewers:

Viewer name	Require <comman d> child element</comman 	Description	Optional attributes
<u>grid</u>	Yes	Presents a results set in a grid	
<u>text</u>	Yes	Presents one row column in a text editor	column="column Name"

form	Yes	Presents the row(s) from a result set in a form. If several rows are in the result then those are presented in a list. Selecting one row from the list will present all its column in a form	
node-form	No	Presents all data from the original result set for the tree object in a form	
table-refs	Yes	Shows the references graph for the table object	
tables-refs	Yes	Shows the references graph for several tables in the result set	
table-data	Yes	Shows the table grid with editing features	
table- rowcount	Yes	Shows the row count for the table object	

<Command>

Please read in < Command > section earlier as its capabilities is the same here.

<Action>

Note: This element can be used only if the viewer attribute is **grid** for the <DataView> element.

The <Action> is used to define what additional actions should appear in the grid right click menu. These will only be enabled if there is at least one cell selected in the grid. The following is the <Action> elements that are currently supported. (<DataView> is in the sample for clarification).

A <Map> element is used to map the original result set column and the name for it as used by the template.

Note: The current support for <Action> is somewhat limited as it is mapped only two SelectAllCommand and DropTableCommand. It is not possible to add more actions.

<Message>

The <Message> element is very simple as it defines a message that will appear at the top of the dataview tab (above the viewer). The definition is as follows:

It can be used to further explain the content in the viewer.

Extending <ObjectView>

An existing <ObjectView> definition made in for example the generic-view.xml file can be extended in a database profile by using a few action attributes for each of the <DataView> elements. To accomplish extensions the object type specified in the <ObjectView> type attribute must match the type in the parent profile. Now you have the following options:

- Adding a <DataView>
 Simply add the <DataView> definition and it will be added to the current list of <DataView> definitions
- Dropping an existing <DataView>
 Add the <DataView type="xxx" action="drop"> to drop the object type named "xxx"
- Replacing a <DataView>
 Just add the <DataView> with the exact same type as the parent <DataView>. All
 the new settings of the new <DataView> will replace the existing settings in the
 parent <DataView>

Mapping a database connection with a specific database profile

The default strategy for how DbVisualizer loads a database profile for a database connection is by auto detecting it. This is accomplished by the **database-mappings.xml** file located in the **DBVIS-HOME/resources** directory. The file is organized as follows. (The sample lists only two DatabaseMappings for the Sybase ASE and Sybase ASE):

Each <DatabaseMapping> element identifies the rules for one specific database type. <If> elements specifies the conditions that should be matched while the <Set> elements specifies what should be set when the conditions are met.

Conditions can be matched using <If> with values from three different pools. The full variable name that should be matched is composed of the pool name a dot (".") and the variable name. Example. **DatabaseMetaData.getURL**. These are the support variable pools:

DatabaseMetaData.

Checks with any accessor method (that takes no arguments) in the DatabaseMetaData object. The name of the accessor method must match exactly the name of the appropriate DatabaseMetaData accessor.

Example: <If name="DatabaseMetaData.getURL" value="^jdbc:mysql.*"/>

• SystemProperty.

Checks the System.getProperties.

Example: <If name="SystemProperty.os.name" value="linux"/>

• SessionProperty.

Checks the DbVisualizer session properties i.e all Properties listed in the **<General>** section of the user preferences file (aka **dbvis.xml**).

Example: <If name="SessionProperty.SQLAllowGo" value="true"/>

The $\langle \mathbf{If} \rangle$ elements matches a condition with a value or value pattern based on regexp expressions. (Read about regexp at

http://java.sun.com/j2se/1.4.2/docs/api/java/util/regex/Pattern.html).

The <Set> element identifies what should be set once all <If> statements are satisfied. The name attribute in the <Set> element currently supports the following:

profile

The value should contain the name of the profile file without the .xml extension. This is the profile that will be used

facade

This is optional. If specified then it should contain a class name that is used as a facade internally in DbVisualizer.

(**Note:** The public support for facade objects are currently limited and the general approach at the moment is simply to ignore setting any facade since a default one will be used).

If DbVisualizer finds a matching <DatabaseMapping> then it will load it and ignore any following <DatabaseMapping> elements.

If no matching <DatabaseMapping> is found then the **generic** profile will be used.

Current restrictions

- It is currently not possible to express version dependencies in profile definitions i.e do one thing for one version of a database and another thing for another version of the same database
- The <SQL> element can only contain SQL code that DbVisualizer execute using JDBC. It can not contain any executables, scripts or OS specific calls
- It is not possible to specify conditions or compound commands i.e all needed to

execute a command must be expressed in a single SQL statement.

Complete XML example

This is the complete XML file for the MySQL database profile. It is in comparison with other profiles quite small. The reason for this is that MySQL is limited in the number of objects it supports (ex tables, users, processes, etc). Oracle, DB2 and SQL Server does on the other hand support a myriad of objects which results in bigger XML files.

```
<?xml version="1.0" encoding="UTF-8" ?>
<!DOCTYPE DatabaseProfile SYSTEM "dbvis-defs.dtd" [</pre>
  <!ENTITY generic-commands SYSTEM "generic-commands.xml">
  <!ENTITY generic-view SYSTEM "generic-view.xml">
1>
<!--
  Copyright (c) 2004 Onseven Software AB. All Rights Reserved.
<DatabaseProfile</pre>
  name="sybase-ase"
  desc="Profile for Sybase ASE"
  version="$Revision: 1.3 $"
  date="$Date: 2005/04/21 13:40:40 $">
  <!-- Definition of the commands -->
  <Commands>
     &generic-commands;
     <Command id="sybase-ase.getObjects">
        <SQL>
<! [CDATA [
select owner = user name(uid), name, crdate "Creation Date"
from ${database}.dbo.sysobjects where type = '${type}' order by name
        </sqL>
        <Input>
           <Column name="database" value=""/>
           <Column name="type" value=""/>
        </Input>
     </Command>
     <Command id="sybase-ase.getObjectSource">
        <SQL>
<! [CDATA [
select text from ${database}.dbo.syscomments c, ${database}.dbo.sysobjects s
where s.id = c.id and s.name = '${name}'
]]>
        </sqL>
        <Input>
           <Column name="database" value=""/>
           <Column name="owner" value=""/>
           <Column name="name" value=""/>
        </Input>
     </Command>
     <Command id="sybase-ase.getTriggers">
        <SQL>
<! [CDATA [
use ${database}
select 'name' = object_name(o.instrig),
  'insert' 'type', 'owner' = user_name(o.uid), 'table' = object_name(o.id)
from ${database}.dbo.sysobjects o where o.type = 'U' and object name(instrig) is not null
union
select 'name' = object name(o.updtrig),
  'update' 'type', 'owner' = user name(o.uid), 'table' = object name(o.id)
from ${database}.dbo.sysobjects o where o.type = 'U' and object name(updtrig) is not null
union
select 'name' = object name(o.deltrig),
  'delete' 'type', 'owner' = user name(o.uid), 'table' = object name(o.id)
from ${database}.dbo.sysobjects o where o.type = 'U' and object name(deltrig) is not null
           ]]>
        </sqL>
        <Input>
```

```
from ${database}.dbo.sysobjects o, ${database}.dbo.syscomments sc
where o.deltrig = sc.id and o.id = object id('${name}') and object name(deltrig) is not
null
11>
         </sol>
         <Input>
            <Column name="database" value=""/>
            <Column name="owner" value=""/>
            <Column name="name" value=""/>
         </Input>
      </Command>
      <Command id="sybase-ase.getUsers">
         <SQL>
<! [CDATA [
${database}.dbo.sp helpuser
]]>
         </SQL>
         <Input>
            <Column name="database" value="${catalog}"/>
         </Input>
      </Command>
      <Command id="sybase-ase.getGroups">
<! [CDATA [
${database}.dbo.sp_helpgroup
]]>
         </sqL>
         <Input>
            <Column name="database" value="${catalog}"/>
         </Input>
            <Column id="sybase-ase.getGroups.Group name" index="1"/>
         </Output>
      </Command>
      <Command id="sybase-ase.getGroupUsers">
         <SOL>
<! [CDATA [
select a.name from ${database}.dbo.sysusers a, ${database}.dbo.sysusers b
where b.name = '${name}' and a.gid = b.gid and a.uid != a.gid and a.uid != 1
]]>
         </SQL>
         <Input>
            <Column name="database" value="${catalog}"/>
            <Column name="name" value="${sybase-ase.getGroups.Group name}"/>
         </Input>
      </Command>
      <Command id="sybase-ase.getUserTypes">
         <SQL>
<! [CDATA[
select t.name 'Data Type', p.name 'System Type', b.name 'Creator',
t.allownulls 'Allow Nulls', t.length 'Length', t.prec 'Precision', t.scale 'Scale'
from ${database}.dbo.systypes t, ${database}.dbo.sysusers b, ${database}.dbo.systypes p
where t.uid = b.uid and t.usertype >= 100 and t.type = p.type and p.usertype =
(select min(usertype) from ${database}.dbo.systypes where type = t.type)
]]>
         </sol>
            <Column name="database" value="${catalog}"/>
         </Input>
      </Command>
      <!-- DBA related commands requiring certain privileges in the database -->
```

```
<Command id="sybase-ase.getLogins">
<! [CDATA [
select name "Name", suid, dbname "Default Database", fullname "Full Name",
language "Default Language", totcpu "CPU Time", totio "I/O Time", pwdate "Password Set"
from master.dbo.syslogins
]]>
         </sqL>
         <Output>
            <Column id="sybase-ase.getLogins.Name" index="1"/>
            <Column id="sybase-ase.getLogins.suid" index="2"/>
         </Output>
      </Command>
      <Command id="sybase-ase.getLoginDatabases">
         <SQL>
<! [CDATA [
select a.name "Name", sum(c.size / 512) "Size (MB)"
from master.dbo.sysdatabases a, master.dbo.syslogins b, master.dbo.sysusages c
where (a.suid = b.suid) and (b.suid = ${suid}) and a.dbid = c.dbid group by a.name
]]>
         </SQL>
         <Input>
            <Column name="suid" value="${sybase-ase.getLogins.suid}"/>
      </Command>
      <Command id="sybase-ase.getLoginRoles">
<! [CDATA [
select role name(lr.srid) "Name", lr.status "Status"
from master.dbo.sysloginroles lr, master.dbo.syslogins l
where lr.suid = l.suid and l.name = '${login}' and lr.status = 1
11>
         </sol>
         <Input>
            <Column name="login" value="${sybase-ase.getLogins.Name}"/>
         </Input>
      </Command>
      <Command id="sybase-ase.getServerRoles">
         <SQL>
<! [CDATA[
select * from master.dbo.syssrvroles
]]>
         </SQL>
         <Output>
            <Column id="sybase-ase.getServerRoles.NAME" index="2"/>
         </Output>
      </Command>
      <Command id="sybase-ase.getRoleLogins">
         <SQL>
<! [CDATA[
select l.name "Name", lr.status "Status"
from master.dbo.syslogins 1, master.dbo.sysloginroles 1r
where lr.srid = role id('${name}') and l.suid = lr.suid and lr.status = 1
]]>
         </sol>
            <Column name="name" value="${sybase-ase.getServerRoles.NAME}"/>
         </Input>
      </Command>
      <Command id="sybase-ase.getDevices">
         <SQL>
<! [CDATA [
```

```
select a.name "Name", a.phyname "Pysical Name",
(a.high - a.low + 1) / 512 "Size (MB)",
(select (a.high - a.low + 1) / 512 - (sum(size / 512) * (2048 / 2048))
from master.dbo.sysusages
where (vstart <= a.high) and (vstart >= a.low)) "Free (MB)"
from master.dbo.sysdevices a where (a.cntrltype = 0) group by a.name
]]>
         </SQL>
         <Output>
            <Column id="sybase-ase.getDevices.Name" index="1"/>
         </Output>
      </Command>
      <Command id="sybase-ase.getDeviceDatabases">
         <SQL>
<! [CDATA [
select a.name "Name", sum(b.size) / 512 "Size (MB)",
  (select 1.name from master.dbo.syslogins 1 where 1.suid = a.suid) "Creator"
from master.dbo.sysdatabases a, master.dbo.sysusages b, master.dbo.sysdevices c
where (a.dbid = b.dbid) and (b.vstart <= c.high) and
(b.vstart >= c.low) and (c.name = '${name}') group by a.name
]]>
         </sqL>
         <Input>
            <Column name="name" value="${sybase-ase.getDevices.Name}"/>
      </Command>
      <Command id="sybase-ase.serverInfo">
<! [CDATA [
exec sp server info
11>
         </sol>
      </Command>
      <Command id="sybase-ase.getRemoteServers">
         <SOL>
<! [CDATA [
select s.srvid, s.srvname, s.srvnetname, s.srvclass, v.name
from master.dbo.sysservers s, master.dbo.spt values v
where s.srvclass = v.number and v.type = 'X' and v.name not in ('access_server', 'sds')
order by s.srvname
]]>
         </sol>
      </Command>
      <Command id="sybase-ase.getCaches">
         <SQL>
<! [CDATA [
select a.name, a.status, a.value, (select b.value from master.dbo.syscurconfigs b
where b.config = a.config and b.comment = a.name)
from master.dbo.sysconfigures a where parent = 19 and config = parent order by 2
]]>
         </sqL>
      </Command>
      <Command id="sybase-ase.getProcesses">
         <SQL>
<! [CDATA [
select p.spid, p.program name, p.cmd, l.name, p.status, p.suid
from master.dbo.sysprocesses p, master.dbo.syslogins 1
where p.suid *= 1.suid order by 1
 ]]>
         </sol>
      </Command>
      <Command id="sybase-ase.getCharSet">
```

```
<SQL>
<! [CDATA [
select name, description from master.dbo.syscharsets
where id = (select value from master.dbo.syscurconfigs where config = 131) ;
11>
        </sol>
     </Command>
     <Command id="sybase-ase.getTransactions">
        <SOL>
<! [CDATA [
select type = convert(char(11), v3.name), coordinator = convert(char(10), v4.name),
starttime=convert(char(20), starttime), state = convert(char(17),v1.name),
connection = convert(char(9), v2.name), dbid=masterdbid, spid, loid, namelen, xactname
from master.dbo.systransactions ts, master.dbo.spt_values v1,
master.dbo.spt values v2, master.dbo.spt values v3, master.dbo.spt values v4
where ts.state = v1.number and v1.type = 'T1' and ts.connection = v2.number and
v2.type = 'T2' and ts.type = v3.number and v3.type = 'T3'
and ts.coordinator = v4.number and v4.type = 'T4'
]]>
        </SQL>
     </Command>
     <Command id="sybase-ase.getLocks">
<! [CDATA [
select fid, spid, loid, locktype = v1.name, table_id = id, page, row,
dbname = db name(dbid), class, context = v2.name
from master.dbo.syslocks 1, master.dbo.spt values v1, master.dbo.spt values v2
where 1.type = v1.number and v1.type = 'L' and (1.context + 2049) = <math>v2.number and
v2.type = 'L2'
11>
        </sol>
     </Command>
  </Commands>
  <!-- Definition of the database objects tree structure -->
  <!-- This definition do not list catalogs as these are not supported -->
  <!-- by Oracle. -->
   <ObjectsTreeDef id="sybase-ase">
     <GroupNode type="Databases" label="Databases">
        <DataNode type="Catalog" label="${getCatalogs.TABLE CAT}"</pre>
           is-empty-output="continue">
           <SetVar name="catalog" value="${getCatalogs.TABLE CAT}"/>
           <Command idref="getCatalogs">
              <Filter type="Catalog" name="Catalog">
                 <Column index="TABLE_CAT" name="Name"/>
              </Filter>
           </Command>
           <GroupNode type="Tables" label="Tables">
              <DataNode type="Table" label="${getTables.TABLE_SCHEM}.${getTables.</pre>
TABLE_NAME}" isLeaf="true">
                 <SetVar name="schema" value="${getTables.TABLE SCHEM}"/>
                 <SetVar name="table" value="${getTables.TABLE NAME}"/>
                 <SetVar name="rowcount" value="true"/>
                 <Command idref="getTables">
                    <Input>
                      <Column name="catalogName" value="${getCatalogs.TABLE CAT}"/>
                      <Column name="tableType" value="TABLE"/>
                    </Input>
                    <Filter type="Table" name="Table">
                      <Column index="TABLE NAME" name="Name"/>
```

```
</Command>
               </DataNode>
            </GroupNode>
            <GroupNode type="SystemTables" label="System Tables">
               <DataNode type="SystemTable" label="${getTables.TABLE SCHEM}.${getTables.</pre>
TABLE NAME}" isLeaf="true">
                  <SetVar name="schema" value="${getTables.TABLE SCHEM}"/>
                  <SetVar name="table" value="${getTables.TABLE NAME}"/>
                  <SetVar name="rowcount" value="true"/>
                  <Command idref="getTables">
                     <Input>
                        <Column name="catalogName" value="${getCatalogs.TABLE CAT}"/>
                        <Column name="tableType" value="SYSTEM TABLE"/>
                     <Filter type="SystemTable" name="System Table">
                        <Column index="TABLE NAME" name="Name"/>
                     </Filter>
                  </Command>
               </DataNode>
            </GroupNode>
            <GroupNode type="Views" label="Views">
               <DataNode type="View" label="${getTables.TABLE SCHEM}.${getTables.</pre>
TABLE NAME}" isLeaf="true">
                  <SetVar name="schema" value="${getTables.TABLE SCHEM}"/>
                  <SetVar name="table" value="${getTables.TABLE NAME}"/>
                  <SetVar name="rowcount" value="true"/>
                  <Command idref="getTables">
                     <Input>
                        <Column name="catalogName" value="${getCatalogs.TABLE CAT}"/>
                        <Column name="tableType" value="VIEW"/>
                     <Filter type="View" name="View Table">
                        <Column index="TABLE NAME" name="Name"/>
                     </Filter>
                  </Command>
               </DataNode>
            </GroupNode>
            <GroupNode type="Users" label="Users" isLeaf="true"/>
            <GroupNode type="Groups" label="Groups">
               <DataNode type="Group" label="${sybase-ase.getGroups.Group name}"</pre>
isLeaf="true">
                  <Command idref="sybase-ase.getGroups"/>
               </DataNode>
            </GroupNode>
            <GroupNode type="Types" label="User Defined Data Types" isLeaf="true"/>
            <GroupNode type="Triggers" label="Triggers">
               <DataNode type="Trigger" label="${sybase-ase.getTriggers.name}</pre>
(${sybase-ase.getTriggers.owner}.${sybase-ase.getTriggers.table})" isLeaf="true">
                  <SetVar name="schemaName" value="${sybase-ase.getTriggers.owner}"/>
                  <Command idref="sybase-ase.getTriggers">
                     <Input>
                        <Column name="database" value="${catalog}"/>
                     </Input>
                  </Command>
               </DataNode>
            </GroupNode>
            <GroupNode type="Procedures" label="Stored Procedures">
               <DataNode type="Procedure" label="${sybase-ase.getObjects.owner}.</pre>
${sybase-ase.getObjects.name}" isLeaf="true">
                  <SetVar name="schemaName" value="${sybase-ase.getObjects.owner}"/>
                  <SetVar name="procedureName" value="${sybase-ase.getObjects.name}"/>
```

```
<Command idref="sybase-ase.getObjects">
                 <Input>
                    <Column name="database" value="${catalog}"/>
                    <Column name="type" value="P"/>
                  </Input>
               </Command>
            </DataNode>
          </GroupNode>
       </DataNode>
    </GroupNode>
     <!-- DBA Nodes -->
     <GroupNode type="DBA" label="DBA Views">
       <GroupNode type="ServerInfo" label="Server Info" isLeaf="true"/>
       <GroupNode type="Logins" label="Logins">
          <DataNode type="Login" label="${sybase-ase.getLogins.Name}" isLeaf="true">
            <Command idref="sybase-ase.getLogins"/>
          </DataNode>
       </GroupNode>
       <GroupNode type="Devices" label="Database Devices">
          <DataNode type="Device" label="${sybase-ase.getDevices.Name}" isLeaf="true">
            <Command idref="sybase-ase.getDevices"/>
          </DataNode>
       </GroupNode>
       <GroupNode type="RemoteServers" label="Remote Servers" isLeaf="true"/>
       <GroupNode type="Processes" label="Processes" isLeaf="true"/>
       <GroupNode type="ServerRoles" label="Roles">
          <DataNode type="ServerRole" label="${sybase-ase.getServerRoles.NAME}"</pre>
isLeaf="true">
            <Command idref="sybase-ase.getServerRoles"/>
          </DataNode>
       </GroupNode>
       <GroupNode type="Transactions" label="Transactions" isLeaf="true"/>
       <GroupNode type="Locks" label="Locks" isLeaf="true"/>
     </GroupNode>
  </ObjectsTreeDef>
  <!-- Definition of the database objects views -->
  <!-- Include the generic-view -->
  &generic-view;
  <ObjectsViewDef id="sybase-ase" extends="generic">
     <ObjectView type="Catalog">
        <!-- Drop all views since these are available for type="Tables" -->
       <DataView type="Tables" action="drop"/>
       <DataView type="References" action="drop"/>
    </ObjectView>
     <ObjectView type="Tables">
       <DataView type="Tables" label="Tables" viewer="grid">
          <Command idref="getTables">
            <Input>
```

```
<Column name="catalogName" value="${getCatalogs.TABLE CAT}"/>
            <Column name="tableType" value="TABLE"/>
         </Input>
      </Command>
      <Action name="Script: SELECT ALL" template="SelectAllCommand">
         <Map from="TABLE SCHEM" to="schema"/>
         <Map from="TABLE NAME" to="table"/>
      </Action>
      <action name="Script: DROP TABLE" template="DropTableCommand">
         <Map from="TABLE SCHEM" to="schema"/>
         <Map from="TABLE NAME" to="table"/>
      </Action>
   </DataView>
   <DataView type="References" label="References" viewer="tables-refs">
      <Command idref="getTables">
         <Input>
            <Column name="catalogName" value="${getCatalogs.TABLE CAT}"/>
            <Column name="schemaName" value="${getSchemas.TABLE SCHEM}"/>
            <Column name="tableName" value="%"/>
            <Column name="tableType" value="TABLE"/>
         </Input>
      </Command>
   </DataView>
</ObjectView>
<!-- Sub def of the Table type view -->
<ObjectView type="Table">
   <!-- Add the Trigger view -->
   <DataView type="Trigger" label="Triggers" viewer="form">
      <Command idref="sybase-ase.getTableTriggers">
            <Column name="database" value="${getTables.TABLE CAT}"/>
            <Column name="owner" value="${getTables.TABLE SCHEM}"/>
            <Column name="name" value="${getTables.TABLE NAME}"/>
         </Input>
      </Command>
   </DataView>
</ObjectView>
<ObjectView type="SystemTables">
   <DataView type="SystemTables" label="SystemTables" viewer="grid">
      <Command idref="getTables">
         <Input>
            <Column name="catalogName" value="${getCatalogs.TABLE CAT}"/>
            <Column name="tableType" value="SYSTEM TABLE"/>
         </Input>
      </Command>
      <action name="Script: SELECT ALL" template="SelectAllCommand">
         <Map from="TABLE SCHEM" to="schema"/>
         <Map from="TABLE NAME" to="table"/>
      </Action>
   </DataView>
   <DataView type="References" label="References" viewer="tables-refs">
      <Command idref="getTables">
         <Input>
            <Column name="catalogName" value="${getCatalogs.TABLE_CAT}"/>
            <Column name="schemaName" value="${getSchemas.TABLE SCHEM}"/>
            <Column name="tableName" value="%"/>
            <Column name="tableType" value="SYSTEM TABLE"/>
         </Input>
      </Command>
   </DataView>
</ObjectView>
<ObjectView type="SystemTable">
   <DataView type="Info" label="Info" viewer="node-form"/>
   <DataView type="Columns" label="Columns" viewer="grid">
      <Command idref="getColumns">
```

```
<Input>
                  <Column name="catalogName" value="${getTables.TABLE CAT}"/>
                  <Column name="schemaName" value="${getTables.TABLE SCHEM}"/>
                  <Column name="tableName" value="${getTables.TABLE NAME}"/>
               </Input>
            </Command>
         </DataView>
         <DataView type="Data" label="Data" viewer="table-data">
           <Message>
<! [CDATA [
<html>
Note: This is a system table. Do not edit unless you are really sure what you're
doing!
</html>
]]>
            </Message>
         </DataView>
         <DataView type="RowCount" label="Row Count" viewer="table-rowcount"/>
      </ObjectView>
     <ObjectView type="Views">
         <DataView type="Views" label="Views" viewer="grid">
            <Command idref="getTables">
               <Input>
                  <Column name="catalogName" value="${getCatalogs.TABLE CAT}"/>
                  <Column name="tableType" value="VIEW"/>
               </Input>
           </Command>
            <action name="Script: SELECT ALL" template="SelectAllCommand">
               <Map from="TABLE SCHEM" to="schema"/>
               <Map from="TABLE NAME" to="table"/>
            </Action>
         <DataView type="References" label="References" viewer="tables-refs">
            <Command idref="getTables">
               <Input>
                 <Column name="catalogName" value="${getCatalogs.TABLE CAT}"/>
                  <Column name="schemaName" value="${getSchemas.TABLE SCHEM}"/>
                 <Column name="tableName" value="%"/>
                  <Column name="tableType" value="VIEW"/>
               </Input>
            </Command>
         </DataView>
      </ObjectView>
      <ObjectView type="View">
         <DataView type="Info" label="Info" viewer="node-form"/>
         <DataView type="Columns" label="Columns" viewer="grid">
            <Command idref="getColumns">
               <Input>
                  <Column name="catalogName" value="${getTables.TABLE_CAT}"/>
                  <Column name="schemaName" value="${getTables.TABLE SCHEM}"/>
                  <Column name="tableName" value="${getTables.TABLE_NAME}"/>
               </Input>
            </Command>
         </DataView>
         <DataView type="Data" label="Data" viewer="table-data"/>
         <DataView type="RowCount" label="Row Count" viewer="table-rowcount"/>
         <DataView type="Index" label="Indexes" viewer="grid">
            <Command idref="getIndexes"/>
         </DataView>
         <DataView type="Source" label="Source" viewer="text">
            <Command idref="sybase-ase.getObjectSource">
                  <Column name="database" value="${catalog}"/>
                  <Column name="owner" value="${getTables.TABLE SCHEM}"/>
                  <Column name="name" value="${getTables.TABLE_NAME}"/>
               </Input>
```

```
</Command>
   </DataView>
</ObjectView>
<ObjectView type="Users">
   <DataView type="Users" label="Users" viewer="grid">
      <Command idref="sybase-ase.getUsers"/>
   </DataView>
</ObjectView>
<ObjectView type="Groups">
   <DataView type="Groups" label="Groups" viewer="grid">
      <Command idref="sybase-ase.getGroups"/>
   </DataView>
</ObjectView>
<ObjectView type="Group">
   <DataView type="Info" label="Info" viewer="node-form"/>
   <DataView type="Users" label="Users" viewer="grid">
      <Command idref="sybase-ase.getGroupUsers"/>
   </DataView>
</ObjectView>
<ObjectView type="Triggers">
   <DataView type="Triggers" label="Triggers" viewer="grid">
      <Command idref="sybase-ase.getTriggers">
            <Column name="database" value="${catalog}"/>
         </Input>
      </Command>
   </DataView>
</ObjectView>
<ObjectView type="Trigger">
   <DataView type="Info" label="Info" viewer="node-form"/>
   <DataView type="Source" label="Source" viewer="text">
      <Command idref="sybase-ase.getObjectSource">
         <Input>
            <Column name="database" value="${catalog}"/>
            <Column name="owner" value="${sybase-ase.getTriggers.owner}"/>
            <Column name="name" value="${sybase-ase.getTriggers.name}"/>
         </Input>
      </Command>
   </DataView>
</ObjectView>
<ObjectView type="Types">
   <DataView type="Types" label="User Defined Data Types" viewer="grid">
      <Command idref="sybase-ase.getUserTypes"/>
   </DataView>
</ObjectView>
<ObjectView type="Procedures">
   <DataView type="Procedures" label="Procedures" viewer="grid">
      <Command idref="sybase-ase.getObjects">
         <Input>
            <Column name="database" value="${catalog}"/>
            <Column name="type" value="P"/>
         </Input>
      </Command>
   </DataView>
</ObjectView>
<ObjectView type="Procedure">
   <DataView type="Columns" action="drop"/>
   <DataView type="Interface" label="Interface" viewer="form">
      <Command idref="getProcedureColumns">
         <Input>
```

```
<Column name="catalogName" value="${catalog}"/>
           <Column name="schemaName" value="${sybase-ase.getObjects.owner}"/>
           <Column name="procedureName" value="${sybase-ase.getObjects.name}"/>
        </Input>
     </Command>
  </DataView>
  <DataView type="Source" label="Source" viewer="text">
     <Command idref="sybase-ase.getObjectSource">
           <Column name="database" value="${catalog}"/>
           <Column name="owner" value="${sybase-ase.getObjects.owner}"/>
           <Column name="name" value="${sybase-ase.getObjects.name}"/>
        </Input>
     </Command>
  </DataView>
</ObjectView>
<!-- DBA Views -->
<ObjectView type="ServerInfo">
  <DataView type="Info" label="Server Info" viewer="grid">
     <Command idref="sybase-ase.serverInfo"/>
  <DataView type="Info" label="Character Set" viewer="grid">
     <Command idref="sybase-ase.getCharSet"/>
  </DataView>
</ObjectView>
<ObjectView type="Logins">
  <DataView type="Logins" label="Logins" viewer="grid">
     <Command idref="sybase-ase.getLogins"/>
  </DataView>
</ObjectView>
<ObjectView type="Login">
  <DataView type="Info" label="Info" viewer="node-form"/>
  <DataView type="Databases" label="Databases" viewer="grid">
     <Command idref="sybase-ase.getLoginDatabases"/>
  </DataView>
  <DataView type="Roles" label="Roles" viewer="grid">
     <Command idref="sybase-ase.getLoginRoles"/>
  </DataView>
</ObjectView>
<ObjectView type="Devices">
  <DataView type="Devices" label="Database Devices" viewer="grid">
     <Command idref="sybase-ase.getDevices"/>
  </DataView>
</ObjectView>
<ObjectView type="Device">
  <DataView type="Info" label="Info" viewer="node-form"/>
  <DataView type="Databases" label="Databases" viewer="grid">
     <Command idref="sybase-ase.getDeviceDatabases"/>
  </DataView>
</ObjectView>
<ObjectView type="RemoteServers">
  <DataView type="RemoteServers" label="Remote Servers" viewer="grid">
     <Command idref="sybase-ase.getRemoteServers"/>
  </DataView>
</ObjectView>
<ObjectView type="ServerRoles">
  <DataView type="ServerRoles" label="Roles" viewer="grid">
```

```
<Command idref="sybase-ase.getServerRoles"/>
         </DataView>
     </ObjectView>
     <ObjectView type="ServerRole">
         <DataView type="Info" label="Info" viewer="node-form"/>
         <DataView type="Logins" label="Logins" viewer="grid">
            <Command idref="sybase-ase.getRoleLogins"/>
         </DataView>
     </ObjectView>
     <ObjectView type="Processes">
         <DataView type="Processes" label="Processes" viewer="grid">
            <Command idref="sybase-ase.getProcesses"/>
         </DataView>
     </ObjectView>
     <ObjectView type="Transactions">
         <DataView type="Transactions" label="Transactions" viewer="grid">
            <Command idref="sybase-ase.getTransactions"/>
         </DataView>
     </ObjectView>
     <ObjectView type="Locks">
         <DataView type="Locks" label="Locks" viewer="grid">
           <Command idref="sybase-ase.getLocks"/>
         </DataView>
     </ObjectView>
   </ObjectsViewDef>
</DatabaseProfile>
```